

Introduction

Velocity is an online multiplayer 'Crash' game of chance.

Players aim to cash out before a crash occurs to win their bet multiplied by the current multiplier. The multiplier starts at 1.00x and increases at a rate of 100ms up to a random, predetermined value. Players can cash out at any point between 1.01x and 1,000,000x.

Your choice has no impact on the game other than deciding when to cash out.

Multiplier and Bet Limits (per single bet)

	Minimum	Maximum
Bet Limits	\$0.20	\$200.00
Multiplier	1.00x	1,000,000x

Depending on which is reached first, a bet is automatically paid out when the rocket hits the 1,000,000x multiplier or when the potential win amount reaches \$100,000.00 (or currency equivalent).

Please note, if a payout limit is set by the operator this will override the maximum payout of the bet. For full details, please refer to the site's Terms and Conditions.

Placing Bets

To place a bet, simply select an amount and press the 'Bet' button.

If a player changes their mind, they can cancel a bet before the round starts by pressing the 'Cancel' button.

Before each round begins, a countdown timer will appear, showing how much time you have left to place your bet. You can also place a bet during the current round to participate in the next one

Adjusting Bets

- Fine-tune your bet size by using the '+' and '-' buttons.
- Choose from the pre-set values or enter an amount manually.

- You can place a bet while a game is in progress. A message 'waiting for next round' will appear on the button and allow you to cancel this bet until the next round begins.

Cashing Out

Players can collect their winnings by pressing the 'Cash Out' button. Your win is calculated by multiplying your bet by the Cash Out multiplier.

A few things to keep in mind:

- If you don't cash out before the rocket flies away, you lose your bet.
- If the crash occurs at 1.00x, then all bets placed in that round are automatically lost.
- Once you cash out, the current game is over for you and you can start placing bets for the upcoming round.
- You will be cashed out automatically if the maximum payout per bet of 1,000,000x or \$100,000.00 (or currency equivalent), whichever is reached first.
- All winnings are rounded down to two decimal places.

Setting Up Auto Play

- Use the 'Auto Play Options' toggle on the panel on screen and select 'Auto Play' to enable auto play.
- Select your desired bet size before starting auto play.
- Choose the number of rounds and set stop conditions, such as 'Stop if balance decreases by [user's desired amount]'.
- You can stop auto play at any time by pressing the 'Stop' button.

Auto Cash-Out

To enable Auto Cash-Out, players can toggle the 'Auto Play Options' button:

- Here, you can select the 'Auto Cash-Out' option.
- When using Auto Cash-Out, users must enter a multiplier amount into the Auto Cash-Out field.

- The game will automatically cash out once the rocket reaches this multiplier. If the rocket flies away before the amount is reached you lose your bet.
- Once the game round starts, you can no longer modify these settings, but you can cash out before the auto amount is reached by pressing the 'Cash Out' button.

Bet History and Replay Function

In your user history you will be able to view: the games you have played, the amount staked and how much you have won.

To view the full results of a game, click the arrow to expand the details. From here, you will see the exact date and time of the bet, alongside the outcome – including the multiplier you cashed out at and the final multiplier of the game.

The user history will show the last 10 games you have played. For a complete history, please refer to your operator account.

Statistics Panel – last multiplier results

The statistics panel at the top of the game displays crash multiplier values from recent game rounds ordered by most recent first.

Return to Player (RTP)

The Return to Player (RTP) is the theoretical statistical percentage of the total money bet in a game that is paid out as winnings over time.

Values are calculated initially by dividing the total possible payouts by the total possible outcomes that are available within the game.

Values reflect the maximum expected return and do not change.

For this game, the RTP is 98.5%.

Non-completed games (games in progress) policy

In the event of a disconnection resulting in a non-completed game, the following terms apply, as the case may be:

- If the disconnection occurs before the rocket has launched, the game is cancelled and the corresponding bet will be charged to the player's account.
- If the disconnection occurs after the rocket has launched and said rocket crashes immediately at 1.00x, the bet will be settled as a loss and no prize shall be awarded to the player.

- If the disconnection occurs after the rocket has launched and the multiplier is greater than 1.00x, then an auto-cashout will be applied at the last multiplier seen and the corresponding prize will be deposited into the player's account.
- If the disconnection occurs in a game with an auto-cashout, the game will be completed and the prize, if any, will be deposited into the player's account.

Once reconnected, you can view 'Bet Outcomes' in the User History section.

Malfunction voids all plays and pays.

Winnings are paid according to the payout table. Notwithstanding the foregoing, should an upper winning limit be specified, said limit will prevail. However, the upper limit may be unreachable depending on the game's bet configurations.

Some features, such as Buy Bonus, Buy Pass, Fortune Spins, Feature Buy, Turbo and Speed Spins, some other configurable features and additional bets may not be available.

Game Version: v1.0