## ROULETTE!

## Introduction

All the classic action of the ROULETTE! game you've come to know and love!

## How to Play

The goal in ROULETTE! is to anticipate where the ball will land in the wheel and to place bets accordingly.

## Spin

Place one or more bets and then press the gray Spin button to start the game. When the ball lands on a number in the wheel, any bet covering that number wins. Any winning bets remain on the number board and are paid according to the paytable.

## Rebet \& Spin

Press the grey Rebet and Spin button to place and play the last bet with a single action.

## How To Bet

Place a bet by pressing the desired betting locations on the number board. At least one chip is required before the roulette wheel can be spun.

## Chips

The highlighted chip shown indicates the currently-selected chip value. Pressing the blue Chip button displays all available chip values. Press any of the chip values to change the selected chip.

## Placing a Bet

Press the chosen bet spot to add the selected chip value to the spot. Alternatively, drag and drop your desired chip value to the chosen spot. Bet chip stacks may "colour up" to higher values as bets are added.

## Rebet

Press the grey Rebet button to place the last bet without starting a new game. Add additional bets as desired.

## Double

After one or more bets are placed, press the grey x2 button to double all current bets.

## Undo Last Bet

Press the grey Back Arrow to remove bets in the reverse order in which they were placed.

## Clear All Bets

Press the grey $X$ button to remove all bets from the number board. This removes all newly-placed bets.

## Types of Bets

## Inside bets:

Place bets to cover specific numbers or adjacent numbers:

- Straight bet - placed directly on top of a number
- Split bet - placed between two numbers
- Three numbers bet - placed on the edge of a row of numbers
- Corner bet - placed on the corner of four numbers
- Six numbers bet - placed on the edge and in between two rows of numbers


## Outside bets:

Place a bet to cover an entire category, such as all red numbers, all black numbers, all odd numbers, and so on. Select one of these bet areas on the screen to highlight the corresponding numbers covered on the number board.

## Expand Result History

Press the History Bar to expand the spin result history and see up to the last 250 spins played.

## Cloth Colour

Press the Coloured Squares button to change the current cloth of the number board.

## Rules

Misuse or malfunction voids all pays and plays.
The following outside bets do not cover a zero-green:

- Even
- Odd
- High (19-36)
- Low (1-18)
- Red
- Black
- Dozens ( $1^{\text {st }} 12,2^{\text {nd }} 12,3^{\text {rd }} 12$ )
- Columns (2 to 1 )

The table minimum and maximum bet limits are listed in the paytable.

If the smallest available chip is lower than the table minimum bet, placing bets with this chip is allowed, but play is not possible until the total of all bets meets the table minimum requirement.

In addition to an overall table maximum limit, there is also a limit for each type of bet. See the paytable for details.

The prizes are paid in accordance with the payout table available on the game interface.
The Controls bar displays the current balance in the chosen currency, the amount paid if a win occurs, and the amount bet on the last/current proposition.

Any game in progress for more than 30 days will be cancelled, and the corresponding bet will be refunded.

## Additional Information

In accordance with fair gaming practices required in most legal jurisdictions worldwide, each and every game outcome is completely independent. The odds of getting any particular outcome are always the same.

The odds do not vary based on prior outcomes, bet size, balance size, time of day, day of week, etc. For example, if the top award is won on a given spin of the game, the chances of winning the top award on the next spin are exactly the same. Likewise, prior losses do not change future odds.

The expected payback reflects the theoretical return across a very large number of plays by numerous players over an extended period of time. For this game type, the long-term theoretically expected payback is $97.2 \%$. The results for any given player over a play session can vary widely from this long-term, expected average in either direction. The fewer the number of games played, the wider the normal variance of actual payback that may be experienced.

The expected payback value is also based upon correct player choices for any game that involves main game and/or bonus game play strategy.

## Intellectual Property

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