

Lil' Devil Help

Introducing the game

Lil' Devil is a six-reel video slot with 4096 ways to win.

How to play

Select your stake by clicking the left and right arrow buttons on the stake. The stake value is displayed in the stake display.

All payouts are multiplied by the stake of each individual spin.

Auto play

To set up Auto play press the Auto button. This will display Auto play panel which the player can use to modify the number of spins, set a loss limit or set a win limit. When a loss limit has been set the player can select Start to commence auto play.

When Auto play is on, the Play button will change to a Stop button. The remaining Auto plays will be displayed in the Stop button. The player can cancel Auto play by clicking the Stop button. Auto play will stop automatically if any of the limits set is reached or anything occurs that requires player intervention.

Start the spin

Press the Play button to start the spin at the stake displayed.

The reels will spin and then come to stop, displaying the result.

Symbol Wins

A win is matching consecutive symbols, from left to right starting from the left most reel, except Scatter which pays any.

Highest win paid per winning combination. All winning combinations are added together. See PAYS for further information.

Wilds

Wilds substitute for all symbols except Scatters.

Devil Wilds occur on Reels 2 to 5. Angel Wilds occur on Reels 3 and 4.

All wins where an Angel Wild has substituted are multiplied by either x4, x6, x8, x10, or x12.

Up to 2 Angel Wilds may appear each spin for a combined multiplier of up to x144.

Scatters

The Scatter symbol can appear in any reel.

3 or more Scatters award a Feature.

Select either the Be My Angel Free Spins or the Dynamite Lover Free Spins.

Once a choice is made the Feature will play out automatically.

The stake used to trigger the Feature will be used for the Feature duration.

Scatter wins are added to wins.

Choice 1 - Be My Angel Free Spins

7 Free Spins are awarded.

A random symbol is selected to become a Sticky Wild for the duration of the Free Spins on reels 2, 3, 4 and 5.

Four Sticky Wilds in a reel awards 3 extra Free Spins. Up to 12 extra free spins can be awarded.

Four Sticky Wilds in reel 3 or 4 converts to an Angel Wild.

The Angel Wild Multiplier starts at x4 and increases by 2 each spin up to x12.

The Scatter does not appear in the Be My Angel Free Spins.

Choice 2 - Dynamite Lover Free Spins

12 Free Spins are awarded.

All winning symbols except Scatters are part of a reaction and are replaced by symbols from above.

Dynamite Wilds appear on reel 3 and 4.

The Dynamite Wild Multiplier starts at 1 and is increased by 1 every time a reaction involves any Dynamite Wilds.

Dynamite Wilds multiply each other on different reels and add together on the same reel.

3 Scatters award 6 extra Free Spins and additional Scatters award an extra 6 Free Spins each.

Heartstopper™ Enhanced Free Spins

Every base game spin with only 2 scatters awards a Heart.

Hearts are saved separately for each stake.

40 Hearts trigger the Heartstopper™ Enhanced Free Spins.

In the Enhanced Be My Angel Free Spins the Purple Heart symbol becomes an additional Sticky Wild.

In the Enhanced Dynamite Lover Free Spins the Dynamite Wild Multiplier starts at x5.

General Information

The game when choosing the Be My Angel Free Spins has an RTP of 96.43%. The game when choosing the Dynamite Lover Free Spins has an RTP of 96.31%.

The prizes are paid in accordance with the payout table available on the game interface.

Any game in progress for more than 24 hours will be cancelled, and the corresponding bet will be refunded.

System malfunction voids all pays and plays.

Lil' Devil by The Cult arranged by Beggars Group Ltd and Warner Chapel.

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