

MINI
MINOR
MAJOR
GRAND












CREDITS BET JACKPOT VALUES

| | | | | |
|------------|---------------------|---------------------|----------------------|------------------------|
| 60 | \$10.00 Flat Pay | \$40.00 Flat Pay | \$250.00 Flat Pay | \$1,500.00 Flat Pay |
| 120 | \$22.00 | \$90.00 | \$500.00 Flat Pay | \$3,000.00 Flat Pay |
| 180 | \$34.50 | \$142.00 | \$800.00 | \$5,000.00 |
| 240 | \$46.50 | \$195.00 | \$800.00 | \$5,000.00 |
| 480 | \$95.00 | \$400.00 | \$800.00 | \$5,000.00 |



The Mini Progressive Jackpot and Minor Progressive Jackpot prizes increase as the bet multiplier is increased. A shared contribution pool for each Progressive Jackpot is used between all Progressive eligible bet levels.

PAYTABLE

MULTIPLY ALL PAYTABLE WINS BY BET MULTIPLIER


| | | |
|---|--|--|
|  <div>5 4 3</div> |  <div>5 4 3</div> |  <div>5 4 3</div> |
|  <div>5 4 3</div> |  <div>5 4 3</div> | |
|  <div>5 4 3</div> |  <div>5 4 3</div> | |
|  <div>5 4 3</div> |  <div>5 4 3</div> |  <div>5 4 3</div> |
|  is wild for all payable symbols. | | |

COIN SYMBOL


When  lands on any reel, it is removed from the reel and added to the coin pile in the background. After  is removed, a payable symbol will be left in its place and function as a normal payable symbol for any applicable pays.


The state of the coin pile in the background and all related animations are for entertainment purposes only and have no impact on the odds of triggering a Genie's Prize or the Genie's Pick Bonus.

GENIE'S PRIZE

A Genie's Prize may trigger randomly on any spin that lands 1 or more  on reels 2, 3, or 4 and does not trigger a Genie's Pick Bonus.

When a Genie's Prize triggers from landing only 1  on reel 2, 3, or 4, one Genie's Prize will be awarded.

When triggered from landing 2  on reels 2-4, up to two Genie's Prizes will be awarded.

When triggered from landing 3  on reels 2-4, up to three Genie's Prizes will be awarded.

Available Genie's Prizes are the Double Column Wilds feature, the Upgrade Low Symbols feature, and the Upgrade High Symbols feature.



On any spin that awards 2 or 3 Genie's Prizes, available feature combinations are as follows, regardless of order:



| 2 Genie's Prizes | 3 Genie's Prizes |
|---|--|
| Double Column Wilds + Double Column Wilds | Double Column Wilds + Double Column Wilds + Double Column Wilds |
| Double Column Wilds + Upgrade Low Symbols | Double Column Wilds + Double Column Wilds + Upgrade Low Symbols |
| Double Column Wilds + Upgrade High Symbols | Double Column Wilds + Double Column Wilds + Upgrade High Symbols |
| Upgrade Low Symbols + Upgrade High Symbols | Double Column Wilds + Upgrade Low Symbols + Upgrade High Symbols |



On any spin that awards one or more Genie's Prize, all prize evaluation takes place after all awarded Genie's Prize features have concluded.




DOUBLE COLUMN WILDS FEATURE


On any Genie's Prize trigger, the Double Column Wilds feature may be selected as a Genie's Prize.

When selected, all symbol positions on both the reel to the left and the right of a  that landed on either reel 2, 3, or 4 will become .

Any symbol positions that were already  become .

Any symbol positions that were already  become .

 and  are wild for  and multiply winning combinations they're involved in by 2x or 3x respectively.

The same  symbol will not be selected more than once for adjacent reel upgrades on a spin where the Double Column Wilds feature occurs 2 or 3 times.

All symbol positions revert to normal on the initiation of the next spin.

UPGRADE LOW SYMBOLS FEATURE

On any Genie's Prize trigger, the Upgrade Low Symbols feature may be selected as a Genie's Prize.

When selected, all low symbols on the reelstop, , , , , and , are changed to a randomly selected symbol from the following: , , , , , or .

All symbols selected for upgrade will upgrade to the same symbol.

