



BRAND \$101,949.11

# SPECIAL FEATURES



**BOOZY**  
brings WILDS



Boozy turns on the taps to fill the reels with beer-froth WILDS

PLAY

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**GOLDY**  
brings INSTANT WINS



Goldy shakes a bucket of gold coins above the reels to award INSTANT WIN prizes

PLAY

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**DOZY**  
dreams of MORE WINS



As Dozy snores, he blows symbols around the reels for the chance of MORE WINS

PLAY

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**SNEAKY**  
has plans for BIG WINS



With his saw, Sneaky cuts entire panels from the reels and replaces them with new symbols for BIG WINS

PLAY

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**TICKLY**  
triggers RESPINS



When Tickly sneezes, he causes the reels to RESPIN. Sometimes he can't stop sneezing!

PLAY

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**FLASH**  
triggers TUMBLING REELS



Lightning strikes the reels when Flash plays his guitar, blasting old symbols away to let new ones drop into place for a better chance of a WIN

PLAY



## HELP

### SPECIAL SYMBOLS AND FEATURES

#### Lucky Wheel

The Lucky Wheel awards one of seven features, or Snow Wild's Magic Kisses, with each spin.

#### Snow Wild

When the Lucky Wheel lands on Snow Wild, she blows three Magic Kisses to award several features from the reel simultaneously.

#### Boozy

When the Lucky Wheel lands on Boozy, he turns on the beer taps to fill one or more reels with beer-froth WILDS.

#### Goldy

When the Lucky Wheel lands on Goldy, he shakes his bucket of gold coins above the reels to award INSTANT WIN prizes of between 3x and 500x your stake.

#### Dozy

When the Lucky Wheel lands on Dozy, his snoring blows symbols on the reels around for the chance of MORE WINS.

#### Sneaky

When the Lucky Wheel lands on Sneaky, he cuts out entire panels from the reels and replaces them with a symbol of his choice for BIG WINS.

#### Tricky

When the Lucky Wheel lands on Tricky, his sneeze triggers a single RESPIN. Tricky will sneeze 3 or more times. The sneezes that may occur are not limited.

#### Flash

When the Lucky Wheel lands on Flash, he rocks his electric guitar causing lightning to hit the reels. Where lightning strikes, old symbols are blasted away leaving new ones to drop down in their place for a better chance of a WIN.

#### Crazy

When the Lucky Wheel lands on Crazy, he steals some of the symbols away to replace them with something better for a GUARANTEED WIN.

#### Wild Symbols

Wild Symbols substitute for all paying symbols.

### HOW TO PLAY SNOW WILD AND THE 7 FEATURES

#### Total Stake

The Total Stake is the total of stakes per line. You can adjust it at any time, using the + or – buttons.

#### Spin the Reels

If you are playing on desktop, click the Spin button or press the spacebar to spin.

#### Autoplay

Press the AUTO button to commence automatic play of the game at the currently selected stake. Select how many spins to play via the Total Spins Dropdown menu.

#### More Autoplay settings

Select the loss limit. The Autoplay will stop at the last spin before the loss limit is reached. The Autoplay loss limit should be higher than your stake. Expand the AUTOPLAY dialog by choosing MORE AUTOPLAY SETTINGS. Here you can select additional criteria for the AUTOPLAY stop including - Stop if single win exceeds certain amount; Stop on Bonus Feature.

## General types of games

Check the pays menu in the game payable if you are not sure of the game type.

The values related to each symbol, shown either on the slot scene or on the dedicated Symbol Wins pages of the Pays menu, represent stake multipliers and not credits.

The prize value from one payline is equal to the total stake divided by the number of paylines, multiplied by the symbol multiplier advertised in the payable. Where multiple wins occur on multiple win lines, the total win values are summed. If more than one win occurs on the same payline, the largest win is paid. Each individual payline can pay only once per spin.

Example: Total stake is 2. Total paylines are 20. Symbol multiplier for length of 5 is 300. The win for 1 payline with this symbol and length would be calculated as such:  $2 / 20 * 300 = 30$ .

The prize value from one payline in a Multiline game is equal to the stake multiplied by the symbol multiplier advertised in the payable. Where multiple wins occur on multiple win lines, the total win values are summed. If more than one win occurs on the same payline, the largest win is paid.

