## GDM Help File (NOVA)

## Pillars of Asgard ${ }^{T M}$

The journey to Asgard will have you spinning to reveal a myriad of combinations, travelers to Asgard are met by the Pillars of Asgard, spinning as they have for millennia, revealing treasures and wins beyond imagination. Can you raise the Pillars of Asgard to reveal its $1,000,000$ way secrets? BUY PASS allows you to purchase FREE GAMES.

This atmospheric and action-packed game will keep your balance ticking over, and your pulse racing.
The theoretical average return to player (RTP) is

- Standard: 96.104\%


## EYE OF ODIN FEATURE

- All wins in which one or more WILD symbols substitute are randomly multiplied
- The range of possible multiplier values is dependent on the number of WILD symbols appearing on screen:
- 1 WILD symbol appearing on screen: $\mathrm{x} 2, \mathrm{x} 3, \mathrm{x} 4, \mathrm{x} 5, \mathrm{x} 6, \mathrm{x} 8$ or x 10
- 2 WILD symbols appearing on screen: $x 3, x 4, x 5, x 6, x 8$, or $x 10$
- 3 WILD symbols appearing on screen: $\mathrm{x} 4, \mathrm{x} 5, \mathrm{x} 6, \mathrm{x} 8$ or x 10
- 4 WILD symbols appearing on screen: $\mathrm{x} 5, \mathrm{x} 6, \mathrm{x} 8$, or x 10
- 5 WILD symbols appearing on screen: $\mathrm{x} 6, \mathrm{x} 8$ or x 10
- 6 WILD symbols appearing on screen: x8 or x10
- All WILD symbols appearing on screen are considered when determining WILD multiplier range, regardless of whether they substitute in a winning combination
- All wins are paid once only after random multiplier value has been revealed
- WILD multiplier is applied once per winning combination only 6 of a kind WILD wins are not multiplied.


## REEL RISE FEATURE

- 20 Free Games are triggered when 3 or more SCATTER symbols appear anywhere on screen
- At the commencement of the Feature the number of ROWS appearing in the reel window increases
- Total increase in ROWS is dependent on the number of SCATTER symbols appearing in the Feature trigger:
- 3 SCATTER trigger: +1 EXTRA ROW (15,625 Ways)
- 4 SCATTER trigger: +2 EXTRA ROWS (46,656 Ways)
- 5 SCATTER trigger: +3 EXTRA ROWS (117,649 Ways)
- 6 SCATTER trigger: +4 EXTRA ROWS (262,144 Ways)


## REEL RISE

- During the Feature, every SCATTER symbol that appears increases the number of symbol positions on its respective reel by 1
- Each reel can extend up to a maximum of 10 symbol positions


## ODIN'S BLESSING

- Triggered whenever a reel reaches the maximum of 10 symbol positions
- Upon triggering ODIN'S BLESSING, the following occurs for each reel that reached 10 symbol positions:
- 5 EXTRA FREE GAMES are awarded;
- All SCATTER symbols appearing on the reel are replaced by WILD symbols for the remainder of the Feature
- Wins are paid once only after all applicable SCATTER symbols have turned to WILD


## RISE of ODIN

- Triggered when all 6 Reels reach the maximum of 10 symbol positions
- At the commencement of the next Free Game, FLOATING WILD STACK symbol appears over a random reel
- FLOATING WILD STACK supersedes all 10 symbol positions on the reel over which it appears
- FLOATING WILD STACK substitutes for all symbols except SCATTERS in all reel positions
- At the beginning of subsequent Free Games, FLOATING WILD STACK randomly moves to a new reel.
- FLOATING WILD STACK counts as 1 WILD symbol for the purposes of determining WILD multiplier range
- REEL RISE FEATURE cannot be retriggered during REEL RISE FEATURE
- REEL RISE FEATURE is played at the coin value of the trigger game
- REEL RISE FEATURE wins are added to combination wins


## BUY PASS FEATURE (if applicable)

- BUY PASS allows you to bypass regular gameplay and immediately trigger the REEL RISE FEATURE
- PRICE to trigger REEL RISE FEATURE is equal to 80x your Total bet
- Alternatively, you can TAKE A CHANCE to activate BUY PASS at a lower PRICE
- BUY PASS CHANCE PRICES are available in increments of 10x your Total Bet (up to a maximum of 70x)
- Use the "+" and "-" buttons to adjust the BUY PASS CHANCE PRICE
- Press TICK to confirm BUY PASS CHANCE PRICE
- The probability of successfully activating BUY PASS via CHANCE is proportional to the size of your BUY PASS CHANCE PRICE relative to the MAXIMUM cost of 80x Total Bet (as indicated on screen)
- Immediately upon activating BUY PASS, a reel spin is initiated which guarantees that at least 3 SCATTER symbols appear in the reel window
- No trigger win is awarded when REEL RISE FEATURE is triggered via BUY PASS
- BUY PASS cannot be activated during REEL RISE FEATURE


