## PYRAMID JACKPOT KENO

## Introduction

PYRAMID JACKPOT KENO is a standard single player stand-alone Keno with 80 numbers to choose from and 20 numbers randomly drawn by the server at every draw. You can pick between 2 to 10 numbers. The game offers two bonus round and two progressive jackpots.

## How to Bet

Choose between 2 to 10 numbers in the 80 -number grid. Click a desired number on the grid to select it. The color of the number will change to a different color to show that the number has been selected. To unselect a number, click an already-selected number. You can select or unselect multiple numbers by pressing and dragging your cursor or finger over the numbers.

GAME STAKE
Display the current stake amount for the base game.
Press the minus button (-) to decrease the stake amount for the next round.
Press the plus button (+) to increase the stake amount for the next round.

## CLEAR ALL

Clear all selected numbers from the grid.

## CLEAR LAST

Clear last selected number from the grid.

## QUICK PICK

Randomly select numbers from the grid. The number in the Quick Pick field indicates the selection of the numbers (from 2 to 10).

Click the minus button (-) to decrease the selection of the numbers.
Click the plus button ( + ) to increase the selection of the numbers.

## PREVIOUS SELECTION

Allows you to cycle to the previous played numbers selection.
Click the back arrow to go back to the previous played numbers selection.
Click the forward arrow to go to the next played numbers selection.

## SPEED

Click to change the speed of the drawn numbers from slow/normal/fast.

PLAY
Click to start the game.

## ACTIVATE JACKPOTS/DEACTIVATE JACKPOTS

Click on Activate Jackpots to enable the progressive jackpots.
Click on Deactivate Jackpots to disable the progressive jackpots.

## RANDOM 7

Randomly select 7 progressives jackpots numbers. This button is enabled only if the progressive jackpots have been activated.

## Drawing Numbers

Once the numbers have been selected, press on Play to start the game. The game will randomly draw 20 numbers out of the 80 numbers.

When the drawn number lands on a number on the grid that has not been selected, the number on the grid will change to a distinct colour. If the drawn number lands on a selected number, the number will also change color but to a different color than for an unselected number.

## How to Win

Winnings are paid according to the paytable and depend on how many numbers you have selected and how many numbers have been matched. Winning payouts are indicated in the paytable on screen and adjust based on the numbers selected and your Game Stake amount.

## Paytable

| Pick 2 Numbers |  |  |
| :--- | :--- | :--- |
| Hits | Payouts | Probability |
| 2 on 2 | X9 | 1 in 17 |


| Pick 3 Numbers |  |  |
| :--- | :--- | :--- |
| Hits | Payouts | Probability |
| 2 on 3 | X2 | 1 in 8 |
| 3 on 3 | X20 | 1 in 73 |

## Pick 4 Numbers

| Hits | Payouts | Probability |
| :--- | :--- | :--- |
| 2 on 4 | X1 | 1 in 5 |
| 3 on 4 | X3 | 1 in 24 |
| 4 on 4 | X68 | 1 in 327 |


| Pick 5 Numbers |  |  |
| :--- | :--- | :--- |
| Hits | Payouts | Probability |
| 3 on 5 | X2 | 1 in 12 |
| 4 on 5 | X20 | 1 in 83 |
| 5 on 5 | X225 | 1 in 1551 |


| Pick 6 Numbers |  |  |
| :--- | :--- | :--- |
| Hits | Payouts | Probability |
| 3 on 6 | X2 | 1 in 83 |
| 4 on 6 | X5 | 1 in 36 |
| 5 on 6 | X30 | 1 in 324 |
| 6 on 6 | X450 | 1 in 7753 |


| Pick 7 Numbers |  |  |
| :--- | :--- | :--- |
| Hits | Payouts | Probability |
| 3 on 7 | X1 | 1 in 6 |
| 4 on 7 | X2 | 1 in 20 |
| 5 on 7 | X18 | 1 in 116 |
| 6 on 7 | X110 | 1 in 1366 |
| 7 on 7 | X1 500 | 1 in 40980 |


| Pick 8 Numbers |  |  |
| :--- | :--- | :--- |
| Hits | Payouts | Probability |
| 4 on 8 | X2 | 1 in 13 |
| 5 on 8 | X15 | 1 in 55 |
| 6 on 8 | X30 | 1 in 423 |
| 7 on 8 | X200 | 1 in 6233 |
| 8 on 8 | X2 500 | 1 in 230115 |


| Pick 9 Numbers |  |  |
| :--- | :--- | :--- |
| Hits | Payouts | Probability |
| 4 on 9 | X1 | 1 in 9 |
| 5 on 9 | X5 | 1 in 31 |
| 6 on 9 | X21 | 1 in 175 |


| 7 on 9 | X200 | 1 in 1691 |
| :--- | :--- | :--- |
| 8 on 9 | X1 000 | 1 in 30682 |
| 9 on 9 | X5 000 | 1 in 1380688 |


| Pick 10 Numbers |  |  |
| :--- | :--- | :--- |
| Hits | Payouts | Probability |
| 4 on 10 | X1 | 1 in |
| 5 on 10 | X2 | 1 in 20 |
| 6 on 10 | X12 | 1 in 88 |
| 7 on 10 | X60 | 1 in 621 |
| 8 on 10 | X375 | 1 in 7385 |
| 9 on 10 | X2 500 | 1 in 163382 |
| 10 on 10 | X10 000 | 1 in 8911712 |

