



FEATURES

WILD SYMBOLS

- The **WILD** symbol substitutes for all other symbols except the **SWORD** Scatter symbol, unless the **WILD** has been added by the **Merlin** character.

MERLIN WILDS

- On any base game spin there is a chance that the **Merlin** character will appear and add **WILD** symbols to the reels. The **WILD** symbol replaces random symbols including the **SWORD** Scatter symbol. If 3 **SWORD** Scatter symbols are replaced in this way, they will still trigger **Arthur's Round Table** feature.

SCATTER SYMBOLS

- The **SWORD** symbol is a Scatter symbol and only appears in the base game.
 - Landing a **SWORD** Scatter in reels 1, 3 and 5 will trigger the **Arthur's Round Table** feature.
- The **BRONZE**, **SILVER** and **GOLD** symbols are Scatter symbols and only appear in **Free Spins**.

ARTHUR'S ROUND TABLE FEATURE

- **Arthur's Round Table** feature can award the **Excalibur Sword** feature or **5, 8, 10, 12, 15 or 20 Free Spins**.

FREE SPINS

- During **Free Spins** collect 3 pieces of armour - **BRONZE, SILVER** and **GOLD** Scatters.
- The **BRONZE** Scatters can be found on reels **1, 3 and 5**.
- The **SILVER** Scatters can be found on reels **3 and 5**.
 - The **GOLD** Scatter is only on reel **5**.
- When **BRONZE, SILVER or GOLD** Scatters land on the reels, they drop down to their meter and a **WILD** symbol is left in its place. The **BONUS** Spins are added to the Free Spins meter.
- Collecting 3 Scatters of the same type across all spins awards the following:
 - **BRONZE** – 3 **BONUS** spins with 3x multiplier. Bronze modifier is active for 3 spins.
 - **SILVER** – 5 **BONUS** spins with 5x multiplier. Silver modifier is active for 5 spins.
 - **GOLD** – 10 **BONUS** spins with 10x multiplier. Gold modifier is active for 10 spins.
- When **BONUS** Spins are awarded, they start on the next spin and the multiplier will be applied to any winning combination while **BONUS** Spins are active.
 - When 2 or more different modifiers are active their associated multipliers are multiplied together i.e.
 - **BRONZE and SILVER: 15x**
 - **BRONZE and GOLD: 30x**
 - **SILVER and GOLD: 50x**
 - **BRONZE, SILVER and GOLD: 150x**
- **NOTE:** Triggering additional **BONUS** spin modifiers of the same kind, does not cause the multiplier to change, only the amount of **BONUS** spins will be increased.
- **Free Spins/BONUS** spins are played with the same Total Bet, awards and winning combinations as the base game which triggered the feature.

- **Free Spins** will end when there are no **Free Spins** remaining.
- **Free Spins** will end if the maximum win has been achieved.

EXCALIBUR SWORD FEATURE

- Attempt to pull the sword from the stone to win one of the following:
 - **CASH PRIZES** with up to 5000x Total Bet.
 - **3 BONUS Spins** with **3x** multiplier active.
 - **5 BONUS Spins** with **5x** multiplier active.
 - **10 BONUS Spins** with **10x** multiplier active.
- After 3 attempts, the sword is pulled out of the stone, and a prize is awarded and follows the Auto Award rules.
 - There is then a choice to **GAMBLE** or **COLLECT**.
 - The **GAMBLE** option can be selected up to 7 times.
 - The **COLLECT** option can only be selected 1 time.
- When **GAMBLE** is selected new prizes are awarded and follow the auto award rules.
 - **AUTO AWARD RULES:**
- If the top prize is highlighted, it is auto awarded, otherwise the top prize is removed.
 - When the top prize is removed, if the new top prize is then highlighted, it is also awarded automatically.
- When selecting **GAMBLE**, for best results the player should follow the following strategy:
 - 1: Gamble if 50x Total Bet or lower.
 - 2: Gamble if **3x BONUS Spins** or lower.
 - 3: Gamble if **3x BONUS Spins** or lower.
 - 4: Gamble if **3x BONUS Spins** or lower.
 - 5: Gamble if 20x Total Bet or lower.
 - 6: Gamble if 10x Total Bet or lower.
 - 7: Gamble if 10x Total Bet or lower.

LEGAL NOTICES

- Any combination of wins in a single game is limited and will not exceed \$250,000.00. It may not be possible to reach this limit in a single game from every bet configuration.

In this game, the wheel is a graphical animation for entertainment purposes only and does not represent an actual wheel. The chances of obtaining a specific segment are therefore not equiprobable.

The expected return for this game is 96.41%. This reflects the theoretical return across many plays.

Any game in progress for more than 30 days will be cancelled, and the corresponding bet will be refunded.

In accordance with fair gaming practices, the outcome of each and every game is completely independent.

The prizes are paid in accordance with the payout table available on the game interface.

Malfunction voids all pays and plays.

The chances of getting a particular outcome are always the same at

the start of every game.

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