

Mammoth Kingdom

GAME RULES

Wins on multiple lines are added together.
All line wins pay from left to right on adjacent reels, starting with the leftmost reel.
Only highest line win is paid on each active pay line.
All line wins are multiplied by the bet multiplier.

WILD

 is wild and is present on reels 2, 3, 4 and 5 during regular play and FREE SPINS.



It replaces all symbols except 

FREE SPINS WITH BONUS WHEEL

3 scattered 

landing on the reels 2, 3 and 4 awards 3 FREE SPINS + 3X TOTAL BET

 covers 2 positions but it only takes one per reel on reels 2, 3 and 4 to trigger FREE SPINS.

During FREE SPINS, 

can appear only on reels 2, 3, 4 and 5 and stay locked in place for the remainder of the feature.

During FREE SPINS,

 becomes .

All other symbols are displayed in blue.

Additional FREE SPINS cannot be won during the initial 3 FREE SPINS.

Scattered wins are added to payline wins.

The BONUS WHEEL feature is played when FREE SPINS are completed.
After the initial 3 FREE SPINS have been completed, the BONUS WHEEL activates with a chance to win from 1 to 3 additional FREE SPINS or multiply all FREE SPINS WINS by x2, x3, x5 or x10 including the Scattered

 win.

Line wins obtained at the FREE SPINS trigger are not multiplied.

Each time FREE SPINS are won from the BONUS WHEEL, that wedge changes from FREE SPINS to END. FREE SPINS end when the wheel lands on a MULTIPLIER or END wedge.

The MYSTERY WILD feature is not available during FREE SPINS.

MYSTERY WILD

During regular play only, 4 to 14 mystery  could randomly land across all 5 reels.

During MYSTERY WILD,

 becomes .

PAYOUTABLE

Winnings per symbol are calculated for Bet amount of 
RTP of this game is 95.00%.

WILD SYMBOL



x5
x4
x3
x2

SCATTER SYMBOL



x5
x4
x3
x2



x5
x4
x3



x5
x4
x3



x5
x4
x3



x5
x4
x3



x5
x4
x3



x5
x4
x3



x5
x4
x3



x5
x4
x3



x5
x4
x3

PAYLINES

1	2	3	4	5
6	7	8	9	10
11	12	13	14	15
16	17	18	19	20
21	22	23	24	25
26	27	28	29	30
31	32	33	34	35
36	37	38	39	40
41	42	43	44	45
46	47	48	49	50

QUICK START

Game starts by setting a selected Bet amount and by pressing the Spin button. Round ends when reels stop and there are no wins, or after the win presentation if there are wins.

GAME MENU

Game menu contains options and settings that control some of the game features:

- History - Displays previous rounds from the current session
- Close Game - Closes the game client
- Sound - Controls the Sound FXs in the game (on/off)
- Music - Controls the Music in the game (on/off)
- Left Hand Mode (where available) - Controls the position of the UI on Mobile devices
- Vibrate (where available) - Controls the vibration on the Mobile devices (on/off)

Game is paused while the menu is visible and can be closed by pressing the Close button or anywhere on the screen.

BET SELECTION

Game starts with a default Bet amount set for the game. Player can change the Bet amount by either:

- Using Plus and Minus buttons next to the Bet Amount
- Pressing the Bet amount where Bet Amount selector will open up

Bet amount cannot be changed during a game round and if there is a win presentation happening, changing bet Amount will reset the presentation.

MALFUNCTION

A malfunction of the game voids all pays. In case the game round is interrupted, it can be restored by simply starting the game again. If it is not restored, the round is voided within the jurisdictional requirements or operator's policy and their terms and conditions.

Any game in progress for more than 30 days will be cancelled, and the corresponding bet will be refunded.

The prizes are paid in accordance with the payout table available on the game interface.

In this game, the Bonus wheel is a graphic animation used for entertainment purposes and should not be used to estimate your chances of winning.

USER INTERFACE



Start a game round. You can also use a space bar (desktop only)



Change the bet amount for the round to be played



Open menu



Display/Hide game rules



Turn the music/sound submenu