











#### SPECIAL SYMBOLS AND FEATURES

### VAMPIRE BITE

During a spin between 2 and 10 VAMPIRE BITES may occur on random positions on any of the middle 4 reels. Symbols which land on these positions will be transformed into WILD symbols. WILDS substitute for all paying symbols and count as the symbol which forms the longest winning combination on a single win way.

#### WEREWOLF SCRATCH

WEREWOLF SCRATCHES may occur during a spin on between 2 and 10 tile positions on any of the reels. Symbols which land on these positions will have a random WAYS MULTIPLIER of between x2 and x10 applied. The symbol will be counted as the number of symbols the multiplier shows in the ways calculation.

In the normal game the VAMPIRE BITE and the WEREWOLF SCRATCH features cannot occur together in a single spin. This may only happen during the BATTLE SPINS bonus mund.

#### VAMPIRE SPINS

The VAMPIRE SPINS symbol is a 1x4 scatter which may only land on the 1st and the last reel. Landing 2 VAMPIRE SPINS scatters in a single spin awards the VAMPIRE SPINS bonus round with 7 free spins. During VAMPIRE SPINS the VAMPIRE BITE feature occurs at an increased rate and with the same rules applied as in the normal game.

#### WEREWOLF SPINS

The WEREWOLF SPINS symbol is a 1x4 scatter which may only land on the 1st and the last reel. Landing 2 WEREWOLF SPINS scatters in a single spin awards the WEREWOLF SPINS bonus round with 7 free spins. During WEREWOLF SPINS the WEREWOLF SCRATCH feature occurs at an increased rate and with the same rules applied as in the normal game.

#### BATTLE SPINS

Landing both the VAMPIRE SPINS scatter and the WEREWOLF SPINS scatter in a single spin triggers the BATTLE SPINS bonus round with 7 free spins During BATTLE SPINS both the VAMPIRE BITE and the WEREWOLF SCRATCH features occur at an increased rate and may be triggered together in a single spin to potentially award WILDS with applied WAYS MULTIPLIERS.

The Vampire scatter and the Werewolf scatter do not land during Werewolf Spins, Vampire Spins or Battle Spins and thus no bonus spins may be awarded during any of the bonus rounds.

### HOW TO PLAY TRANSYLVANIA NIGHT OF BLOOD

### Total Stake

The Total Stake is the total of stakes per line. You can adjust it at any time, using the + or - buttons

### Spin the Reels

If you are playing on desktop, click the Spin button or press the spacebar to spin.

## Autoplay

Press the AUTO button to commence automatic play of the game at the currently selected stake. Select how many spins to play via the Total Spins Dropdown menu.

## More Autoplay settings

Select the loss limit. The Autoplay will stop at the tast spin before the loss limit is reached. The Autoplay loss limit should be higher than your stake. Expand the AUTOPLAY dialog by choosing MORE AUTOPLAY SETTINGS. Here you can select additional criteria for the AUTOPLAY stop including Stop if single win exceeds certain amount. Stop on Bonus Feature.

# General types of games

Check the pays menu in the game paytable if you are not sure of the game type

The values related to each symbol, shown either on the slot scene or on the dedicated Symbol Wins pages of the Pays menu, represent stake multipliers and not credits.

The prize value from one payline is equal to the total stake divided by the number of paylines, multiplied by the symbol multiplier advertised in the paylable. Where multiple wins occur on multiple win lines, the total win values are summed. If more than one win occurs on the same payline, the largest win is paid. Each individual payline can pay only once per spin.

Example: Total stake is 2. Total paylines are 20. Symbol multiplier for length of 5 is 300. The win for 1 payline with this symbol and length would be calculated as such: 2 / 20 \* 300 = 30.

The prize value from one payline in a Multiline game is equal to the stake multiplied by the symbol multiplier advertised in the paylable. Where multiple wins occur on multiple win lines, the total win values are summed. If more than one win occurs on the same payline, the largest win is paid.

Example: Stake is 2. Symbol multiplier for length of 5 is 20. The win for 1 payline with this symbol and length would be calculated as such: 2 \* 20 = 40.