All symbol positions revert to normal on the initiation of the next spin.


UPGRADE HIGH SYMBOLS FEATURE






On any Genie's Prize trigger, the Upgrade High Symbols feature may be selected as a Genie's Prize.


When selected, all of a selection of high symbols on the reelstop, , , , , and/or , will be upgraded to a higher high symbol or . All symbols selected for upgrade will upgrade to the same symbol. It is possible for a symbol to upgrade to a symbol that pays the same, i.e.:  upgrades to  or  upgrades to .






All symbol positions revert to normal on the initiation of the next spin.


GENIE'S PICK BONUS


The Genie's Pick Bonus may trigger randomly on any spin that lands 1 or more  on any reel and does not trigger a Genie's Prize.

24  will be initially presented, containing credit prizes ranging from 30- 10000 credits x bet multiplier, , , , and . The player will be granted 3 wishes.

For the first wish, pick one of 5  to reveal a number of prizes to be removed ranging from 1- 14.


For the second wish, pick one of 4  to reveal either , , , or .


If one of the credit boost symbols is revealed, available credit prizes are increased based on the revealed symbol and the color of the credit prizes displayed above .







If the multiplier boost symbol is revealed, available credit prizes are multiplied based on the color of the credit prizes displayed above .

Available credit boost and multiplier boost ranges are laid out in the table below:


| | Blue Credit Prizes | Green Credit Prizes | Orange Credit Prizes | Pink Credit Prizes |
|---------------------|---------------------------------------|--|---|--|
| Good Credit Boost | 60 - 420 credits x bet multiplier | 60 - 420 credits x bet multiplier | 60 - 420 credits x bet multiplier | 60 - 420 credits x bet multiplier |
| Better Credit Boost | 60 - 600 credits x bet multiplier | 120 - 600 credits x bet multiplier | 300 - 600 credits x bet multiplier | 480 - 2400 credits x bet multiplier |
| Best Credit Boost | 240 - 600 credits x bet multiplier | 480 - 1200 credits x bet multiplier | 1200 - 3000 credits x bet multiplier | 2400 - 12000 credits x bet multiplier |
| Multiplier Boost | 2X - 16X | 2X - 12X | 2X - 8X | 2X - 4X |

For the third wish, pick one of 3  to reveal a number of awarded picks, ranging from 1- 5.

After making all 3 wishes, all remaining  will become  and will be shuffled. The player is then able to pick 1- 5 , depending on the number of picks awarded from the third wish.



 revealing a credit prize awards the displayed credit prize.  revealing , , , or  awards the respective Jackpot prize. Only one Jackpot can be awarded during a single Genie's Pick Bonus. Credit values displayed during Genie's Pick Bonus have already been multiplied by bet multiplier.

DIAMOND FRENZY

Landing  scattered on both reels 1 and 5 in the base game triggers the Diamond Frenzy feature.

Once triggered, the game enters an alternate mode for a two-minute period beginning when any wager is committed. Bet level may be changed from spin to spin during Diamond Frenzy.

Throughout Diamond Frenzy, the Active Reel Array consists of the four bottom reel positions on reels 1-5. Only symbols landing within the Active Reel Array are used for prize evaluation.





During Diamond Frenzy, alternate sets of reels are used that do not contain  and have  only on reels 2, 3, and 4. Additionally, Diamond Award symbols are added to reels 2, 3, and 4, and Diamond Trigger symbols are added to reels 1 and 5.

Diamond Award symbols:    

Diamond Trigger symbols:           

Diamond Trigger symbols landing on reels 1 and/or 5 award prizes displayed on matching-colored Diamond Award symbols that land on reels 2, 3, and 4. A Diamond Award symbol that lands on reel 2, 3, or 4 will not award without the same color appearing on one or more landed Diamond Trigger symbol on reel 1 and/or 5 on the same spin. Up to 2 Diamond Trigger symbols can land per reel for reels 1 and 5.

When the same color appears on multiple Diamond Trigger symbols on reels 1 and/or 5, credit prizes appearing on Diamond Award symbols matching that color will be multiplied by the number of occurrences.