Example: Stake is 2. Symbol multiplier for length of 5 is 20. The win for 1 payline with this symbol and length would be calculated as such:  $2 * 20 = 40$ .

The prize value from one way or cluster in a Ways or Winning Clusters game is equal to the stake multiplied by the symbol multiplier advertised in the payable. Where multiple wins occur on multiple ways or clusters, the total win values are summed.

Example: Total stake = 2. Symbol win multiplier = 2. Win =  $2 * 2 = 4$ .

During the Free Spins bonus rounds, the game uses a different set of reel strips.

If there is a Scatter Symbol in the game, all wins will be paid in addition to any other symbol wins occurring on the same spin.

Please be aware that each account allows only a single game to be played at any one time. Therefore, a game should not be played on more than one device, or multiple games on the same device simultaneously. Doing so may lead to various errors.

For the best gaming experience, use of the latest version of software is recommended.  
Malfunction voids all pays and plays.

Minimum stake: \$0.20  
Maximum stake: \$500  
Game Version: 3.0.1

The prizes are paid in accordance with the payout table available on the game interface.

In this game, the Lucky Wheel is a graphic animation for entertainment purposes and should not be used to estimate the odds of winning.

Any game in progress for more than 35 days will be cancelled, and the corresponding bet will be refunded.

## WITH PROGRESSIVES

### **Jackpot Game**

Win one of the offered jackpot tiers when three or more jackpot symbols appear on the reels or the jackpot is triggered by a game feature. Spin the jackpot wheel to determine which of the offered jackpot tiers will be won. The size of the segments on the jackpot wheel do not correlate to the odds of winning each jackpot tier represented. The chances of winning a jackpot increase in correlation with the size of the stake played. The jackpot is triggered randomly and can be won by playing any of the linked jackpot games. To win the jackpot, the player is not required to make any decision other than to spin the reels. The stake value cannot be changed during free spins. Internet connectivity issues may cause delays in jackpot messages or updates, but they do not affect actual jackpot wins. It is not possible for two players to win the same jackpot. In the event two jackpot winnings occur close to one another the jackpot will be assigned in their respective order. Due to connectivity issues the jackpot value displayed may differ from the effective jackpot value. The jackpot could be temporary deactivated, when this occurs all contributions are paused. The jackpot amount available upon reactivation will be the same as before the deactivation.

### **Progressive Jackpot**

The progressive jackpot is accumulated by all stakes on games offering these jackpots and, in some cases, the jackpots may be offered on multiple websites. A percentage of each total bet is added to a common pot. Part of this contribution is used to form the progressively increasing jackpot amounts, and the other part, contributes to a seed fund, which is the minimum amount of money guaranteed to be made available to players after a jackpot is won by qualifying players. Once the jackpot has been won, a new progressive jackpot will be made available and the process repeats. The jackpot can be triggered and won by a single spin from a single user only. This jackpot does not have a ceiling value and can be won at any time. When the jackpot is won by another player, a notification appears in the jackpot panel. Once won, the amount is transferred directly to the user wallet, even if it is won during a bonus spin.

### **Time Jackpot**

The time jackpot is a progressive jackpot which is guaranteed to pay out before a set date and time. The prize pot grows with the contributions from the stake of each spin on a jackpot game, and the closer the prize pot gets to the advertised guaranteed latest payout time, the greater the odds of winning it. Odds increase up to 100% when the guaranteed latest payout time is reached. Once the jackpot has been won, a new time jackpot will be made available and the process repeats with a new deadline for the next guaranteed payout. The jackpot can be triggered and won by a single spin from a single user only. This jackpot does not have a ceiling but must be won before the date and time specified. When the jackpot is won by another player, a notification appears in the jackpot panel. Once won, the amount is transferred directly to the user wallet, even if it is won during a bonus spin.

### **Dynamic Jackpot Allocation**

Only the first \$2 of a stake is eligible to win the time jackpot.

Stake amounts in excess of \$2 are contributed directly to the progressive jackpot.

### **Daily Drop (time)**

Current starting value is: \$200, Next minimum starting value is: \$200

### **Super Drop (progressive)**

Current starting value is: \$5,000.00, Next minimum starting value is: \$5,000.00

The RTP shown in the game help screens includes the 3% progressive jackpots contribution.