## ABOUT THE GAME

Canny the Can is back in Stack'em! This time he brought his friend Mona the Mouse with him.
Stack'em is a $5 \times 6$ grid slot featuring a max win of up to $10,000 \mathrm{x}$.
Stack symbols on top of each other to increase the multipliers shown below the reels. Keep stacking them to multiply your wins!

In the free spin mode all wins will increase the total multiplier with the size of the cluster. You enter the game mode with a fixed number of spins, shown as heart symbols above the reels.
The ? symbol will give a mystery reward which can be either additional spins or increase the multiplier. If the X symbol connects with a win on the grid, the win will be multiplied by the factor shown above the reels

## Multipliers



In the base game, non-winning symbols are removed after every win, and all winning symbols are kept and are dropped to the bottom of the grid. Below each reel, a value is shown indicating the number of winning stacked symbols in that reel. All winning clusters will be multiplied with the total of the multiplier values they are above. For example, if a winning cluster is above $1 \mathrm{x}, 3 \mathrm{x}$ and 2 x , those multipliers will first be added together to a total of $6 x$, which will then be multiplied with the winning cluster amount. This process continues as long as you stack more wins.

## Freespins



Get at least three free spin scatter symbols in the base game to trigger the free spin feature. You are initially awarded 5 free spins, displayed as hearts above the reels. The free spins mode continues until no more hearts remain. In free spins, all symbols are removed between each spin. Every time you hit a win in the free spins mode, the total multiplier will be increased by the number of winnings symbols.
Example: If a winning cluster consists of 6 symbols, 6 will be added to the total.
This mode contains a special X symbol. All winning clusters that connect with this symbol will be multiplied with the factor shown above the reels.

The ? symbol will give you additional spins or increase your multiplier. The following outcomes are possible:

- 2-5 additional lives
- Add one of the following to the total multiplier: 1, 2, 5, 10, 25 or 50
- Multiply the total multiplier by $2,3,4$ or 5


## SYMBOL PAYOUTS

|  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: |

The symbol payouts displayed above reflect the currently selected bet level. The theoretical payout for this game is $96.2 \%$. The RTP was calculated by simulating $10,000,000,000$ rounds.

The overall chance to win a prize is $10.56 \%$.
The odds of the max win in this game is 1 in 2500000 .

## Special Symbols

The wild symbol substitutes for all paying symbols.


## WAYS TO WIN

The specified requirements for a winning combination in the base game are also used during bonus features or free spins play unless otherwise stated. Each wager is eligible for all winning combinations unless otherwise stated.
Match 5 or more connecting symbols of the same type anywhere on the grid to get a winning combination.


## BONUS BUY

This game offers the possibility to purchase the special feature(s) directly from the main game by pressing the BUY BONUS button.

The RTP when buying Freespins is $96.2 \%$. For full information about this feature, see the section above.

## GENERAL

## BALANCE

Your current balance is shown in the BALANCE display. Balance, bets and winnings are presented in the player's chosen currency.

BET
The current bet level is shown in the BET display. Change the bet by clicking on the arrows and choosing the bet level of your choice.

The allowed bet levels for this game are between $\$ 0.20$ and $\$ 100.00$. Feature buys can exceed this limit.

## SPIN

The game is started by pressing the SPIN symbol button. The spacebar on the keyboard can also be used to initiate a spin.

WIN
Winnings and winning combinations are paid according to the paytable. Multiple wins in one round are added together and the total round win will be displayed in the WIN field (to the right of BALANCE). Separate wins in a winning combination will be displayed during the win presentation. Symbol payouts are displayed in the paytable and reflect the current bet configuration. Only the highest win per winning way is paid.

## MAX WIN

The maximum achievable win in this game is 10,000 multiplied with the current bet level. The maximum win may be achieved by triggering specific combinations and/or features.

## FREE SPINS

In Free spins the total win for each spin is shown in the WIN field while the accumulating win for all free spins is shown in the TOTAL WIN field next to the number of remaining spins.

TURBO PLAY
The Turbo Play functionality is used to get the fastest game round possible (not available on all operators and jurisdictions). Turbo Play is activated from the menu.

## ADDITIONAL INFORMATION

In addition to the features described here, the bar on the bottom of the game screen displays the current balance in the chosen currency, the amount paid if a win occurs, and the amount bet on the last/current proposition.

## INTERRUPTED GAME

In the event of disconnection, a previously started round that has been interrupted may be resumed immediately by starting the game again. The results of a completed round (where display of the visual result was interrupted) will only be re-displayed within the game for winning rounds, but all game rounds may be reviewed in Game History. Any amount wagered on an unfinished game will remain paused until you either complete the game or the game is void as a result of account inactivity or system maintenance. When an unfinished game is void, your bet will be refunded to your account. Any awards earned on an unfinished round will not be credited unless you resume and complete the game. Winnings on unfinished game rounds where the player cannot further influence the outcome of the game will be automatically credited to the player's account after 1 day. Game rounds will never be affected by unforeseen external errors due to hardware, bandwidth, network errors or similar. Game rounds will be either stored and completed by the player at a later time or they will be closed and the wager will be refunded to the player. If an incomplete game round has not been resumed within 1 day, the round will be rolled back and the wager will be refunded.

## GAME HISTORY

The result of a completed game may be viewed in Game History immediately after closing the game window. Results of unfinished games are not displayed in Game History.

## GENERAL TERMS AND CONDITIONS

- Misuse or malfunction voids all pays and plays.
- The prizes are paid in accordance with the payout table available on the game interface.
- Any game in progress for more than 24 hours will be completed and the corresponding prize, if any, will be deposited into the account.
- Any visual representation of a physical device (a reel, a wheel of fortune or similar) does not represent a "real" physical device and the probabilities of it stopping on any particular position is determined by the game's random number generator, and not the number of positions on each device.

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