## Pharaoh Bonus Round

## Pharaoh Numbers

At the start of every game, before the 20 base game numbers are drawn, the game will randomly assign a Pharaoh mask onto 3 separate numbers on the grid - these are the Pharaoh Numbers. The 3 Pharaoh numbers are always different from the base game number selections. During the 20-number draw, if all 3 Pharaoh numbers are matched, you will trigger the Pharaoh Bonus Round. You can choose to play either the Pharaoh's Wheel Bonus Round or the Pharaoh's Tomb Bonus Round.

## Pharaoh's Wheel Bonus Round

In the Pharaoh's Wheel Bonus Round, you will be presented with a bonus wheel to spin. There are two bonus wheels labelled as level 1 and level 2.

## Level 1 Wheel Bonus

The wheel is split into 7 equal-sized sections. Each section of the wheel contains a multiplier win and one of them has a label Level 2 which allows you to progress to the Wheel Bonus level 2. The multipliers and segment-wording for the Level 1 Wheel are:

- X2 - Spin
- X3-Spin
- X4-Spin
- X6-Spin
- X8-Spin
- X12-Spin
- X5 - Level Up

1. $1^{\text {st }}$ spin - you spin the wheel and if it lands on $\mathbf{5 x}+$ Level Up segment, you will automatically be taken to the Level 2 Wheel bonus (see below).
2. If the wheel lands on any other section than $5 x+$ Level Up, you will collect the win multiplier in that section and the word Spin will change to Stop. You will get to spin the wheel again.
3. Each win multiplier that you have won are added together to calculate your CURRENT WIN. The multipliers that you have collected is multiplied by your base game stake that has triggered this bonus round and the result is your cumulative CURRENT WIN.
4. The cumulative win multiplier and your CURRENT WIN will be shown in a box located on the top-right of the screen.
5. You will continue to spin the wheel, as per step 2 , until the wheel lands on either the $\mathbf{5 x}$ + Level Up (taking you to the Level 2 Wheel Bonus) or on a segment with the word Stop. When you land on a Stop segment, you will still win the multiplier in that segment and it will be added to your cumulative total multipliers win. The Pharaoh Wheel Bonus round will finish.

The minimum win for level 1 Wheel Bonus is $\mathbf{x 4}$ and the maximum is $\mathbf{x 4 7}$. This is achieved by player hitting all of the non-Level Up segments and then completing the wheel bonus by hitting the $\mathbf{x 1 2} \mathbf{- S t o p}$ on the final spin.

## Level 2 Wheel Bonus

You enter the Level 2 Wheel Bonus with your CURRENT WIN from the Level 1 Wheel Bonus. In Level 2 you get only 1 spin which will give you a multiplier that is used to multiply your CURRENT WIN from Level 1 and complete the Pharaoh Bonus Wheel round.

The Level 2 Wheel is split into 5 segments with the following multiplier wins:

- X3
- X6
- X9
- X12
- X50

The Pharaoh's Wheel Bonus total payout is between 4x and 2000x of your Game Stake that has triggered the bonus round.

## The Pharaoh's Tomb Bonus

## Tomb Bonus Level 1

In the Pharaoh's Tomb Bonus Round, there are 2 levels. In level 1, you will enter the Pharaoh's tomb and be presented with 8 different Egyptian treasures from which you will get to pick 3
treasures. The treasures will have hidden multiplier wins which are shown on the screen at the beginning of the bonus round and then jumbled up and spread randomly across the treasures.

The Level 1 pick 'em win multipliers are:

- X2
- X3
- X4
- X5
- X6
- X7
- X8
- X10

Each multiplier win that you have won are added together to calculate your CURRENT WIN. The multipliers that you have collected is multiplied by your base game stake that has triggered this bonus round and the result is your cumulative CURRENT WIN.

In the Level 1 Pharaoh's Tomb Bonus, the game will randomly assign 2 of the treasures with an Egyptian Key on top of the hidden multiplier.

If you find the 2 Egyptian keys from your 3 treasures picks, you will collect all 3 of the multipliers wins from your 3 treasure picks and automatically be taken to the Tomb Bonus Level 2.

If you fail to find the 2 Egyptian keys, the game will pay your cumulative total win and the Bonus round will conclude.

