

GDM Help File (NOVA)

Medusa Megaways™

MEDUSA returns in her latest epic with MEGAWAYS to win. Are you brave enough to challenge her?

As dark clouds roll over the horizon, MEDUSA awaits to seduce you with five in-game bonus features. Will you be caught standing still in the MEDUSA'S GAZE FEATURE? Win the FREE GAMES FEATURE but beware of her bite in the SNAKE STRIKE FEATURE?

BUY PASS allows you to purchase FREE GAMES and if you can't get enough, the TEMPTATION FEATURE lets you replay the FREE GAMES FEATURE.

This atmospheric and action packed game will keep your balance ticking over, and your pulse racing.

The theoretical average return to player (RTP) is

- Standard: 96.286%
- BUY PASS: 97.630%

MEGAWAYS™

- The number of symbol positions appearing on each reel of the MAIN REEL ARRAY is determined randomly at the beginning of each Game Round.
- Reels 1 and 6 can contain 2, 3, 4, 5, 6 or 7 symbol positions each Game Round.
- Reels 2, 3, 4 and 5 can contain 2, 3, 4, 5 or 6 symbol positions each Game Round.
- Number of symbol positions is determined independently for each reel.
- Including EXTRA REEL, each Game Round has between 324 and 117,649 total ways to win.
- Number of symbol positions on each reel is fixed throughout the Game Round, including both the initial reel spin and any subsequent REACTIONS.
- If FREE GAMES FEATURE is triggered during the Game Round, number of symbol positions on each reel is re-evaluated at the commencement of the first FREE GAME and for each new FREE GAME Round thereafter.

EXTRA REEL

- EXTRA REEL adds a symbol position to each reel it appears above.

- EXTRA REEL appears above Reels 2, 3, 4 and 5 only.
- Symbols appearing on EXTRA REEL are determined independently of the MAIN REEL ARRAY.
- Any symbol can appear on EXTRA REEL during Bought Games except SCATTER and SOLDIER.
- Any symbol can appear on EXTRA REEL during FREE GAMES FEATURE.
- SCATTER can only appear on EXTRA REEL during FREE GAMES FEATURE if revealed via SNAKE STRIKE FEATURE.

REACTIONS

- A REACTION is triggered whenever one or more winning combinations occur.
- After all applicable wins have been paid, every symbol appearing in a winning combination is removed from its respective reel.
- Any remaining symbols cascade downwards on the MAIN REEL ARRAY and shift left on EXTRA REEL (if applicable).
- Empty reel positions are populated by new symbols appearing from above each respective reel on the MAIN REEL ARRAY and from the right of EXTRA REEL.
- Wins are evaluated again when all symbol positions have been filled.
- REACTIONS can be retriggered indefinitely.
- REACTIONS can be triggered during FREE GAMES FEATURE.

MEDUSA'S GAZE

- May be triggered whenever one or more WILD symbols appear on EXTRA REEL.
- Reels directly below WILD symbol(s) are covered by MEDUSA.
- MEDUSA replaces one or more symbols on covered reels with WILD symbols.
- MEDUSA can replace any symbol with WILD except SCATTER.
- MEDUSA'S GAZE FEATURE can be triggered again after each REACTION.
- MEDUSA'S GAZE FEATURE can be triggered once per spin and once per REACTION only.
- Wins are paid once only after each MEDUSA'S GAZE FEATURE has completed.
- WILDS added to the MAIN REEL ARRAY that do not immediately appear in a winning combination remain on their respective reel until they appear in a subsequent winning combination or until the end of the Game Round.
- MEDUSA'S GAZE FEATURE can be triggered during FREE GAMES FEATURE.

FREE GAMES FEATURE

- 3 SCATTER symbols anywhere on screen award 10 FREE GAMES.
- Each additional SCATTER appearing thereafter adds an extra 5 FREE GAMES to the trigger award.
- SCATTERS are evaluated once only at the conclusion of the game round.

UNLIMITED WIN MULTIPLIER FEATURE

- Win Multiplier starts at x2.
- Win Multiplier increases by 1 before each REACTION.
- Win Multiplier remains at its current value at the commencement of the next Free Game Round.
- Win Multiplier value can increase indefinitely.
- Win Multiplier applies to all winning combinations.
- Win Multiplier returns to x1 at the completion of FREE GAMES FEATURE.

SNAKE STRIKE FEATURE

- SNAKES appear to the left and right of EXTRA REEL throughout FREE GAMES FEATURE.
- SNAKE STRIKE FEATURE is triggered whenever 1 or more SOLDIER symbols appear on EXTRA REEL during FREE GAMES.
- Each SOLDIER that appears on EXTRA REEL is ATTACKED by one of the two SNAKES.
- If SOLDIER is attacked by LEFT SNAKE, symbol position turns into WILD.
- If SOLDIER is attacked by RIGHT SNAKE, symbol position turns into SCATTER.
- SNAKE STRIKE FEATURE can be retriggered during REACTIONS if subsequent SOLDIER symbols appear on EXTRA REEL.
- MEDUSA'S GAZE FEATURE is triggered once only per spin and per REACTION after any applicable SNAKE STRIKE FEATURES have completed
- Wins are paid once only per spin and per REACTION after all FEATURES have completed
- FREE GAMES FEATURE can be retriggered during FREE GAMES FEATURE
- FREE GAMES are played at the coin value of the trigger game

TEMPTATION FEATURE

- Triggered once all FREE GAMES have completed.
- Two OPTIONS are presented.
- Choose whether to COLLECT the current FREE GAMES win or REPLAY the FREE GAMES FEATURE.
- If player COLLECTS the current FREE GAMES win, FREE GAMES FEATURE completes.