The prize value from one way or cluster in a Ways or Winning Clusters game is equal to the stake multiplied by the symbol multiplier advertised in the paylable. Where multiple wins occur on multiple ways or clusters, the total win values are summed.

Example: Total stake = 2. Symbol win multiplier = 2. Win = 2x2 = 4.

If there is a Scatter Symbol in the game, all wins will be paid in addition to any other symbol wins occurring on the same spin.

Please be aware that each account allows only a single game to be played at any one time. Therefore, a game should not be played on more than one device, or multiple games on the same device simultaneously. Doing so may lead to various errors.

For the best gaming experience, use of the latest version of software is recommended.

Malfunction voids all pays and plays.

Minimum stake:

Maximum stake:

Game Version: 4.0.1

The prizes are paid in accordance with the payout table available on the game interface.

Any game in progress for more than 35 days will be cancelled, and the corresponding bet will be refunded.

In this game, the Jackpot Wheel is a graphic animation used for entertainment purposes and should not be used to estimate your chances of winning.

### WITH PROGRESSIVES

### **Jackpot Game**

Win one of the offered jackpot tiers when three or more jackpot symbols appear on the reels or the jackpot is triggered by a game feature. Spin the jackpot wheel to determine which of the offered jackpot tiers will be won. The size of the segments on the jackpot wheel do not correlate to the odds of winning each jackpot tier represented. The chances of winning a jackpot increase in correlation with the size of the stake played. The jackpot is triggered randomly and can be won by playing any of the linked jackpot games. To win the jackpot, the player is not required to make any decision other than to spin the reels. The stake value cannot be changed during free spins. Internet connectivity issues may cause delays in jackpot messages or updates, but they do not affect actual jackpot wins. It is not possible for two players to win the same jackpot. In the event two jackpot winnings occur close to one another the jackpot will be assigned in their respective order. Due to connectivity issues the jackpot value displayed may differ from the effective jackpot value. The jackpot could be temporary deactivated, when this occurs all contributions are paused. The jackpot amount available upon reactivation will be the same as before the deactivation.

## **Progressive Jackpot**

The progressive jackpot is accumulated by all stakes on games offering these jackpots and, in some cases, the jackpots may be offered on multiple websites. A percentage of each total bet is added to a common pot. Part of this contribution is used to form the progressively increasing jackpot amounts, and the other part, contributes to a seed fund, which is the minimum amount of money guaranteed to be made available to players after a jackpot is won by qualifying players. Once the jackpot has been won, a new progressive jackpot will be made available and the process repeats. The jackpot can be triggered and won by a single spin from a single user only. This jackpot does not have a ceiling value and can be won at any time. When the jackpot is won by another player, a notification appears in the jackpot panel. Once won, the amount is transferred directly to the user wallet, even if it is won during a bonus spin.

### Time Jackpot

The time jackpot is a progressive jackpot which is guaranteed to pay out before a set date and time. The prize pot grows with the contributions from the stake of each spin on a jackpot game, and the closer the prize pot gets to the advertised guaranteed latest payout time, the greater the odds of winning it.

Odds increase up to 100% when the guaranteed latest payout time is reached. Once the jackpot has been won, a new time jackpot will be made available and the process repeats with a new deadline for the next guaranteed payout. The jackpot can be triggered and won by a single spin from a single user only. This jackpot does not have a ceiling but must be won before the date and time specified. When the jackpot is won by another player, a notification appears in the jackpot panel. Once won, the amount is transferred directly to the user wallet, even if it is won during a bonus spin.

# **Dynamic Jackpot Allocation**

Only the first \$2 of a stake is eligible to win the time jackpot.

Stake amounts in excess of \$2 are contributed directly to the progressive jackpot.

# Daily Drop (time)

Current starting value is: \$200, Next minimum starting value is: \$200

## **Super Drop (progressive)**

Current starting value is: \$5,000.00, Next minimum starting value is: \$5,000.00

The RTP shown in the game help screens includes the 3% progressive jackpots contribution.