At the end of the Tomb Bonus round, the game will reveal the multipliers hidden in each treasure that have not been picked.

The minimum win possible in Level 1 is X 9 and the maximum is X 25 .

## Tomb Bonus Level 2

In the Pharaoh's Tomb Bonus Level 2, you will be presented with 6 Pharaoh's masks to choose from. You may only pick 1 mask.

The Pharaoh's masks will have the following multiplier wins:

- X3
- X6
- X9
- X12
- X80

The mask you have picked will show the multiplier win that you have won which will then be used to multiply your CURRENT WIN from Level 1. Your total win will be shown on the screen which will then conclude the Pharaoh's Tomb Bonus round.

The Pharaoh's Tomb Bonus total payout is between $x 9$ to $\times 2,000$ of the player's stake of the game played that has triggered the bonus round.

## PYRAMID JACKPOT

The pyramid jackpot has 7 floors which are linked to the 7 Jackpot Numbers. The Jackpot Numbers are visible at all time in the numbers boxes which are located beneath the pyramid when the jackpots are activated.

The jackpots are deactivated by default upon launching the game. You will be required to click on the ACTIVATE JACKPOTS button to enable it and to participate in the jackpot draw. The button labelled will be changed to DEACTIVATE JACKPOTS giving you the option to opt-out by clicking on it again.

You will be required to pay an additional stake to be eligible to the jackpot draw. The jackpots draw entry cost will vary according to your Game Stake.

There are two progressive jackpots for each entry cost. If your Game Stake for the base game is $\$ 0.50$ and lower, the jackpot entry cost will be $\$ 0.05$ per game. The $6^{\text {th }}$ floor of the pyramid has the Silver progressive jackpot with a seed/reseed value of $\$ 10.00$ and the $7^{\text {th }}$ floor has the Gold progressive jackpot with a seed/reseed value of $\$ 250.00$.

If your Game Stake for the base game is over $\$ 0.50$, the jackpot entry cost will be $\$ 0.10$ per game. The $6^{\text {th }}$ floor of the pyramid has the Silver progressive jackpot with a seed/reseed value of $\$ 20.00$ and the $7^{\text {th }}$ floor has the Gold progressive jackpot with a seed/reseed value of $\$ 500.00$.

The progressive jackpots increment with every Jackpot Stake bets and a percentage will be kept in the jackpot reserved funds for reseed.

You have the option to select your own 7 Jackpot numbers or let the system make a random selection for you by clicking on the button RANDOM 7 located on the base floor of the pyramid. To select a jackpot number, you need to click on any jackpot number box and a number grid will appear asking to select a jackpot number for that specific box. You may shuffle through each jackpot box by clicking on the left or right arrow located on both sides of the jackpot number grid. The jackpot numbers remain in the jackpot boxes unless you manually change them or click on RANDOM 7 to get seven new and random jackpot numbers.

The pyramid jackpot numbers are an independent and different set of numbers from the base game numbers selection. You can choose the same numbers for the pyramid jackpot and the base game.

During the 20-number draw of the base game, if one of the jackpot numbers is drawn, the corresponding Jackpot number will be highlighted in the jackpot box and one of the pyramid's floor will become illuminated accordingly.

## How to Win the Jackpots

The progressive jackpots are available in "real play" only.
If 6 out of the 7 Jackpot Numbers match from 20 drawn numbers, you win the Mini Jackpot.
If you match all 7 Jackpot Numbers, you win the Grand Jackpot.
Only one progressive jackpot can be won during a single game. It is not possible for two players to simultaneously win the jackpot. The jackpot is locked when it is being won. This means that no other bets will be accepted for it and only one player at a time is able to win it.

Terms and Return to Player
In the event of a game in real play being interrupted, (i.e. started but not completed due to connectivity issues or accidentally closing the browser, etc.), depending on the previous state of the game, it will either resume from the point of the last draw or display the outcome of the game already in play. Any winnings will be correctly credited to the player account and will be exact according to the result prior to the game being interrupted.

In the event of a non-responsive game or problem during a bonus round, the game will repeat the incomplete game and display the result to the player when the game is next launched.

In the event of equipment failure or planned/unplanned terminations, progressive jackpot parameters, (including jackpot values and incremental percentages), are fully restored with identical parameters, after re-start.

The odds of getting a particular outcome are always the same at the start of every game. The odds do not vary based on prior outcomes, bet size, balance size, numbers picked, time of day, day of the week, etc. For example, if the top award is won on a given play of the game, the chances of winning the top award on the next play are exactly the same. Likewise, prior losses do not change future odds.

The theoretical average return to player (RTP) is between $95.34 \%$ and $96.73 \%$ depending on how many numbers are picked. This RTP represents the long- term expected payback of the game which has been calculated by an independent testing company. Malfunction voids all pays and plays.

Any game in progress for more than 35 days will be cancelled, and the corresponding bet will be refunded.
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