



How to Play

PAYOUTS

Only highest winner paid per winning combination.

“Ways” must occur on adjacent reels, beginning with the far left reel.

All wins on multiple ways are added together.

The game contains up to 1024 ways to win.

The payable reflects the current bet configuration.

Player choices made during gameplay do not affect the game's outcome.

WINNINGS PAY PER SYMBOL.

Malfunction voids all plays and pays.

The prizes are paid in accordance with the payout table available on the game interface.

Any game in progress for more than 24 hours will be cancelled, and the corresponding bet will be refunded.

WILD

The WILD symbol substitutes for all symbols except the BONUS symbol and both GUN CHAMBER symbols, and only appears on reels 2, 3, 4 and 5.

MULTIPLIER GUN CHAMBER

The MULTIPLIER GUN CHAMBER symbol only appears on reel 2 and acts as a WILD.

At the end of the reel spin, the symbol should extrude from reels slightly and spin to reveal a selected multiplier.

Each chamber will contain a multiplier of either, x2, x3 which are displayed.

The Golden Bullet reveals one of the following multipliers, x4, x5, x6 or x10.

The Golden Bullet value can change when the multiplier is revealed.

The revealed multiplier is applied to ANY wins generated on the current spin.

Only one MULTIPLIER GUN CHAMBER symbol may be present at any time.

WILD GUN CHAMBER

The WILD GUN CHAMBER symbol only appears on reel 4 and acts as a WILD.

At the end of the reel spin, the symbol should extrude from reels slightly and spin to reveal a selected multiplier.

Each chamber will contain either a 1 or 2 or a GOLDEN BULLET which is randomly selected from the following 3, 4 or 5.

The Golden Bullet value can change when the number of WILDS is revealed.

Once the chamber has been revealed, it will apply WILDS to the reels based on the number shown in the current spin.

Only one WILD GUN CHAMBER symbol may be present at any time.

SCATTER

The BONUS symbol is a Scatter and only appears on reel 3.

The BONUS symbol acts as a WILD in Free Spins if the triggering spin contains only the BONUS symbol (no GUN CHAMBER symbols).

It remains locked in place for the duration of the bonus.

If BONUS symbol lands with one or both GUN CHAMBER symbols, the BONUS symbol will disappear during the first Free Spin and will not re-appear during the Free Spins bonus.

The BONUS symbol will also act as WILD and be locked in place for the duration of Free Spins when any of the 3 options in the BUY PASS™ feature are selected.

FREE SPINS

8 Free Spins are awarded.

When one or both GUN CHAMBERS land on the reels in the spin that awards Free Spins, the GUN CHAMBERS will be locked in place for the duration of Free Spins.

During Free Spins if one or both GUN CHAMBERS land on reels 2 or 4, they will be locked in place for the duration of Free Spins.

At the end of each spin, the GUN CHAMBER will spin and apply one of the multipliers and/or add WILD symbols.

Free Spins cannot be re-triggered.

Free Spins are played with the same total bet, awards and winning combinations as the base game which triggered the Bonus.

Free Spins game will end when there are no Free Spins remaining.

BUY PASS™

The BUY PASS™ feature allows direct access to Free Spins with locked GUN CHAMBERS:

All features are placed at the selected bet level when BUY PASS™ was triggered.