

GDM Help File (NOVA)

Shields of the Wild

Shields of the Wild is a 5 reel slot game with Shield Wall Feature and Marching Stacks Feature to boost your winnings. During regular play, the goal is to achieve a winning combination of symbols on the 10 lines. Payouts depend on the number of coins played and the winning combination of symbols achieved. The theoretical average return to player (RTP) is 96.528%.

FEATURE RULES

SHIELD WALL Feature

- After any bought spin the Shield Wall Feature may be awarded
- All symbols, except WILD and SCATTER, are upgraded to the next higher paying symbol, up to 8 times
- Wins are paid only at the end of the Shield Wall Feature

MARCHING STACKS Feature

- Any 3 or more SCATTER awards the Marching Stacks Feature
- A stack of symbols appears on reel 5
- For 3 Scatter trigger, the stack of symbols is selected from:
[Q] [K] [A] [F] [E]
- For 4 Scatter trigger, the stack of symbols is selected from:
[K] [A] [F] [E] [D]
- For 5 Scatter trigger, the stack of symbols is selected from:
[A] [F] [E] [D] [C]
- SCATTER is replaced by UPGRADE on all reels
- If no UPGRADE appears on a spin, the stack(s) move 1 reel to the left, with a stack of symbols matching the current stack added to reel 5
- If 1 or more UPGRADE appears on a spin, the stack does not move, it stays where it is AND for each UPGRADE that appears the stacked symbols are upgraded to the next higher paying symbol.
- Symbol upgrade progression is displayed below the reels
- The Marching Stacks Feature is complete when all 5 reels are filled by stacked symbols.
- The Marching Stacks Feature is played at the lines and coin value of the trigger game