- If REPLAY OPTION is selected, winnings from the original FREE GAMES FEATURE are forfeited.
- Any wins accrued during the Bought Game that triggered FREE GAMES FEATURE are BANKED and are not forfeited if REPLAY OPTION is selected.
- Number of REPLAYED FREE GAMES awarded is equal to the number of FREE GAMES awarded in the original FEATURE trigger.
- Win Multiplier resets to x2 at the beginning of the REPLAYED FREE GAMES FEATURE.
- REPLAYED FREE GAMES are played at the coin value of the trigger game.
- FREE GAMES FEATURE can be REPLAYED once only.
- TEMPTATION FEATURE is not triggered again after REPLAYED FREE GAMES FEATURE completes.

BUY PASS FEATURE (if applicable)

- BUY PASS allows you to bypass regular gameplay and immediately trigger the FREE GAMES FEATURE.
- Cost to activate BUY PASS is equals to 100x your total bet.
- FREE GAMES FEATURE is played at the selected coin value when BUY PASS was triggered.
- 10 FREE GAMES are always awarded when FREE GAMES FEATURE is activated via BUY PASS.
- No trigger win is awarded when FREE GAMES FEATURE is triggered via BUY PASS.
- BUY PASS cannot be activated during REACTIONS.
- BUY PASS cannot be activated during FREE GAMES FEATURE.
- BUY PASS cannot be activated during Autoplay.

GAME RULES

- Game cost is 25 coins
- Payouts are made according to the Paytable
- All wins are multiplied by the coin value
- Highest win paid per winning combination
- Coinciding wins are added
- Winning combinations can occur anywhere on all reels
- Each symbol can be used only once per winning combination
- Only positions containing the winning symbol are used in determining the win for that symbol
- All wins begin with leftmost reel and pay left to right on consecutive reels
- SCATTER appears on Reels 1-6 only except during FREE GAMES FEATURE where it may also be revealed on EXTRA REEL via SNAKE STRIKE FEATURE
- SOLDIER can appear on EXTRA REEL during FREE GAMES FEATURE only
- WILD appears on EXTRA REEL only unless MEDUSA'S GAZE FEATURE is triggered in which case WILDS may also appear on Reels 2-5

- WILD substitutes for all symbols except SCATTER and SOLDIER
- The prizes are paid in accordance with the payout table available on the game interface.
- Any game in progress for more than 24 hours will be cancelled, and the corresponding bet will be refunded.
- Malfunction voids all pays and plays

GAMBLE FEATURE (if applicable)

- To gamble any win press GAMBLE then select RED/BLACK or a SUIT
- Win is DOUBLED (X2) if RED/BLACK choice is correct
- Win is QUADRUPLED (X4) if SUIT choice is correct
- Progressive Jackpot Wins (if available) may not be gambled
- Number of times winnings may be gambled:

How to Play

- 1: Choose your BET per line
- 2: SPIN

MAIN GAME SCREEN BUTTONS:



Gamble Button:

Select to use gamble feature. (if applicable)



SPIN:

Spins the reels



STOP SPIN:

If AUTOPLAY is not active STOP SPIN will stop the reels from spinning as soon as possible



AUTOPLAY:

Select the AUTOPLAY icon and set the number of spins. When more than zero AUTOPLAYS is selected the SPIN button will display the AUTOPLAY icon which can be clicked to start



STOP AUTOPLAY: Once auto play begins the SPIN button turns into a STOP AUTOPLAY.



CONTINUE: During free games, this button when appears allow players to skip to the next free game.



Bet Up: Adjusts the BET. The UP (+) buttons adjust the BET up



Bet Down: Adjusts the BET. The Down (-) buttons adjust the BET down



Menu:
Accesses the SETTING page for EFFECTS QUALITY, SPIN BUTTON POSITION, BET and AUTOPLAY options
HOME (🏠) is accessible via this option which will access the casino menu

Menu PAGE BUTTONS:



Settings: Accesses the SETTING page for EFFECTS QUALITY, SPIN BUTTON POSITION



Bet: Accesses Bet settings which allows adjustment of the BET per LINE



Autoplay: Allows automatic consecutive normal game plays. Select the amount of Autoplay Spins. The available autoplays are 0,10,25,50,100



Info: Accesses pay awards for winning symbol combinations. Also contains the rules for the game.



Sounds: Activates MUTE if clicked during a SPIN.
Activates SOUNDS if sounds are not loaded at game launch or if MUTE is active
Accesses volume controls and sound options if clicked when sound is active and reels are not spinning

Keyboard Shortcuts:

Space Bar:

- When game is Idle, pressing Space Bar initiates a Reel Spin
- When one or more reels are spinning, pressing Space Bar forces these reels to stop spinning and land in their final position
- Holding down Space Bar will automatically force reel stop and initiate a new Spin once the current Spin completes
- When Welcome Banner or Feature Trigger Panel is displayed on screen, pressing Space Bar removes them and initiates the Feature (where relevant)

Enter: Same functionality as Space Bar

The game displays all your details in the following display fields:

Balance: Displays your total balance

Total Bet: The total wager staked.

Win (displayed in message bar): Displays the amount won in the spin