

Game Rules

- 3 or more consecutive gems pay.
- Wins pay horizontally and vertically (but not diagonally).
- Winning gems are paid and removed.
- Remaining gems drop down and new gems are added at the top.
- Any further wins are paid and removed, in the same way and so on.
- Each window containing 1 or more wins will light an arrow (to the left of the window).
- Lighting the 6th arrow will pay an additional bonus feature: "Extra Diamonds".
- The prizes are paid in accordance with the payout table available on the game interface.

BONUS - EXTRA DIAMONDS

- A disc of 16 positions is shown, containing 12 cash values and 4 "x2" multipliers.
- Cash values scale with stake.
- Lamps spin around the disc and eventually stop on 1 position.
- If the final position is a cash position, it is paid (and the bonus ends).
- If a "x2" position is awarded, then the 12 cash positions are doubled and the bonus begins again.
- All Cash values are limited to 500 x stake.
- If all Cash values are at 500 x stake, x2 is replaced with 500 x stake and one last spin occurs.

Legal Information

- Malfunction voids all pays and plays.
- Any game in progress for more than 30 days will be cancelled, and the corresponding bet will be refunded.
- In accordance with fair gaming practices, the outcome of each and every game is completely independent.
- The chances of getting a particular outcome are always the same at the start of every game.
- The look and feel of the game and its individual components and displays are trade dress of Scientific Games Corp. and its Subsidiaries.
- TM and (c) 2018 Scientific Games Corp. and its Subsidiaries.