# **COINS OF THE TITANS**

#### **BETS**

Bet cost: \$.10, \$.50, \$1, \$2, \$5, \$10, \$20, \$30 and \$50

The amount bet for each game is displayed at the top right-hand side of the screen.

# **HOW TO PLAY**

- Select your play amount by clicking on the "+" or "-" buttons.
- Click on **PLAY** to deduct the ticket cost from the balance and play the game.
- The coloured block symbols will fall into place on the 5x3 game board. Find a winning pattern of identical symbols to win a prize! Each time a winning pattern is displayed those blocks will be destroyed and new blocks will fall into place from above. If the new blocks that get added lead to a new winning pattern, the process continues until no winning patterns are present. Once no winning patterns are present, the total is awarded to the player.
- Find any Coin symbol to win a mystery instant prize.
- Find 3 "FREE GAMES" symbols anywhere on the board to unlock 10 free games with a potential multiplier.
- Find 3 symbols to activate the MINOR JACKPOT BONUS game.
- Find 3 symbols to activate the MAJOR JACKPOT BONUS game.
- At the end of the game, all winnings, if any, will be paid into your lotoquebec.com account.

# START THE GAME

- Select the stake amount, then press PLAY to purchase the tickets and start the game.
- Once the PLAY button has been selected the stake is deducted from the current balance and the game starts.

# **END THE GAME**

- At the end of the game, any winnings for that go are displayed in the TOTAL WON panel.
- To play again press the PLAY button.

# WINNING PATTERNS

Revealing a cluster of 3 or more matching symbols where each symbol is directly above, below, or to the left or right of another matching symbol (diagonals do not count) wins the corresponding prize in the Prize Chart.

#### **PRIZE CHART**

The Prize Chart can be viewed by pressing the PRIZE CHART button. Prizes shown in the Prize Chart are the multiple of amount staked. Only the highest prize won on each cluster will be paid.

### **INSTANT COIN WIN**

If any Coin symbol is revealed, it will rotate to reveal a prize amount. That prize amount is then awarded.

#### **FREE GAMES**

Find 3 "FREE GAMES" Symbols on the 5x3 board to unlock 10 free games.

Before the Free Games start, pick 1 shield to reveal the Free Games Multiplier. A single multiplier amount is revealed which can be either 1x, 2x, 3x or 5x.

10 Free Games then play out and at the end of the Free Games the Free Games Multiplier is applied to the Free Games Winnings Total.

# **BONUS GAME**



symbols to activate the MINOR JACKPOT BONUS game.



symbols to activate the MAJOR JACKPOT BONUS game.

In both the MAJOR and MINOR JACKPOT BONUS game, the game starts with a grid of 15 nonwinning blocks and 3 GOES on the counter.

Each time GO is pressed a new set of blocks drops onto the game board and the number of GOES reduces by 1 (if AUTO PLAY is pressed the GOES will happen automatically after each other).

Blocks that enter the board can either be non-winning blocks

or Gold Star





If any Gold Star blocks are revealed, they stick in that position on the game board and the number of GOES resets to 3. Irrespective of the quantity of Gold Star blocks revealed in a single GO, the GOES will always reset to 3.

On the next GO, new blocks will enter the board filling the spaces vacated by dropping non-winning blocks from the previous GO. Gold Star blocks from the previous GO remain on the board in the same position.

The game continues until the GOES counter gets to 0 (which occurs after 3 drops in a row with no new Gold Star blocks added in those drops) or when the entire board is filled with Gold Star blocks.

Each time a Gold Star blocks is revealed a segment on the prize meter is filled.

Once the game has ended the player is awarded the one prize shown as highlighted on the prize meter around the edge of the board. The player is awarded the one single highlighted prize, and not any other prizes below the highlighted prize on the prize meter.

In the MINOR JACKPOT Game - If the player collects enough Gold Star symbols to highlight the JACKPOT segment on the prize table, the player is awarded the MINOR JACKPOT prize amount. Only the MINOR JACKPOT prize is awarded to the player.

In the MAJOR JACKPOT Game - If the player collects enough Gold Star symbols to highlight the JACKPOT segment on the prize table. the player is awarded the MAJOR JACKPOT prize amount. Only the MAJOR JACKPOT prize is awarded to the player.

