

5X = 10  
4X = 2.5  
3X = 0.5



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Match 2, 3, 4 or 5 symbols across adjacent reels starting with the leftmost reel to achieve a win.

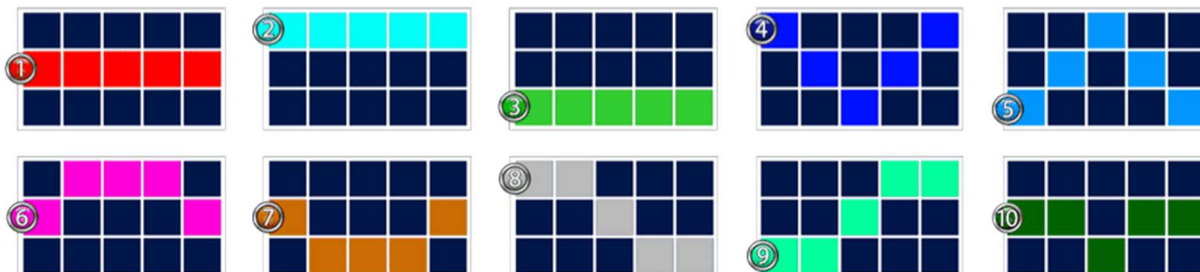
## WINNING LINES

All games are played with 10 win lines.

Wins can occur across any or all of the win lines.

Only the highest award is paid per winning combination.

All wins pay left to right across adjacent reels, except Bonus, starting from the leftmost reel.



The prizes are paid in accordance with the payout table available on the game interface.

# MULTI CASH COLLECTOR



Once respins are complete all line wins are paid and the value displayed on all



in view is awarded for each



in view

All positions that do not contain



or



respins up to 5 times

## SPIN CHANCE

Spin Chance is triggered automatically if the credit is reduced below the current price of play, yet is still greater than zero.

Spin Chance offers the player an opportunity to wager their remaining credit in an attempt at winning an additional spin at the current bet.

To play Spin Chance, select the 'PLAY' button to begin moving the pointer across the meter. Alternatively, select the 'NO THANKS' button to exit Spin Chance with the remaining credit.

If the pointer stops on the green segment, a spin at the current bet is awarded and plays automatically. If the pointer stops on the red segment, the player loses any remaining credit and exits to the base game.

The red and green segments are proportional to the amount of credit in relation to the current bet. The chance of winning a spin is determined by this ratio.

## MAIN GAME CONTROLS



**SPIN**

Press to start playing at the current bet value.  
Open Autoplay window by holding down.



**BET**

Pressing once will open bet window for you to adjust your bet amount.



**AUTOPLAY**

In the Autoplay options panel, select the number of autoplay and loss limit amounts. Autoplay countdown is automatic.



### SETTINGS

Press to access game settings and game information.



### GAME HISTORY

Press to see your play history.



### SOUND

Press to enable sound on/off.



### GO TO LOBBY

Press to leave the game and go to lobby.

### SPACE BAR

The SPACE BAR key on the keyboard can often be used as an alternative for pressing the primary on-screen button.



### LEFT HAND PLAY

Swaps which side the buttons are placed.

## GENERAL INFORMATION

#### GAME RECOVERY

In the event of an unexpected interruption / termination of a real play game, the game will recover to the last known state.

#### PAYBACK INFORMATION

The player's odds of getting any particular outcome are always the same.

The theoretical average return to player (RTP) for this game is 96.5%.

The RTP reflects the theoretical return across a very large number of plays over an extended period of time, and represents the long-term expected payback of the game which has been calculated by an independent testing company, in accordance with the required regulations.

The outcome of any play during the game is pre-determined. Player choices do not affect the outcome of the game unless indicated.

Malfunction voids all pays and plays.

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Any game in progress for more than 35 days will be cancelled, and the corresponding bet will be refunded.