

Deal or No Deal[™] Keno

Introduction

Deal or No Deal™ KENO is a standard single player stand-alone Keno with 80 numbers to choose from and 20 numbers randomly drawn by the server at every draw. You can pick between 2 to 10 numbers. The game offers four different bonus rounds, a persistent Banker meter trail, and two progressive jackpots.

How to Bet

Choose between 2 to 10 numbers in the 80-number grid. Click a desired number on the grid to select it. The color of the number will change to a different color to show that the number has been selected. To unselect a number, click an already-selected number. You can select or unselect multiple numbers by pressing and dragging your cursor or finger over the numbers.

STAKE

Display the current stake amount for the base game. Press the minus button (-) to decrease the stake amount for the next round. Press the plus button (+) to increase the stake amount for the next round. On a mobile device, press the STAKE button and simply scroll up or down to select the desired stake.

CLEAR

Clear all selected numbers from the grid.

QUICK PICK

Randomly selects numbers from the grid to be played in the next draw. The number shown in the Quick Pick field indicates the total numbers which will be selected when you press Quick Pick (from 2 to 10).

Click the minus button (-) to decrease the selection of the numbers. Click the plus button (+) to increase the selection of the numbers.

SPEED

Click to change the speed of the drawn numbers from slow/normal/fast.

PLAY

Click to start the game.



Drawing Numbers

Once you have selected your desired numbers on the grid, press Play to start the game. The game will randomly draw 20 numbers out of the 80 numbers.

When a drawn number lands on a number on the grid that has not been selected, the number on the grid will change to a distinct colour. If the drawn number lands on a selected number, the number will also change color but to a different color than for an unselected number.

How to Win

Winnings are paid according to the paytable and depend on how many numbers you have selected and how many numbers have been matched. Winning payouts are indicated in the paytable on screen and adjust based on the numbers selected and your Game Stake amount.

Paytable

Pick 2		
Match	Payout	Probability
2 on 2	9	1 in 17

Pick 3		
Match	Payout	Probability
2 on 3	2	1 in 8
3 on 3	20	1 in 73

Pick 4		
Match	Payout	Probability
2 on 4	1	1 in 5
3 on 4	3	1 in 24
4 on 4	68	1 in 327

Pick 5		
Match	Payout	Probability
3 on 5	2	1 in 12
4 on 5	20	1 in 83
5 on 5	225	1 in 1 551

Pick 6		
Match	Payout	Probability
3 on 6	2	1 in 83



4 on 6	5	1 in 36
5 on 6	30	1 in 324
6 on 6	450	1 in 7 753

Pick 7		
Match	Payout	Probability
3 on 7	1	1 in 6
4 on 7	2	1 in 20
5 on 7	18	1 in 116
6 on 7	110	1 in 1 366
7 on 7	1500	1 in 40 980

Pick 8		
Match	Payout	Probability
4 on 8	2	1 in 13
5 on 8	15	1 in 55
6 on 8	30	1 in 423
7 on 8	200	1 in 6 233
8 on 8	2500	1 in 230 115

Pick 9		
Match	Payout	Probability
4 on 9	1	1 in 9
5 on 9	5	1 in 31
6 on 9	21	1 in 175
7 on 9	200	1 in 1 691
8 on 9	1000	1 in 30 682
9 on 9	5000	1 in 1 380 688

Pick 10		
Match	Payout	Probability
4 on 10	1	1 in 7
5 on 10	2	1 in 20
6 on 10	12	1 in 88
7 on 10	60	1 in 621
8 on 10	375	1 in 7 385
9 on 10	2500	1 in 163 382
10 on 10	10000	1 in 8 911 712



Briefcase Bonus Round

The Briefcase Bonus Round consists of two separate games which you play every time you enter the Briefcase Bonus Round. First you play the Game Show bonus game, which is played in a similar way to the TV show, then you get the chance to win a progressive jackpot in the Jackpot Round bonus game.

In the base game there are 6 briefcases on the main screen. When a new game starts, the 6 briefcases will populate with 6 different random numbers (from 1-80) which appear on each briefcase. These numbers can be the same as the ones you pick for the Keno base game draw.

These 6 briefcases numbers are the Briefcase Bonus Round numbers. During the base game draw, if one of the briefcase numbers is drawn, the briefcase will open indicating that it has been matched. If either 5 or 6 briefcase numbers are matched during a single base game, it will trigger the Briefcase Bonus Round.

- If 5 briefcases match, you will play the Game Show and the **Silver** Jackpot Round bonus game with a chance to win the Silver progressive jackpot.
- If 6 briefcases match, you will play the Game Show and the **Gold** Jackpot Round bonus game with a chance to win the Gold progressive jackpot.

Game Show Bonus Game

26 briefcases will appear in the middle of the screen - each briefcase contains a hidden cash prize. On the left-hand side of the screen, there are 13 "low" cash prizes and on the right-hand side, there are 13 "high" cash prizes.

At the beginning of the bonus round, you will be asked to pick one of the briefcases. That briefcase becomes Your Briefcase and will move to the bottom of the screen and will remain closed until the end of the bonus round.