# **AUTOPLAY**

Press the AUTO PLAY button to open the auto play interface. The following settings are available to define how many auto spins you would like to play:

- Number of plays total number of games that will be played at the current stake.
- Loss limit auto play will stop when you hit your loss limit, which can be set as a
  multiple of your current bet stake. If you don't want a loss limit, simply select the
  'infinity' symbol at the end of the row.
- Single win limit auto play will stop when you hit a single win limit, which is set as a
  multiple of your current stake. If you don't want a single win limit, simply select the
  'infinity' symbol at the end of the row.
- Once you have defined your settings of choice, press 'SET AUTO PLAY' to start your auto play session at the currently selected stake.
- Press the stop button at any time to stop any auto play games once the current round is completed.

# WINNING

Wins are achieved by:

- Revealing a winning pattern on the main game board.
- Revealing a Coin on the main game board.
- MAJOR and MINOR JACKPOT BONUS GAME Collecting Gold Star Symbols to fill the prize table.

# **PAYOFF RATE**

This game has a theoretical payoff rate of 90.0 %.

4.00% of total game stakes contribute to funding the jackpot amounts, which includes the starting jackpot values. The theoretical average return to player (RTP) of the non-jackpot element of the game is 90.00%. The additional jackpot contribution of 4.00% results in a total combined RTP of 94.00% for the game as a whole.

#### **GENERAL INFORMATION**

- This game is a game of chance.
- The outcome of a play in the game is pre-determined.
- Actions, choices, or real-life objects presented in the game do not affect the outcome
  of the game.
- Note that your playing skills or the choices made regarding a game have no incidence on the outcome of the game, nor the odds of winning a prize.
- Malfunction voids all pays and plays.
- The prizes are paid in accordance with the payout table available on the game interface.

# PRIZE STRUCTURE

| Country I. | Quantity of adjacent | Prize        |
|------------|----------------------|--------------|
| Symbols    | like symbols         | X stake      |
|            | 3                    | 0.1X         |
|            | 4                    | 0.2X         |
|            | 5                    | 0.5X<br>1X   |
|            | 7                    | 2X           |
|            | 8                    | 5X           |
|            | 9                    | 10X          |
|            | 10                   | 15X          |
|            | 11                   | 20X          |
|            | 12<br>3              | 30X<br>0.1X  |
|            | 4                    | 0.1X<br>0.2X |
|            | 5                    | 0.5X         |
|            | 6                    | 1X           |
|            | 7                    | 2X           |
|            | 8                    | 5X           |
|            | 9                    | 10X          |
|            | 10                   | 15X<br>20X   |
|            | 11                   | 30X          |
|            | 3                    | 0.1X         |
|            | 4                    | 0.2X         |
|            | 5                    | 0.5X         |
|            | 6                    | 1X           |
|            | 7                    | 2X           |
|            | 8 9                  | 5X<br>10X    |
|            | 10                   | 15X          |
|            | 11                   | 20X          |
|            | 12                   | 30X          |
|            | 3                    | 0.1X         |
|            | 4                    | 0.2X         |
|            | 5                    | 0.5X         |
|            | 6<br>7               | 1X<br>2X     |
|            | 8                    | 5X           |
|            | 9                    | 10X          |
|            | 10                   | 15X          |
|            | 11                   | 20X          |
|            | 12                   | 30X          |
|            | 3                    | 0.5X<br>1X   |
|            | 5                    | 1.5X         |
|            | 6                    | 2X           |
|            | 7                    | 5X           |
|            | 8                    | 10X          |
|            | 9                    | 15X          |
|            | 10                   | 20X          |
|            | 11 12                | 30X<br>50X   |
|            | 3                    | 1X           |
|            | 4                    | 1.5X         |
|            | 5                    | 2X           |
|            | 6                    | 5X           |
|            | 7                    | 10X          |
|            | 8 9                  | 15X<br>20X   |
|            | 10                   | 30X          |
|            | 11                   | 50X          |
|            | 12                   | 100X         |
|            | 3                    | 1.5X         |
|            | 4                    | 2X           |
|            | 5                    | 5X           |
|            | 6 7                  | 10X<br>15X   |
|            | 8                    | 20X          |
|            | 9                    | 30X          |
|            | 10                   | 50X          |
|            | 11                   | 100X         |
|            | 12                   | 1 000X       |