





Leprechaun's Luck Emporium 10:55

pays



After every winning combination is paid, the symbols will disappear.

Empty positions are replaced with symbols tumbling from above.

Symbols pay anywhere on the reels

3/6

BALANCE \$7,745.33 BET \$20.00

Leprechaun's Luck Emporium 10:56

bonus

During the bonus, a number of positions will be highlighted at the beginning of each round. The reels will spin and bottles can land in the positions



4/6

BALANCE \$7,745.33 BET \$20.00

Leprechaun's Luck Emporium 10:56

bonus

The cauldron will reveal what your prize will be! If a bottle is within the highlighted position, the lucky potion will fill!




5/6

BALANCE \$7,745.33 BET \$20.00



LEPRECHAUN'S LUCK EMPORIUM

Leprechaun's Luck Emporium is a 5 row, 6 reel video slot. 8 or more matching symbols anywhere on the reels pays. Wins are removed, remaining symbols fall down to fill spaces left behind, and new symbols are tumbled in.

4 or more BONUS symbols triggers the bonus game. The bonus game awards 8 initial spins.

The bonus is played with the same stake as the triggering game.

The maximum payout of this slot machine is 5000x stake. Any wins in excess of this amount will instead be limited to this maximum payout. It is possible that the operator has configured a win cap which differs from the 5000x win cap. If this is the case, it will not be possible to reach the 5000x win cap. Please contact the operator for further information.

Leprechaun's Potion Pantry

The bonus game consists of a 6x4 grid of empty independent reels.

Every round, each empty reel has a chance to land a potion bottle. A random segment of the reels is highlighted by the magic cauldron. Bottles which land in this shape stick and start with a x1 multiplier.

A random prize is produced by the magic cauldron and is applied to all potion bottles that appear in the segment highlighted by the same cauldron. If the prize is +2 spins, 2 extra spins are awarded regardless of what segment the magic cauldron selects.

When all spins have been played, the total multiplier is added together and awarded as a multiplier of the total stake.

AUTOPLAY

Autoplay plays the game automatically for the number of game rounds selected in the AUTO PLAY menu. Selecting Turbo will enable fast play. However, please note that Autoplay and Turbo are not available in some jurisdictions. Selecting Turbo will enable fast play.

To use autoplay, simply select the number of auto-spins you desire by selecting number. Then choose a total loss limit and then press the button to CONFIRM and start spins. You may also choose to stop the autoplay if your single spin win exceeds a particular amount. You may also choose to stop the autoplay when a feature is won.

HOW TO PLAY

- Select your bet amount
- Press the Spin button to start game
- Press the bet control buttons to increase or decrease your bet
- Press the Autoplay menu to configure and start autoplay
- Press the return button to return to main game
- Press the turbo toggle button to cycle between normal and turbo spin speeds
- Press the '?' button to open the payable
- Press the sound button to toggle sounds on and off

RETURN TO PLAYER

The overall theoretical return to player is 95.99%.

GAME SETTINGS

- Game Sounds - Turn the sounds on or off.
- Paytable - Find out how much each symbol pays out, explanations of the game features, and information on the paylines.
- Game Rules - Opens the rules of the game.
- Autoplay - Configure and start auto-spins.

DEMO PLAY

The Operator's Demo Mode games are a sample of the Play for Real version. They play with the exact same rules and random number generator. Demo Mode versions of games allow you to play for 'fun money' that has no financial value.

GAMING SYSTEM MALFUNCTION

The Operator reserves the right to withhold winnings and void wagers if a Player manipulates the games in a fraudulent manner or the Gaming System itself malfunctions. The definition of such a malfunction extends to an error in the published odds or pay tables, or a game not working in accordance with its published rules.

INTERRUPTED GAMES

If an interrupted game is not completed within 1 day(s), it shall end. Any accumulated winnings that are linked to the interrupted game will be awarded.

Client Version: 1.0

Malfunction voids all plays and pays.

The prizes are paid in accordance with the payout table available on the game interface.

Any game in progress for more than 24 hours will be completed and the corresponding prize, if any, will be deposited into the account.