

Please note:

1. The currency here is displayed in British Pounds (GBP). This is an operator configurable setting and can be configured to display in Canadian Dollars (CAD).
2. The page titled 'Certification' is configurable and will not appear to Loto-Québec players.







### AWARDS

**REEL LINKING**

5x = £5.00	5x = £10.00	5x = £25.00	substitutes for all symbols except coins
4x = £3.00	4x = £5.00	4x = £10.00	
3x = £2.00	3x = £3.00	3x = £5.00	
5x = £2.00	5x = £2.00	5x = £3.00	5x = £3.00
4x = £1.00	4x = £1.00	4x = £2.00	4x = £2.00
3x = £0.50	3x = £0.50	3x = £1.00	3x = £1.00

Match 3, 4 or 5 symbols across adjacent reels starting with the leftmost reel to achieve a win.

## LIT REELS - 'DINGS'



During the base game between 0 and 5 reels will light yellow with a 'DING!' sound upon landing.  
Dings occur from left to right consecutively, starting from the leftmost reel.  
Achieving 5 yellow reels triggers the Reel King feature.



## COINS



The coin symbol is present on all reels.



Each coin symbol displays a random value.  
When 6 or more coins land in view, they trigger the Reel Linking feature.



## REEL KING FEATURE



Between 1 and 5 Reel King characters will appear over the reels. Reel Kings collect any coins on their reels.  
Each Reel King will spin his reels, with the following prizes available for winning combinations:

	7 7 7	£25.00
	7 7 7	£10.00
	7 7 7	£5.00
	7 7 7	£2.00
	ANY 3 MIXED	

When a Reel King spins to a losing combination, he disappears.



## REEL LINKING FEATURE



Normal symbols fade away and only the coins that triggered the feature remain.  
The normal reels are replaced with special reels containing only coins and blanks.  
You start with 3 re-spins.  
Coins are held during the re-spins.  
A new coin landing in view will set the re-spins back to 3.  
Stack 3 coins on a reel to have them collected by a new Reel King.

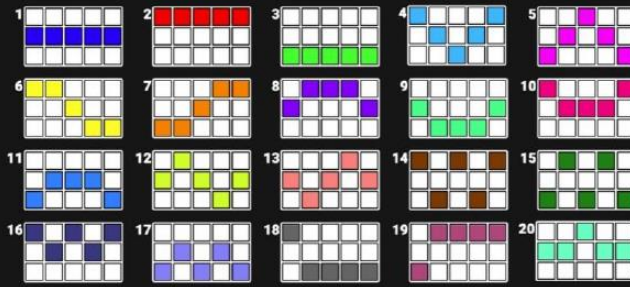


When re-spins reach 0, any remaining coins in view are collected.  
Each King in view will spin his reels. The King will disappear on a losing spin.  
If the Reel King feature is activated at the same time, extra coins are added.



## WINNING LINES

All games are played with 20 win lines.  
Wins can occur across any or all of the win lines.  
Only the highest award is paid per winning combination.  
Wins on different played lines are added.  
All wins pay left to right across adjacent reels, starting with the leftmost reel.



## GAMBLE

The gamble can be configured to be on, on if the win is greater than or equal to 5x stake, or off.



If the gamble is on, any winnings awarded during the game will offer the gamble feature.  
If the gamble is on and if the win is greater than or equal to 5x stake, any winnings greater than or equal to 5x stake awarded during the game will offer the gamble feature.

When the gamble is entered, two wheels are presented. The left wheel offers the chance to increase the winnings by one third, double the winnings, or triple the winnings.

The right wheel offers the chance to win Reel Linking coins. The win value can be adjusted by pressing the '-' and '+' arrows, this in turn will adjust the winning and losing segments of the wheel.

Press either wheel during the feature to gamble your winnings and spin the pointer.



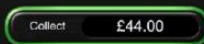
## GAMBLE



If the pointer stops on the green segment, the cash value or Reel Linking coins are awarded.



If the pointer stops on the red segment, the player loses their winnings and exits to the base game.



Press the 'COLLECT' button during the feature to collect your winnings.

The expected payback for the gamble game is 100%



## MAIN GAME CONTROLS



**SPIN**

Press to start playing at the current stake value.



**STAKE**

Pressing once will open stake window for you to adjust your stake amount.





**SETTINGS**  
Press to access game settings and game information.

**GAME HISTORY**  
Press to see your play history.

**SOUND**  
Press to enable sound on/off.

**SPACE BAR**  
The SPACE BAR key on the keyboard can often be used as an alternative for pressing the primary on-screen button.

**GENERAL INFORMATION**

**GAME RECOVERY**  
In the event of an unexpected interruption / termination of a real play game, the game will recover to the last known state.

**STAKE INFORMATION**  
The minimum stake available is £0.10 per game. The maximum stake available is £100.00 per game.

**PAYBACK INFORMATION**  
The player's odds of getting any particular outcome are always the same.  
Any combination of wins in a single game is limited and will not exceed £250,000.00 excluding jackpots. It may not be possible to reach this limit in a single game from every stake configuration.

The theoretical average return to player (RTP) for this game is at least 95.00%.

The RTP reflects the theoretical return across a very large number of plays over an extended period of time, and represents the long-term expected payback of the game which has been calculated by an independent testing company, in accordance with the required regulations.

The outcome of any play during the game is pre-determined. Player choices do not affect the outcome of the game unless indicated.

Malfunction voids all pays and plays.

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The prizes are paid in accordance with the payout table available on the game interface.

### CHANGE STAKE

Select your bet

£0.10	£0.20	£0.40	£0.60	£0.80	£1
£2	£3	£4	£6	£8	£10
£20	£30	£40	£60	£80	£100

### REEL LINKING

16  
10  
6  
2  
4  
14  
18  
12  
8  
1  
9  
13  
20  
19  
15  
5  
3  
7  
11  
17

BALANCE £1,547.50 STAKE £100.00

### INSPIRED

# REEL LINKING

ASTRA BY INSPIRED

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Loading 95%