## WIZARD OF OZ: RUBY SLIPPERS

## Base Game

- WILD is wild for all symbols except JACKPOT, DOROTHY ${ }^{\text {TM }}$, SCARECROW ${ }^{\text {TM }}$, TIN MAN ${ }^{\text {M }}$, COWARDLY LION ${ }^{\text {T }}$, WICKED WITCH ${ }^{\text {TM }}$, WIZARD and CRYSTAL BALL.
- Only highest winner paid per winning combination.
- Paytable reflects current bet configuration.
- Line pays must occur on adjacent reels, beginning with the leftmost reel.
- JACKPOT only appears on the base game.


Feature Triggering Symbols:


## Ruby Slippers ${ }^{\text {TM }}$ Feature

- Randomly, on any spin where the JACKPOT symbol does not appear on reel 3 and WICKED WITCH ${ }^{\text {TM }}$, WIZARD or CRYSTAL BALL symbols do not appear on reel 5 , the Ruby Slippers ${ }^{\text {TM }}$ click together while the reels are spinning.
- While the reels are spinning, bubbles appear from around the screen and may turn any of reels 1 to 5 into a WILD REEL.
- Up to a maximum of 4 reels may turn into WILD REELS.
- WILD REEL is wild for all symbols except JACKPOT, DOROTHY™, SCARECROW ${ }^{\text {TM }}$, TIN MAN ${ }^{\text {TM }}$, COWARDLY LION ${ }^{\text {TM }}$, WICKED WITCH ${ }^{\text {TM }}$, WIZARD and CRYSTAL BALL.
- Then the Ruby Slippers ${ }^{\text {TM }}$ may award a multiplier of either $2 x$ or $5 x$. If Glinda appears on the screen, the multiplier increases to 10x.
- Line wins are evaluated after the Feature.


## Feature Respin

- One, two or three feature triggering symbols scattered on reels 1-4 combined with any feature triggering symbol scattered on reel 5 award a Feature Respin.
- The feature triggering symbols are held and feature reels replace the remaining reels and respin once.
- If at least 2 feature triggering symbols appear scattered on reels 1-4 after the respin, a feature is awarded.
- Paylines are evaluated after the respin or upon returning from the feature, if one was triggered.
- DOROTHY ${ }^{\text {TM }}$, SCARECROW ${ }^{\text {TM }}$, TIN MAN ${ }^{\text {TM }}$ and COWARDLY LION $^{\text {TM }}$ are the only symbols displayed on the Feature Respin reels.



## Find The Broom Feature

- Two or more feature triggering symbols scattered on reels 1-4 and a WICKED WITCH ${ }^{\text {TM }}$ symbol scattered on reel 5 trigger the Find the Broom Feature. Pick The Wizard of $\mathrm{Oz}^{\text {TM }}$ TOKENS for awards.
- Monetary Awards: $2 \mathrm{x}, 3 \mathrm{x}, 4 \mathrm{x}$ or 6 x total bet.
- SMALL WICKED WITCH ${ }^{\text {TM }}$ Monetary Award: $2 x$ total bet.

- Some of the awards uncover other Oz characters. If the character's symbol triggered the feature, the character's award improves.
- If DOROTHY ${ }^{\text {TM }}$ was involved in triggering the feature, finding her in the pick field will award a WICKED WITCH ${ }^{\text {M }}$ Saver and a cash prize of $4 x$ total bet. The WICKED WITCH ${ }^{\text {TM }}$ Saver protects against one SMALL WICKED WITCH ${ }^{\text {TM }}$. If DOROTHY ${ }^{\text {™ }}$ was not involved in triggering the feature, finding her in the pick field will only award a cash prize of $4 x$ total bet.
- If SCARECROW ${ }^{\text {TM }}$ was involved in triggering the feature, finding him in the pick field will award a Prize Boost and a cash prize of $4 x$ total bet. The Prize Boost awards a random cash prize between $4 x$ and 10x total bet. If SCARECROW ${ }^{\text {TM }}$ was not involved in triggering the feature, finding him in the pick field will only award a cash prize of $4 x$ total bet.
- If TIN MAN ${ }^{\top M}$ was involved in triggering the feature, finding him in the pick field will award a $3 x$ Pick and a cash prize of $4 x$ total bet. The $3 x$ Pick will multiply the award of the next pick by $3 x$. If TIN MAN ${ }^{\text {TM }}$ was not involved in triggering the feature, finding him in the pick field will only award a cash prize of $4 x$ total bet.
- If COWARDLY LION ${ }^{\text {TM }}$ was involved in triggering the feature, finding him in the pick field will award a Big prize. The Big Prize will award a random cash prize of either 20x, 25x, 30x or 50x total bet. If COWARDLY LION ${ }^{\text {TM }}$ was not involved in triggering the feature, finding him in the pick field will only award a cash prize of $4 x$ total bet.
- Uncovering the SMALL WICKED WITCH ${ }^{\text {TM }}$ without any WICKED WITCH ${ }^{\text {TM }}$ Savers left ends the feature and awards one final pick to find the BROOM GROUP symbol and get the Wicked Witch ${ }^{\text {TM }}$ Treasure.
- WICKED WITCH ${ }^{\text {TM }}$ Treasure monetary awards: 10x, 15x, 20x or 25x total bet.
- If only SMALL WICKED WITCH ${ }^{\text {TM }}$ tokens remain and no WICKED WITCH ${ }^{\text {TM }}$ Savers are available, SMALL WICKED WITCH ${ }^{\text {TM }}$ turn into BUCKET. Uncovering a BUCKET symbol awards the Clear All monetary award and ends the feature.
- Clear All monetary award: 50x total bet.
- All monetary awards appearing in the Find The Broom feature have already been multiplied by the total bet.


