

MEXICO PICANTE CRAZY WILD

Game Version: 1.1.0

RTP	RTP game: 93.76% RTP buy bonus: 93.26%
Min Wager Max Wager	Min \$ 0.25 Max \$ 50,00
Jackpot	NO
Jackpot contribution	N/A
Linked Jackpot	NO
Linked Jackpot contribution	N/A

SLOT RULES

This is a 5-reel slot with 3 rows. The player participates in each spin with 25 paylines, which are fixed and cannot be changed.

The minimum base bet is \$ 0.01, the maximum base bet is \$ 2,00.

Each base bet will be multiplied by the winning paylines.

Once the bet is set, with the **Spin** button, you start spinning the reels to determine the result of your game.

You can stop the reels from spinning with the **Stop** button. If you do this, the outcome of the spin is shown immediately.

The Slot can also be started with the **Auto Start** button, which lets you select the number of consecutive spins to be made. **Auto Start** mode ends when the reels have carried out the number of spins set by the player, or when the player clicks on **Stop**.

Wins on the win lines

All symbols (except for the Special symbols) only allow for a win if they appear consecutively from left to right on one or more paylines.

Only the biggest win is paid on each payline, whereas simultaneous wins on different paylines will add up.

The payout from a winning combination is equal to: "base bet" x "winning combination multiplier".

Wins regardless of the position of the symbol

Any special symbols are winning symbols no matter where they appear on the reels.

These wins always add up to other wins, and may allow the player to play "special" games.

Any winnings are calculated according to the payable explained below:

PAYTABLE								
REGULAR SYMBOLS								
	X3 -			X3 -			X3 -	
	X4 -			X4 -			X4 -	
	X5 -			X5 -			X5 -	
	X3 -			X3 -			X3 -	
	X4 -			X4 -			X4 -	
	X5 -			X5 -			X5 -	
	X3 -			X3 -			X3 -	
	X4 -			X4 -			X4 -	
	X5 -			X5 -			X5 -	

SYMBOLS

There are 15 symbols in the **Mexico Picante Crazy Wild** slot:

- 9 regular + 5 wild + 1 scatter



SPECIAL SYMBOLS

Special symbols are winning symbols no matter where they appear on the reels.

These wins always add up to other wins and may allow the player to play "special" games.

In the slot game, 5 Wild Symbols can be found; each of these has specific features.

If 5 Wild Symbols of the same kind appear on a payline during a spin, the unit bet is multiplied by 500.

WILD



It's the regular Wild symbol substituting for regular symbols.

XXL WILD



Extendable Wild Symbol that covers the entire reel; it is only activated when there is a payline win. Appears on reels 2, 3, 4.

POPUP WILD



Special Wild Symbol that activates 2 more regular Wild Symbols in a random slot. All 3 Wild Symbols (Popup Wild + 2 extra Wilds) function as regular Wild Symbols.

STICKY WILD



Special Wild Symbol that functions at first as a regular Wild Symbol, but then activates a paid Respin and keeps its position during the following spin. Multiple Sticky Wild Symbols will only activate one paid Respin, but they will do keep their positions.

WALKING WILD



It functions as a regular Wild Symbol, and with each subsequent paid Respin it will move to the left or to the right on the same horizontal line, until it exits the display. If it appears on reels 1 and 2, it will move to the right, otherwise it will move to the left.

SCATTER



If at least 6 Scatters appear, they will activate the CRAZY WILD© mode.

The number of Free Spins that can be used in the CRAZY WILD© mode equals the number of Scatters obtained, up to a maximum of 15.

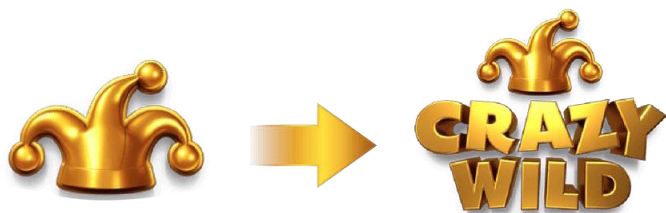
Scatters appearing in sequence do not generate any wins.

Notes on Respins

If more Wild symbols appear during a Respin, their special feature will be activated.

The paid Respin can be played with the same bet with which it was obtained in the first place.

CRAZY WILD MODE



At least 6 Scatters appearing in any position will activate the CRAZY WILD© mode.

During the CRAZY WILD© Free Spins, all Scatter symbols will turn into the CRAZY WILD© symbol.

The CRAZY WILD© symbols will keep their position during Free Spins, substituting for the symbols beneath them.

Winning additional Free Spins is not possible.

WILD OVERWRITE

Below is the priority order for the activation of Wild symbols.

Name	Priority	Activation
XXL	5	1°
POPUP	4	2°
STICKY	3	3°
WALKING	2	4°/0°
SCATTER	1	5°
WILD	0	NO

If a Popup Wild Symbol overwrites another type of Wild, the latter becomes a Popup Wild.

If a Walking Wild Symbol is overwritten, it ceases to be a Walking Wild.

If there are 6 Scatters and one of them is overwritten, there is no activation.

RTP

The base game has an RTP of 93.76%.

The Buy Bonus feature has an RTP of 93.26%.

Purchasing a Bonus

The player can purchase direct access to the CRAZY WILD© mode.

The purchase price is 1050 times the selected base bet.

A spin will be triggered that enables access to the CRAZY WILD© mode.

DISCONNECTIONS AND INACTIVITY

Any disconnections and reconnections are handled as follows:

Double connections:

If a player accesses the slot/table game while they are already connected, the first connection will be closed.

Disconnections and automatic reconnections

If a player is disconnected, the system carries out several reconnection attempts (during which the reconnection alert is displayed).

If the player is not reconnected after a certain time, the reconnection attempts will cease and the final disconnection alert will be displayed.

Session closing if user disconnects

When a user disconnects, before closing the session, the system:

- **If there are pending choices**, will not close the session immediately and the user will be able to re-access and finish the round. If the user does not reconnect after 10 minutes, the round of play will be automatically completed according to the game rules; the session will then be closed, and the remaining credit will be transferred to the user's gaming account.
- **If there are no pending choices**, will wait for 3 minutes (2 minutes in the instant version) to allow the user to reconnect. After the timeout is reached, the session will be closed and the remaining credit will be transferred to the player's gaming account.

Session closing if user is inactive

Player inactivity is handled as follows:

- **if there are pending choices**, the user will be disconnected and the timeouts described in the section on disconnections and reconnections will apply.

- **if there are no pending choices**, the system will wait for 3 minutes (2 minutes in the instant version), then the session will be closed and the remaining credit will be transferred to the user's gaming account.

MALFUNCTIONS

When calculating the remaining credit, the situation after the last move that was correctly completed and communicated to the player before the interruption due to malfunctioning occurred is considered valid.

Should the malfunctioning occur during a bonus choice or a free spin, the system will upon restoration make the choices randomly, determine winnings, close the session, and transfer the remaining credit to the player's gaming account.

Any game in progress for more than 35 days will be cancelled, and the corresponding bet will be refunded.

Winnings are paid according to the payout table. Notwithstanding the foregoing, should an upper winning limit be specified, said limit will prevail. However, the upper limit may be unreachable depending on the game's bet configurations.

Some features, such as Buy Bonus, Buy Pass, Fortune Spins, Feature Buy, Turbo and Speed Spins, some other configurable features and additional bets may not be available.