

# HELP

## Joker & the Thief

### Overview

Joker And The Thief is a SuperSlice® game with the following features

- Symbol collection meters
- Free Spins with win multipliers
- Joker Boost
- Bonus Raid™

### Core Gameplay

The core gameplay is based on the SuperSlice® mechanic which is randomly played with between 2 and 12 slices each paid spin.

There are 5 symbols:

Paying: Diamond, Golden bar, Lucky7

Wild: Joker

Thief

Players can collect wins or risk them by continuing to play with the goal of triggering free spins.

### Player strategy

The effective Return To Player (RTP) is affected by the player's strategy.

The optimal strategy is to always continue to bet and not to collect before triggering free spins.

Any other strategy may result in a lower RTP.

### Symbol collection meters

A meter with 6 levels is displayed for each of the 3 paying symbols.

Each level displays a win amount, the lowest value (after 1 win) at the bottom, increasing to the highest (after 5 wins).

When a symbol is picked, the lowest unit level of the meter for that symbol is illuminated.

When a Joker symbol is picked, it substitutes for all 3 paying symbols and fills one level of all 3 meters.

The total value of all accumulated wins in all 3 meters is displayed in the Cashpot meter.

Hitting the Collect button transfers the value of the Cashpot to the player's wallet and resets the meters.

If a Thief symbol lands, the accumulated winnings are lost, and the meters will reset.

Empty slices represent no wins, and award no pays when hit.

### Free Spins

If one or more meters reach the 6th level, then free spins are triggered.

Free spins are played with a win multiplier depending on which symbol triggered the feature:

1X - Lucky 7s

5X - Gold Bars

10X - Diamonds

If multiple symbols trigger free spins, the multipliers are added together.

The meters remain, but the Collect button is replaced with 8 sacks of money icons.

Wins accrue on the meters until a Thief lands at which point one icon is removed. Wins are then auto-collected and added to the Total Win meter.

Free spins end after the Thief appears for an 8th time.

### Joker Boost

This is an optional extra bet that doubles the player's stake on paid spins and makes it 5 times more likely that the Joker symbol will appear each spin.

The player activates the Joker Boost bet by hitting the dedicated button in the UI which then changes from its non-active to its active state, and the current bet level automatically doubles.

Max Free spins multiplier with Joker Boost active: x15

The Joker Boost is locked until after a game round completes.

### Bonus Raid™

Bonus Raid™ is a game mode where you can get straight into a feature, without needing to wait.

It's easy, choose your feature, set your bet level and play Bonus Raid™.

- Choose your bet
- Choose your game mode from:
  - Free spins @ 150x your bet

### Autoplay

- The player can use the AUTOPLAY controls, to set a number of spins. This function will start each spin automatically until either something that requires the player's intervention occurs or the number of set spins expires.
- For some jurisdictions, the autoplay options will include extra settings that allow for an autoplay interruption if the total amount won or lost in that session exceeds a specified amount or if any single win exceeds a specified amount.

### Game Rules and Information

- The bet level is set using the BET LEVEL selectors.
- Click the SPIN button to spin the reels.
- Minimum Bet \$0.20
- Maximum Bet \$50.00
- Wins are paid according to the pay table.
- Malfunction voids all pays and plays
- All Pays in the paytable reflect the current bet level
- A game round completes when the cashpot is collected or the Thief appears.
- The bet level is locked until after a game round completes.
- In accordance with fair gaming practices, the outcome of each and every spin is completely independent
- The chances of getting a particular outcome are always the same at the start of each spin
- The odds of the wheel are not equal.
- Joker Boost Return to Player: 94.54%
- Bonus Raid™ Return to Player: 94.65%

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# PAY TABLE

## SuperSlice®

On each spin, SuperSlice® delivers a dynamic number of random slices and symbols.



## Symbol collection

Collect symbols each time you win to build your cashpot and to trigger Free Spins. But beware, if you don't collect and the Thief lands, he will steal your winnings.

## Joker Boost

Give yourself an edge with this feature by doubling your stake to force the Joker to appear 5 times as often.



## Free Spins

Fill a collection meter to trigger free spins with a 1x, 5x or 10x win multiplier and wins of over 2,000x your stake. The Thief will land 8 times, and each time he will auto-collect your cashpot.



The prizes are paid in accordance with the payout table available on the game interface.

Any game in progress for more than 35 days will be cancelled, and the corresponding bet will be refunded. The payable values change with bet option.

Please note that the displayed Return to Player (RTP) is calculated based on optimal strategy.