RETRIGGER BONUS

- At the completion of the Marching Stacks feature, a RETRIGGER may be awarded

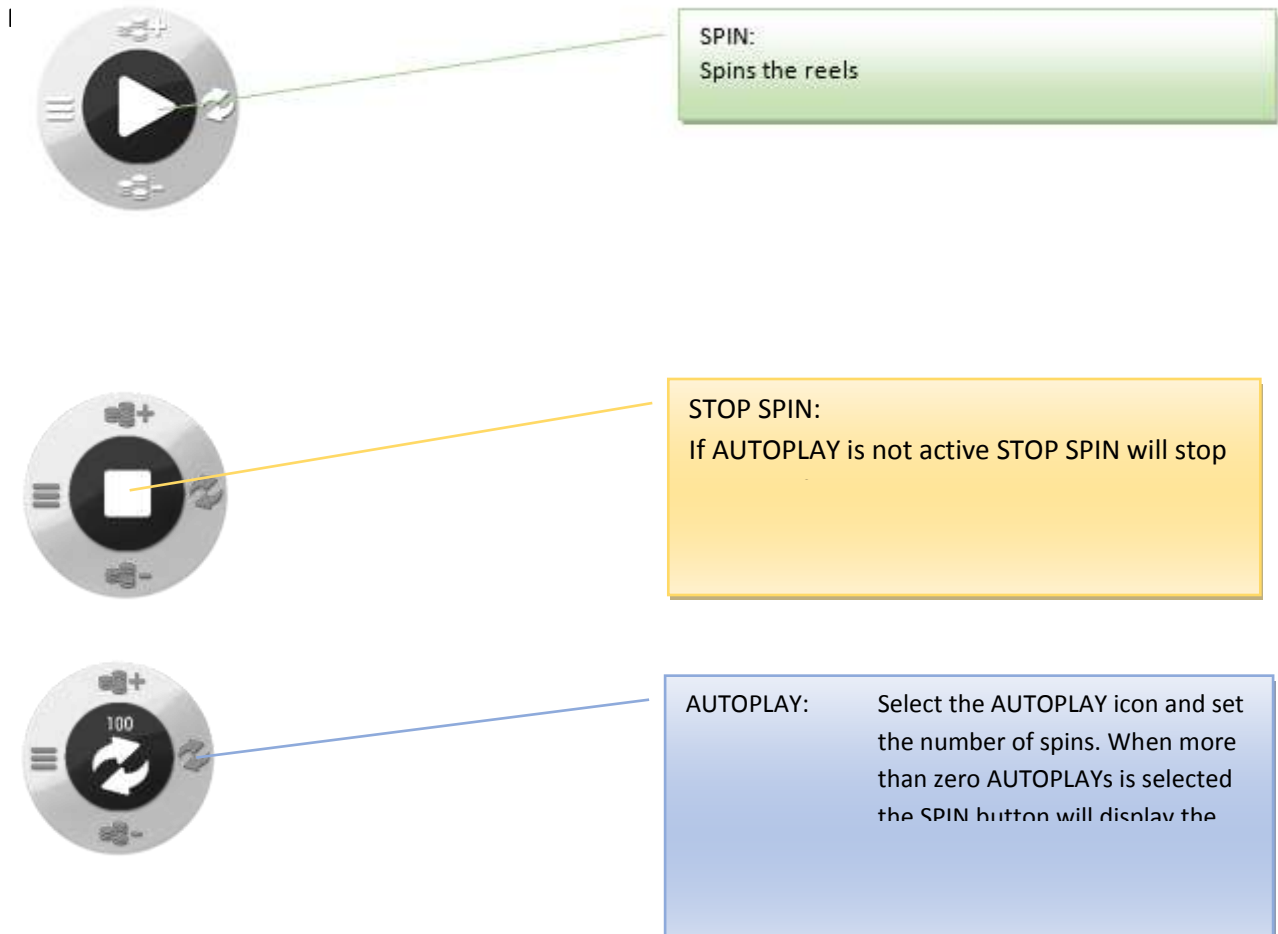
GAME RULES

- Play 10 lines
- Payouts are made according to the Paytable
- Payline wins are multiplied by the coin value
- Highest win only on each selected payline
- Wins on different paylines are added
- All wins begin with leftmost reel and pay left to right on consecutive reels, except SCATTER which pays any
- WILD substitutes for all symbols except SCATTER and UPGRADE
- The prizes are paid in accordance with the payout table available on the game interface.
- Any game in progress for more than 30 days will be cancelled, and the corresponding bet will be refunded.
- Malfunction voids all pays and plays

How to Play

1: Choose your BET per line

2: SPIN



The diagram illustrates three control buttons for a slot game interface, each with a corresponding text box explaining its function:

- SPIN:** Spins the reels. The button is a circular silver button with a black play button icon in the center.
- STOP SPIN:** If AUTOPLAY is not active STOP SPIN will stop. The button is a circular silver button with a black square icon in the center.
- AUTOPLAY:** Select the AUTOPLAY icon and set the number of spins. When more than zero AUTOPLAYs is selected the SPIN button will display the number of spins. The button is a circular silver button with a black circular arrow icon in the center and the number '100' above it.



STOP AUTOPLAY: Once auto play begins the SPIN button turns into a STOP AUTOPLAY.



CONTINUE: During free games, this button when appears allow players to skip to the next free game.



Bet Up: Adjusts the BET. The UP (+) buttons adjust the BET up



Bet Down: Adjusts the BET. The Down (-) buttons adjust the BET down



Menu:
Accesses the SETTING page for EFFECTS QUALITY, SPIN BUTTON POSITION, BET and AUTOPLAY options
HOME (🏠) is accessible via this option which will access the casino menu

Menu PAGE BUTTONS:



Settings: Accesses the SETTING page for EFFECTS QUALITY, SPIN BUTTON POSITION



Bet: Accesses Bet settings which allows adjustment of the BET per LINE



Autoplay: Allows automatic consecutive normal game plays. Select the amount of Autoplay Spins. The available autoplays are 0,10,25,50,100



Info: Accesses pay awards for winning symbol combinations. Also contains the rules for the game.



Sounds: Activates MUTE if clicked during a SPIN.

Activates SOUNDS if sounds are not loaded at game launch or if MUTE is active

Accesses volume controls and sound options if clicked when sound is active and reels are not spinning

Keyboard Shortcuts:

Space bar: Pressing the Space bar or Enter Key will initiate Spin.

The game displays all your details in the following display fields:

Balance: Displays your total balance

Total Bet: The total wager staked.

Win (displayed in message bar): Displays the amount won in the spin