## GAME RULES

- 25 coins plays 4,096 ways
- Payouts are made according to the Paytable
- All wins are multiplied by the coin value
- Highest win paid per winning combination
- Coinciding wins are added
- Highest win paid per winning combination unless 3 or more WILD symbols appear consecutively in the combination beginning from leftmost reel
- In this case, highest winning combination is paid for each paytable symbol unless winning combination is comprised of 6 consecutive WILD symbols in which case the associated 6 of a kind WILD pay is awarded only.
- Winning combinations can occur anywhere on all reels
- Each symbol can be used only once per winning combination
- Only positions containing the winning symbol are used in determining the win for that symbol
- All wins begin with leftmost reel and pay left to right on consecutive reels
- WILD and FLOATING WILD STACK substitute for all symbols except SCATTERS
- The prizes are paid in accordance with the payout table available on the game interface.
- Any game in progress for more than 24 hours will be cancelled, and the corresponding bet will be refunded.
- Malfunction voids all pays and plays


## WINNING WAYS



3 of a kind


4 of a kind


5 of a kind


6 of a kind

## MAXIMUM WIN (if applicable)

- Any combination of wins in a single game is limited and will not exceed: $\$ 250,000$
- It may not be possible to reach this limit in a single game for every bet configuration


## GAMBLE FEATURE (if applicable)

- To gamble any win press GAMBLE then select RED/BLACK or a SUIT.
- Win is DOUBLED (X2) if RED/BLACK choice is correct
- Win is QUADRUPLED (X4) if SUIT choice is correct
- Progressive Jackpot Wins (if available) may not be gambled
- Number of times winnings may be gambled: [1-5]


## How to Play

1: Choose your BET
2: SPIN


Gamble Button:
Select to use gamble feature. (if applicable)


## SPIN:

Spins the reels


## STOP SPIN:

If AUTOPLAY is not active STOP SPIN will stop the reels from spinning as soon as possible

AUTOPLAY: Select the AUTOPLAY icon and set the number of spins. When more than zero AUTOPLAYs is selected the SPIN button will display the AUTOPLAY icon which can be clicked to start


STOP AUTOPLAY: Once auto play begins the SPIN button turns into a STOP AUTOPLAY.


CONTINUE: During free games, this button when appears allow players to skip to the next free game.


Bet Up:
Adjusts the BET. The UP (+) buttons adjust the BET up

## Bet Down:

Adjusts the BET. The Down (-) buttons adjust the BET down

## Menu:

Accesses the SETTING page for EFFECTS QUALITY, SPIN BUTTON POSITION, BET and AUTOPLAY options HOME (1) is accessible via this option which will access the casino menu

## Menu PAGE BUTTONS:



Settings: Accesses the SETTING page for EFFECTS QUALITY, SPIN BUTTON POSITION


Bet: Accesses Bet settings which allows adjustment of the BET per LINE


Autoplay: Allows automatic consecutive normal game plays. Select the amount of Autoplay Spins. The available autoplays are $0,10,25,50,100$


Info: Accesses pay awards for winning symbol combinations. Also contains the rules for the game.


Sounds: Activates MUTE if clicked during a SPIN.
Activates SOUNDS if sounds are not loaded at game launch or if MUTE is active
Accesses volume controls and sound options if clicked when sound is active and reels are not spinning

## Keyboard Shortcuts:

Space Bar:

- When game is Idle, pressing Space Bar initiates a Reel Spin
- When one or more reels are spinning, pressing Space Bar forces these reels to stop spinning and land in their final position
- Holding down Space Bar will automatically force reel stop and initiate a new Spin once the current Spin completes
- When Welcome Banner or Feature Trigger Panel is displayed on screen, pressing Space Bar removes them and initiates the Feature (where relevant)
Enter: Same functionality as Space Bar

The game displays all your details in the following display fields:
Balance: Displays your total balance

Total Bet: The total wager staked.
Win (displayed in message bar): Displays the amount won in the spin

