# Spinlotto Close

# **Rules**

Select 5 numbers from 1-49.

These are your lucky numbers – if two or more come up on a line – in any direction or order – you will win.

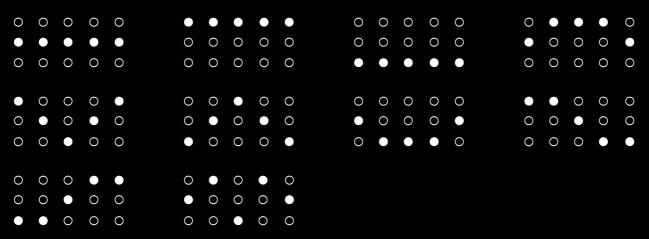
Select a 1-15 number for your lucky star – this can boost wins with a bonus or turn a match 1 into a win

Select your bet per line. Press the bet control buttons to increase or decrease your bet. Once you have reached the min/max bet, the corresponding button will be disabled.

Select how many lines you want to play. Press the line control buttons to increase or decrease the qty of lines to be played. Once you have reached the min/max number of lines, the corresponding button will be disabled.

Spin!

# Lines



You can win on up to 10 lines. Your lucky star multiplies the winning line(s) where it is on the same row as the final ball of that line – so each star position can boost multiple lines.

Select the lines you want to play with the controls at the bottom. Your bet per line multiplied by the number of lines played will then be shown as Your Bet on the bottom of the screen.

# **Paytable**

| Lucky Numbers | Lucky Star | Payout in % of line bet |
|---------------|------------|-------------------------|
| 1             | yes        | 500%                    |
| 2             | no         | 500%                    |
| 2             | yes        | 1000%                   |
| 3             | no         | 2500%                   |
| 3             | yes        | 5000%                   |
| 4             | no         | 25000%                  |
| 4             | yes        | 50000%                  |
| 5             | no         | 100000%                 |
| 5             | yes        | 1000000%                |

# **Star Booster and Average Payout**

Star Booster is an extra feature a player can select. Increase your stake and then boost your win when you hit your lucky star on a winning line. This does not apply to the jackpot, mega or ULTRA jackpots (MEGA and ULTRA are not available in all jurisdictions).

To select the Star Booster, press the star booster buttons to increase or decrease the star booster to be played. Once you have reached the min/max star booster, the corresponding button will be disabled.

Spinlotto is a chance-based game where the outcome of the slots wheels is pre-determined by the RNG. The average return to player (RTP) depends upon whether the player uses the extra star booster feature and at which level.

| Multiply Bet         | Multiply Win | RTP in % of bet |
|----------------------|--------------|-----------------|
| ×1 (No Star Booster) | ×1           | 89%             |
| ×3                   | ×10          | 91.3%           |
| ×5                   | ×20          | 95.9%           |

- The highest win only is payable on a single line.
- Star boosters and lucky star bonus boosters do not apply to jackpots, mega or super jackpot wins.
- Wins on different lines are added together.
- All wins occur on selected lines only
- Malfunction voids all pays and plays.

### **Bet Limit**

Players can play with a per line stake on up to 10 lines and using the star booster feature from x3 up to x5.

### **Autoplay**

To use autoplay, simply press the "auto" button from the game screen, then set your autoplay settings from the menu.

### • Bet Per Line

Set the amount you would like to bet per line throughout autoplay.

#### Lines

How many lines you would like to play on each spin during autoplay.

#### Star Booster

What star booster you would like to play for each spin during autoplay.

#### Single Win

The value of a single win that you would like to stop autoplay for (unless another autoplay limit is reached first).

#### Spins

The maximum number of spins you would like autoplay to play for (unless another autoplay limit is reached first).

### • Cash Decrease

A limit on how much your balance would decrease during autoplay (unless another autoplay limit is reached first).

### Jackpot Win

If you would like to stop autoplay on a jackpot win.

Please note that Turbo and Super Turbo features are not available in some jurisdictions.

### **Interrupted Play**

We know that internet connections can sometimes be unreliable or something can interrupt the game. We try to make this as fair as possible to you. For example, if you run out of battery while playing or you've reached your personal daily time limit, any game in progress will be completed automatically and the corresponding prize, if any, will be deposited into the account.

# **Demo Play**

The Operator's Demo Mode games are a sample of the Play for Real version. They play with the exact same rules and random number generator. Demo Mode versions of games allow you to play for "fun money" that has no financial value.

### **Gaming System Malfunction**

The Operator reserves the right to withhold winnings and void wagers if a Player manipulates the games in a fraudulent manner or the Gaming System itself malfunctions. The definition of such a malfunction extends to an error in the published odds or pay tables, or a game not working in accordance with its published rules.

The prizes are paid in accordance with the payout table available on the game interface.

Malfunction voids all plays and pays.