## Emerald City Freespin Feature

- Two or more feature triggering symbols scattered on reels 1-4 and a WIZARD symbol scattered on reel 5 trigger the Emerald City Free Spin Feature.
- 5 free spins are awarded.

- If DOROTHY ${ }^{\text {TM }}$ was involved in triggering the feature, 5 additional free spins are awarded for a total of 10 free spins.
- If SCARECROW ${ }^{\text {TM }}$ was involved in triggering the feature, all GROUP symbols turn into SCARECROW ${ }^{\text {TM }}$ WILDS.
- If TIN MAN ${ }^{\text {TM }}$ was involved in triggering the feature, all wins are multiplied by $3 x$.
- If COWARDLY LION ${ }^{\text {TM }}$ was involved in triggering the feature, one random reel per spin is turned into a COWARDLY LION ${ }^{\text {™ }}$ WILD REEL.
- During free spins, 3 or more scattered FEATURE add additional free spins to the amount of free spins remaining. The number of additional free spins awarded is identical to the number originally awarded.
- 5 FEATURE symbols award additional free spins plus a cash prize of 10 X total bet.
- 4 FEATURE symbols award additional free spins plus a cash prize of 5 X total bet.
- 3 FEATURE symbols award additional free spins.
- During Free Spins, the bet per line and the active paylines remain the same as the spin that triggered the feature.
- JACKPOT, WIZARD, CRYSTAL BALL, WICKED WITCH ${ }^{\text {TM }}$, DOROTHY ${ }^{\text {™ }}$, SCARECROW ${ }^{\text {TM }}$, TIN MAN ${ }^{\text {TM }}$ and COWARDLY LION ${ }^{\text {TM }}$ do not appear on the reels.
- COWARDLY LION ${ }^{\text {TM }}$ WILD REEL and SCARECROW ${ }^{\text {™ }}$ WILD are wild for all symbols except FEATURE.
- During free spins, an alternate set of reels is used. Winning combinations for these reels are identical to the base game. The Crystal Ball Feature, the Find The Broom Feature and the Ruby Slippers ${ }^{\text {TM }}$ Feature cannot be triggered.
- All scatter pays are multiplied by the total bet. Scatter pays are added to payline wins.


## Crystal Ball Feature

- Two or more feature triggering symbols scattered on reels 1-4 and a CRYSTAL BALL symbol scattered on reel 5 trigger the Crystal Ball Feature.
- As each triggering character appears, a monetary award bangs up. THE WICKED WITCH ${ }^{\text {TM }}$ pauses the bang up. Sometimes, after all triggering characters have appeared, Glinda appears for one more increase.

- Any 2 of DOROTHY ${ }^{\text {TM }}$, SCARECROW ${ }^{\text {TM }}$, TIN MAN ${ }^{\text {TM }}$ or COWARDLY LION ${ }^{\text {TM }}$ plus CRYSTAL BALL award 4x, 5x, 6x, 7x, 8x, 9x, 10x, 12x, 15x, 20x or 50x total bet.
- Any 3 of DOROTHY ${ }^{\text {TM }}$, SCARECROW ${ }^{\text {TM }}$, TIN MAN ${ }^{\text {TM }}$ or COWARDLY LION ${ }^{\text {TM }}$ plus CRYSTAL BALL award 8x, 9x, 10x, 12x, 15x, 20x, 25x, 50x or 100x total bet.
- All 4 of DOROTHY ${ }^{\text {TM }}$, SCARECROW ${ }^{\text {TM }}$, TIN MAN ${ }^{\text {TM }}$ and COWARDLY LION ${ }^{\text {TM }}$ plus CRYSTAL BALL award 20x, 25x, 30x, 35x, 40x, 50x, 100x or 200x total bet.
- The monetary prize is awarded when no more characters appear.
- All monetary awards appearing in the Crystal Ball Feature have already been multiplied by the total bet.


## Paylines

- Wins on multiple paylines are added together.
- Total line bet must be divided equally between each active payline; therefore, all total bet amounts are not available.
- The total bet is the number of lines multiplied by the cash bet on each line.
- Only active paylines can register wins.
- The prizes are paid in accordance with the payout table available on the game interface.
- Malfunction voids all pays and plays.
- Any game in progress for more than 30 days will be cancelled, and the corresponding bet will be refunded.

THE WIZARD OF OZ and all related characters and elements are trademarks of and © Turner Entertainment Co. (s18) Judy Garland as Dorothy from THE WIZARD OF OZ. (s18)

The look and feel of the game and its individual components and displays are trade dress of Scientific Games Corp. and its Subsidiaries. TM and © 2012, 2018 Scientific Games Corp. and its Subsidiaries. All rights reserved.