Round 1

You must pick 5 briefcases to eliminate from the 25 left on the screen. Every time you click/tap on a briefcase, it will open and reveal a cash prize. The revealed cash prize will then be removed (eliminated) from the list on either the left or right of the screen.

Once you have eliminated the first 5 briefcases, the Banker's phone will ring, and a pop-up message will appear on screen with the Banker's Offer.

The Banker's Offer is provided at various stages during the Bonus Round as an option to accept a cash amount in exchange for your briefcase and stop the bonus round at that point.

The offer is always calculated on the remaining cash prizes that are still in play in the unopened briefcases. You will be asked to choose between:



- DEAL accept the Banker's offer and the bonus round will end or,
- **NO DEAL** refuse the Banker's offer and keep playing the bonus round.

There are 20 briefcases left in the center at the end of round 1.

Round 2

You will be asked to pick another 5 briefcases to eliminate. Like the previous round, the Banker will make an offer after all 5 briefcases have been eliminated and you will be asked to Accept (Deal) or Refuse (No Deal) the Banker's Offer.

There are 15 briefcases left in the center at the end of round 2.

Round 3

You will be asked to pick a further 5 briefcases. Like the previous round, the Banker will make an offer and you will be asked to Accept (Deal) or Refuse (No Deal) the Banker's Offer.

There are 10 briefcases left in the center at the end of round 3.

Round 4

You will be asked to pick 5 more briefcases. Like the previous round, the Banker will make an offer and you will be asked to Accept (Deal) or Refuse (No Deal) the Banker's Offer.

There are 5 briefcases left in the center at the end of round 4.

Round 5

You will be asked to pick 2 more briefcases. Like the previous round, the Banker will make an offer and you will be asked to Accept (Deal) or Refuse (No Deal) the Banker's Offer.

There are 3 briefcases left in the center at the end of round 5.

Round 6 – FINAL ROUND

Round 6 is the final round of the bonus game. You will be asked to eliminate 2 briefcases. Two briefcases now remain – the one in the center of the screen and Your Briefcase that you chose at the beginning of the bonus game.

With the last 2 briefcases in view, the Banker will make a final offer to you to accept a cash prize instead of collecting the prize hidden in Your Briefcase. You will be given the option to Accept (Deal) or Refuse (No Deal) the Banker's Offer.

- DEAL accept the Banker's offer and the bonus game will end and you will win the amount in the Banker's Offer *or*;
- NO DEAL refuse the Banker's offer and you will win the prize hidden inside Your Briefcase.

If you choose NO DEAL, you will be offered the chance to swap (switch) Your Briefcase with the one in the middle of the screen. If you choose to accept the swap, Your Briefcase will be seen to switch



with the briefcase in the middle of the screen. Your Briefcase will now open and reveal the hidden cash prize that you have won.

If you decide to keep Your Briefcase without doing the swap, Your Briefcase will open and reveal the cash prize that you have won.

At the end of the bonus round, any briefcases that have not been opened yet will open and reveal the prize inside.

The cash prizes are adjusted accordingly based on bonus round level and your base game stake that has triggered the bonus game. Cash prizes in level 2 (by matching 6 briefcases numbers in the base game) are bigger than level 1 (5 briefcases matches).

Jackpot Round

After you have completed the Game Show bonus game, you will **always** automatically enter the Jackpot Round for a chance to win either the Silver progressive jackpot, if you matched 5 briefcases' numbers during the base game, or the Gold progressive jackpot if you matched all 6 briefcase numbers in the base game.

There are three rounds in the Jackpot Round bonus game. In each round, you need to find the key that is hidden amongst one of the five briefcases to progress to the next round. There are three rounds to play.

Round 1

Five briefcases will appear on the screen. You will be asked to pick one of the briefcases. One of the briefcases has a key inside and the other 4 have a consolation prize.

If you successfully pick a briefcase that has the key in it, you will unlock the padlock and move to the next round.

If the briefcase you picked contains one of the consolation prizes, you will win that consolation prize (in addition to your winnings from the Game Show bonus game) and the jackpot round will end.

Round 2

Like Round 1, five briefcases will appear on the screen and you will be asked to pick one of them. If you find the briefcase with the key inside, you will move to round 3 with all the other 4 briefcases paying a consolation prize (in addition to your winnings from the Game Show bonus game).

Round 3

This is the final round. Like the previous rounds, you will be presented with 5 briefcases. If you successfully pick the briefcase that contains the key, you will win a bonus prize multiplier of your base game stake and it will unlock the last padlock. The safe will open revealing either the Gold or the Silver progressive jackpot that you have won.

The outcome of the Jackpot Round is predetermined by the server before the bonus game starts. Therefore, the player's picks in the Game Show do **NOT** interfere or influence the outcome of the Jackpot Round.



Progressive Jackpots Contribution

The progressive jackpots increment with every bet and a percentage will be kept in the jackpot reserve fund for the jackpot reseed.

Silver Progressive Jackpot

- reseed value is set at \$100.00.
- 0.72% of every bet made by players contribute to increment the live jackpot.
- 0.29% of every bet is kept for reseeding the jackpot when it has been won.