, , and  Diamond Award symbol credit prizes can be multiplied by up to 2x.  Diamond Award symbol credit prizes can be multiplied by up to 3x. Any applicable Jackpots awarded from multiple matching-colored Diamond Trigger symbols are not multiplied.

 substitutes for both  and .  substitutes for both  and .

 substitutes for both  and .  substitutes for both  and .

 substitutes for both  and .  substitutes for both  and .

 substitutes for all of , , , and .

Available Diamond Award symbol prizes are as follows:

| | |
|--|---|
|  : 50- 500 credits x bet multiplier or Mini Jackpot |  : 150- 1500 credits x bet multiplier or Major Jackpot |
|  : 100- 1000 credits x bet multiplier or Minor Jackpot |  : 200- 2000 credits x bet multiplier or Grand Jackpot |

Only one Jackpot can be awarded on a single spin during Diamond Frenzy.

DIAMOND FRENZY (CONTINUED)

On any spin where 2 or more Diamond Trigger symbols land, extra time is added to the remaining time for Diamond Frenzy:

2 Diamond Trigger symbols award +20 seconds.

3 Diamond Trigger symbols award +40 seconds.

4 Diamond Trigger symbols award +60 seconds.

Once the timer expires, the game will prompt to return to the standard base game mode.

Cash out is allowed during the feature and doing so will not stop the timer countdown. If time remains on the Diamond Frenzy timer, a credit balance may be added to continue play for the remaining time.

Diamond Frenzy cannot trigger simultaneously with any other bonus or feature. All credit prize values displayed during Diamond Frenzy have already been multiplied by bet multiplier.

DIAMOND FRENZY MYSTERY ACTIVATION

Alternatively, the Diamond Frenzy feature will be made randomly available while there is a zero-credit balance on the machine as a mystery activation. Once available, the feature opt in will remain available for 2 minutes. To opt into Diamond Frenzy during the mystery activation, an adequate credit balance must be added to the machine so that a wager can be committed. Once a wager is placed, the feature initiates and all previously described Diamond Frenzy rules apply.

- **SELECT GAME DENOMINATION**

If multi-denom is enabled, change the credit value between plays by touching the denomination.

- **PRESS "PLAY" TO START**

"PLAY" also rebets and starts game. Maximum number of credits bet is 480.

- **QUICK STOP BEHAVIOR**

Pressing the "PLAY" button while the reels are spinning may cause the reels to stop immediately. A player cannot influence the result of a game by stopping the reel spins.

- ALL PAYS EXCEPT JACKPOTS ARE SHOWN IN CREDITS
- LINE WINS MUST OCCUR ON ADJACENT REELS, BEGINNING WITH THE LEFTMOST REEL
- ONLY HIGHEST WINNER PAID PER LINE
- PAYOFFS ON REGISTERED CREDITS ONLY
- MALFUNCTION VOIDS ALL PAYS AND PLAYS
- DIFFERENT REELS USED BY BET LEVEL
- THE ODDS OF TRIGGERING A GENIE'S PRIZE VARY WITH CHANGED BET
- THE ODDS OF TRIGGERING THE DOUBLE COLUMN WILDS FEATURE VARY WITH CHANGED BET
- THE ODDS OF TRIGGERING THE UPGRADE LOW SYMBOLS FEATURE VARY WITH CHANGED BET
- THE ODDS OF TRIGGERING THE UPGRADE HIGH SYMBOLS FEATURE VARY WITH CHANGED BET
- THE ODDS OF TRIGGERING THE GENIE'S PICK BONUS VARY WITH CHANGED BET
- THE ODDS OF TRIGGERING THE DIAMOND FRENZY FEATURE VARY WITH CHANGED BET
- THE ODDS OF TRIGGERING A DIAMOND AWARD DURING DIAMOND FRENZY VARY WITH CHANGED BET
- THE ODDS OF TRIGGERING THE GRAND OR MAJOR PROGRESSIVE AT ELIGIBLE BETS INCREASE WITH INCREASED BET

MAXIMUM PROGRESSIVE VALUES

vary based on bet levels:

\$0.01 denom

Top Tier: \$19,999.99

Tier 2: \$4,999.99

Tier 3: \$489.99 - \$799.99

Bottom Tier: \$89.99 - \$162.99