













All PRIZES appearing on () are awarded at the end of the LOCK & SPIN FEATURE. Paytable PRIZES are not awarded during the LOCK & SPIN FEATURE. The bet multiplier is the same as in the game that triggered the LOCK & SPIN FEATURE. Bonus reels are in play during the LOCK & SPIN FEATURE.

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LINES 25 \$ 1.00







GAME RULES	
	a information on how to play this game.
<ul> <li>Please scroll dow</li> </ul>	s to read through all topics.
Getting started	
<ul> <li>This game is a ga</li> <li>In the lobby, you reader</li> </ul>	e game, you enter a lobby where you can choose a machine to play this game. Simply click on "Play now" or a vacant machine to begin playing! me for one player - the gameplay of other players does not affect yours. Each game starts when you place a bet and ends when you leave the application. ay see other players in the same game sitting at a machine. By clicking such a machine, you are entering "spectator mode" and cas watch a different player play. You are not able to influence no are spectating in any way.
Playing	
- You choose the te	tal bet per round via the "Total Bet" button.
<ul> <li>The minimum bet</li> <li>The maximum bet</li> </ul>	
	per rounto is 3 begins a round of play.
- Each round is ind	pendent of previous rounds.
	s are independent and randomly determined.
	ound, the bet is deducted from the balance you've paid in. Ind, the conselor displays your init, if any.
	ne cannot be influenced by stopping the reel spins.
Win Lines	
- This game has 5:	eels and 25 win lines.
<ul> <li>You can find an o</li> </ul>	the second se
Autoplay	
	starts automatic spins.
	ivated the button label becomes green. Clicking it again stops the automatic spins.
	tomatically when the total bet is higher than your current funds. tomatically when a feature is awarded.
Winnings	
	ions and payouts are made according to the paytable.
	ues shown in the paylable are dynamic and change in accordance with the selected bet value.
	s reel 1, the rightmost reel is reel 5.
	le leffmost reel and are for combinations of a kind, consecutive from left to right on selected lines, except Scatters. aid on each selected line and pre scatter combination.
<ul> <li>Scatter wins and</li> </ul>	
Bonus Symbols	
	mbols appearing anywhere on the reels trigger the Lock & Spin Feature. Additionally, any appearing Flame symbol may lead to a Mystery Trigger of the Lock & Spin Feature.
	ubshtutes for all symbols except for Scatter symbols to help complete winning combinations.
	Jackpot Flame symbols are different representations of the Flame symbol and substitute for it. combination is made entirely from Wild symbols, the payout of the highest-paying symbol (is considered. The highest-paying symbol can be found in the Paytable.
DTD Danas	
RTP Range	P (return to player) value for this game is 95.00 %.
<ul> <li>The theoretical R<sup>2</sup></li> </ul>	P vector to payery vector runs game in 2000 %. P values to payery vector runs game in 2000 %. P values to be statistical vector and the over a large number of games played and reflects the prizes awarded by a game as a percentage of all bets made. The actual RTP can vary widely in ell all number of games due to statistical variance.
Connection Loss	
	sur network connection, the game will proceed to complete the current round of play automatically after a delay of 2 hours absence from the game.
<ul> <li>If you reconnect is</li> </ul>	to the game earlier, you are able to continue playing the current round.
	ettings such as number of lines and bet
if this round conta	ins multiple spins (e.g. free games feature), the game will determine your winnings based on the game's expected win values.

Any game in progress for more than 2 hours will be completed and the corresponding prize, if any, will be deposited into the account.

Malfunction voids all pays and plays.

The prizes are paid in accordance with the payout table available on the game interface.



In this game, the cards presented in the Gamble feature are part of a graphic animation used for entertainment purposes and should not be used to estimate your chances of winning.

SYMBOLS he table below lists the winning symbols of this game.	i of this game.	YMBOLS table below lists the winning a
Death Ace	Ceath	2
Sugar Skull (Wild) King	Suger Skull (Wild)	

	Musicians	Ô	Queen				
	Dancers	IJ	للاتهاد				
	Flower	10	Ten				
2	Butterfly	9	Nine				
	Flame (Scatter)						
USER INTERFAC	E						
	START	onbes their functions.	Start: Start a game round	at the current bet level.			
		PEAL BET	Total Bet. See available be	t options or press + or - to increase or decrease your current bet.			
	MAX BET		Max Bet: Set your bet to t	e maximum available bet.			
	AUTO		Auto: Start Autoplay (for more details on Autop	alay see the "Game Rules" section).			
	LINES 10		Lines: Change the number	of lines. If this button is greyed out, you cannot change the number of lines.			
	MENU		Open the menu to access The paytable, deposit opti You can find more details	ons, settings, replay mode or help screes. on the available menu options below.			
(	GAMBLING O	MBLE	during the game.	Sambling" switch from "Off" to "On" to turn on the option to gamble your winnings e Game" where you can double your winnings with odds of 50 50. mible Feature, see the "Game Features" section.			
			In the paytable: click the a game again.	rrow buttons to scroll through the paytable. Pressing 'X' brings you back to the			
	😤 EXIT		Exit: Exit the game.				
	<b>4</b> <u>0</u> ∧ <b>4</b> 0 <b>4</b> ×		Change sound settings (s	Change sound settings (sound & music, sound only or sound off).			
	⇔ / ⊑⊃		Toggle between fullscree	n and windowed mode.			
00:	00:04	×	In replay mode: press left Press the 'Play' button to	or right to step through your last played rounds. see the complete round again			
Keyboard Input	t, you can move the buttons by dray		ositions you want.				
The table below lists the supported keyboard shortcuts and describes their functions.  Space Starts a new round. Collects your current winnings.							
Left Arrow     Decreases the current bet until the minimum possible bet has been reached.     Starts the gamble feature when your current winnings can be gambled.     Chooses the red card during the gamble terre.							
Right Arrow - Increases the current bet until the maximum possible bet has been reached. - Starts the gamble feature when your current winnings can be gambled. - Chooses the black card during the gamble feature.							
±∓	Tab Opens the paytable. Navigates to the next page when pressed while the paytable is in view. Closes the paytable again when pressed on the last page.						

Paytable & Info - The paytable lists the symbols, winning combinations and payouts of the game. - The paytable always shows the prizes for the currently selected bet and number of lines, - It consists of multiple pages which can be accessed by using the arrow buttons.

 Replay
 With the replay option you are able to rewatch your previous rounds.
 For an overview about the controls in replay mode find details in the user interface table above.

Help - This button displays the ingame help.

Exiting the game - You can exit the game at the end of each round.

## VERSIONS

Game Certification - Game Certification Version: 1.30.0 (1.0.1)

Game Server - Game Server Build Technology: novoSDK - Game Server Factory Version: 1.10.54.0 - Game Server Build Version: 1.30.0 - Game Math Version: 1.0.1

Game Client - Game Client Build Technology novo5DK Manufacturer and Supplier - Manufacturer Greentube GmbH - Supplier Greentube GmbH