Gold Progressive Jackpot

- reseed value is set at \$2,500.00.
- 0.20% of every bet made by players contribute to increment the live jackpot.
- 0.20% of every bet is kept for reseeding the jackpot when it has been won.

The progressive jackpots are available in "real play" only.

Only one progressive jackpot can be won during a single game. It is not possible for two players to simultaneously win the jackpot. The jackpot is locked when it is being won. This means that no other bets will be accepted for it and only one player at a time is able to win it.

Banker Bonus' Meter

There are two bonus games offered in the Banker's Trail Meter: **Briefcase Bonanza** and **Cash Road Bonus**.

At the top of the screen in the base game is the Banker's Bonus Meter. The meter contains 20 separate segments. During each game, if the mobile phone symbol number that appears on the grid at the start of a new game is drawn, a counter level of the meter will light up. Once you complete the meter, you can choose to play either The Briefcase Bonanza Bonus game or Cash Road Bonus game.

On the Banker's Bonus Meter, there is a box that displays your Bonus Stake which is a calculation based on your average stake played since the meter started filling up. The Bonus Stake is the reference stake that is used to calculate the bonus round prizes in the Briefcase Bonanza or the Cash Road Bonus.

Briefcase Bonanza

Briefcase Bonanza bonus game is a shorter version of the Game Show bonus game in which you will be playing the same game show format but with 16 briefcases instead of 26. Like the Game Show bonus game, each briefcase has a cash prize hidden and they are listed on the left and the right side of the screen.

You will be presented with 16 briefcases and asked to choose **Your** briefcase. 15 briefcases remain in the center of the screen. The rest of the bonus will be played in a similar way to the Game Show bonus round with the exception that there are less rounds and less briefcases to eliminate in each of



them. The Banker will always appear at the end of each round to make an offer and you will be asked to choose between Deal (accept) or No Deal (refused).

There are 4 rounds in the bonus game.

- Round 1 will eliminate 4 briefcases. 11 briefcases will remain in the centre.
- Round 2 will eliminate 4 briefcases. 7 briefcases remain.
- Round 3 will eliminate 3 briefcases. 4 briefcases remain.
- Round 4 is the final round and you will be asked to eliminate 2 briefcases. 1 briefcase remains in the centre.

In the final round, if you choose No Deal on the Banker's offer, before opening Your Briefcase, you will be given the option to swap (switch) Your Briefcase with the one remaining in the center. The cash prize you win will be in the briefcase you open at the end of the bonus game which will be either the original one or the swapped one (if you chose to swap Your Briefcase at the end).

At the end of the bonus game, any briefcases that have not been opened yet will open and reveal the prize inside.

The cash prizes are adjusted accordingly based on your Bonus Stake value on the Banker's Bonus Meter. The higher the Bonus Stake value, the higher the prizes in each briefcase.

Cashroad Bonus

The Cashroad Bonus game has a Start position and 25 steps that lead up the 'road' each offering an ever-increasing multiplier prize. The multiplier prizes will be used to multiply your Bonus Stake value on the Banker's Bonus Meter to determine the cash prize you will win during this bonus game.

To progress along the road, you will make a series of decisions based on choosing from 5 briefcases each time. Each briefcase contains two possible items:

• "Move X Steps" where "X" represents the number of steps you will move along the road plus either "Continue" <u>or</u> "Collect".

If the briefcase that you choose has "Continue" inside, you get to choose a new briefcase and continue your progress along the road. You will keep playing a new round of picking a briefcase as long as your chosen briefcase has the word "Continue" or until you reach the last spot on the road in which case you have won the top award in the bonus game.

If you choose a briefcase with "Collect" inside, you will move the number of step(s) shown in the briefcase and the spot that you will land on the road marks the end of the bonus round. The multiplier prize corresponding to that spot will be used to multiply with your Bonus Stake to give you your winnings for the bonus game.



Terms and Return to Player

In the event of a game in real play being interrupted, (i.e. started but not completed due to connectivity issues or accidentally closing the browser, etc.), depending on the previous state of the game, it will either resume from the point of the last draw or display the outcome of the game already in play. Any winnings will be correctly credited to the player account and will be exact according to the result prior to the game being interrupted.

In the event of a non-responsive game or problem during a bonus round, the game will repeat the incomplete game and display the result to the player when the game is next launched.

Any game in progress for more than 35 days will be cancelled, and the corresponding bet will be refunded.

In the event of equipment failure or planned/unplanned terminations, progressive jackpot parameters, (including jackpot values and incremental percentages), are fully restored with identical parameters, after the restart.

The odds of getting a particular outcome are always the same at the start of every game. The odds do not vary based on prior outcomes, bet size, balance size, numbers picked, time of day, day of the week, etc. For example, if the top award is won on a given play of the game, the chances of winning the top award on the next play are exactly the same. Likewise, prior losses do not change future odds.

The theoretical average return to player (RTP) is between 91.43% and 92.82% depending on how many numbers are picked. This RTP represents the long- term expected payback of the game which has been calculated by an independent testing company. The prizes are paid in accordance with the payout table available on the game interface. Malfunction voids all pays and plays.

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