

Slingo Carnival

Introduction

Slingo Carnival Is The New Way To Play Slingo With Seven Incredible Bonus Games To Win

Select Your Stake And Press Start Game To Begin.

How To Play

You Have 10 Spins To Match Numbers On The Reel With The Grid.

Complete Slingos (win Lines) To Trigger Bonus Games.

Jokers Allow You To Mark Any Number In The Row Above.

Super Jokers Allow You To Make Any Number In The Grid.

Devils Are Blocking Symbols.

Free Spin Symbols Add An Extra Spin.

After 10 Spins You Can Buy Extra Spins To Continue Your Game.

Press Collect To Play The Current Bonus Game.

The Price For The Next Spin Is Shown On The Spin Button.

Pick A Toy Bonus

Pick A Toy To Reveal A Prize.

Target Time Bonus

50 Targets Spin To Reveal Winning Values With The Chance To Play 4 Increasingly Valuable Rounds From X0.5, X1, X2, And Finally X5 and X10.

Bottle Toss Bonus

You Have 3 Throws To Reveal Win Values Between X1 - X5. Some Bottles Will Also Reveal Extra Balls. Knocking Down All Bottles With 2 Or More Balls

Remaining Will Treble The Total Win. 1 Ball Remaining Will Double The Total Win.

Balloon Popper Bonus

You Have 4 Throws To Reveal Win Values Between X1 - X5. Some Balloons Will Also Reveal Extra Darts

Popping All The Balloons With 3 Or More Darts Remaining Will Quadruple The Total Win. 2 Darts Remaining Will Treble The Total Win And 1 Dart Remaining Will Double The Total Win.

Coaster Climb Bonus

Spin The Wheel To Move Along The Trail Until You Hit Collect.

Log Ride Bonus

Spin The Wheel To Move Up The Log Flume Until You Hit Collect.

Whirl Winnings Bonus

12 Multipliers Will Spin Around. You Win The Value Landing Above The Arrow.

Win Lines

There Are 12 Win Lines And 11 Awards On The Payable Because The Last Number On The Grid Will Always Award At Least 2 Winning Lines.

Best Strategy

The Best Strategy Dictates That The Selection For Positions Of Jokers And Super Jokers Is Always In The Position That Will Move The Player Closer To Completing A Slingo.

For Example The Central Square Would Be Given Preference Since It Is Included In A Horizontal, Vertical And Two Diagonal Lines.

Where Multiple Positions With The Same Criteria Exist Again A Random Choice Is Made.

Free Games

If A Player Is Awarded A Free Game Of Slingo Carnival They Will Be Able To Play The Base Game For Free At A Predefined Staking Value. When The Base Game Is Completed The Player Will Have The Option To Collect Or Continue The Game By Purchasing Extra Spins Using The Funds Available In Their Cash or Bonus Balance.

A Player May Purchase Extra Spins Using A Combination Of Their Real Cash And Bonus Cash Balance And The Final Amount Won By The Player Will be Credited to Their Balance Proportionate To Their Blended Stake.

For The Avoidance Of Doubt, The Free Game Is Considered A Bonus Cash Stake

General

- Devils Appear On The Centre Reel Only
- Free Spins Symbols Are Removed From The Reels For Extra Spins
- All Bonus Game Wins Are Multiplied By The Initial Stake
- Extra Spins Are Only Offered If A Bonus Game Is Achievable On The Next Spin.
- In Extra Spins Some Potential Prizes May Require Super Jokers.

Based On Best Strategy This Game Has A Theoretical Rtp Of 96%. Based On Best Strategy Each Extra Spin Has A Theoretical Rtp Of 95%

The prizes are paid in accordance with the payout table available on the game interface.

Malfunction Voids Pays And Plays

Pending Games

Any game in progress for more than 3 hours will be completed and the corresponding prize, if any, will be deposited into the account. If a choice that may have an impact on the outcome of the game is required, the game will be completed on the basis of a random choice from among those offered.