











## AWARDS



					
18+ = £100.00	18+ = £62.50	18+ = £37.50	18+ = £25.00	18+ = £25.00	18+ = £10.00
15 - 17 = £20.00	15 - 17 = £10.00	15 - 17 = £7.50	15 - 17 = £5.00	15 - 17 = £5.00	15 - 17 = £3.00
12 - 14 = £10.00	12 - 14 = £6.25	12 - 14 = £4.00	12 - 14 = £3.00	12 - 14 = £3.00	12 - 14 = £1.00
10 - 11 = £5.00	10 - 11 = £3.00	10 - 11 = £2.00	10 - 11 = £1.00	10 - 11 = £1.00	10 - 11 = £0.80
8 - 9 = £2.50	8 - 9 = £2.00	8 - 9 = £1.00	8 - 9 = £0.60	8 - 9 = £0.60	8 - 9 = £0.30
7 = £2.00	7 = £1.25	7 = £0.75	7 = £0.40	7 = £0.40	7 = £0.20
6 = £1.50	6 = £0.75	6 = £0.50	6 = £0.20	6 = £0.20	6 = £0.15
5 = £1.00	5 = £0.50	5 = £0.25	5 = £0.15	5 = £0.15	5 = £0.10


Clusters of symbols within the main grid. The total number of connected symbols determine the value of the win.




## CLUSTER PAYS


Each spin, symbols fill the waterfall grid. Wins are paid for 5 or more symbols linked vertically and/or horizontally.  
All winning clusters are added together.  
Awards are multiplied by the base stake.

**WINNING GAME**



**NON-WINNING GAME**





CASCADES

After every spin all winning combinations are paid, any symbol involved in a winning cluster is removed from the screen.


All remaining symbols will drop to fill the empty positions.

Symbols in the reel above the waterfall with an empty position below will fall directly into the waterfall grid.

After this any remaining empty positions are replaced by new symbols cascading from above.


Any new winning clusters that result from the cascade of new symbols will repeat the process.

The cascade will continue until no more winning combinations appear in view.





TOP REEL

Each spin any symbols in the reel above the waterfall will step one position to the left. New symbols may be created on the right-hand side. Possible symbols are:

 **COINS**  
Coins display a multiple of the stake value.


Once captured within the grid they will remain there for subsequent games and will continue to fall into empty positions created below them.

Any coin reaching the bottom row of the waterfall will be paid and removed from the grid.

 **WILDS**  
Wilds substitute for any symbols except coins and 


Once captured within the grid they will remain there for subsequent games and continue to fall into empty positions created below them until they form part of a winning cluster.


Wilds can form multiple winning clusters.





**CASCADE BONUSES**

Winning cascades light panels in a five stage trail to the left of the waterfall. After all cascades have been processed, if the panels have been lit to stage 3 or stage 5 then the relevant bonus is awarded.




 **RAPID RUN (Stage 3)**  
Coins in the waterfall are washed down one position. More coins may be added to the grid.


 **JUNGLE FALLS (Stage 5)**  
The screen shakes and coins in both the grid and top reel fall into the bottom row and are paid. Extra wild symbols may also fall into the grid.





**ANIMAL EXTRAS**


After a cascade it is possible that one of the three animals around the waterfall becomes active and modifies the grid.





 **CROCODILE**  
The crocodile may swim beneath the waterfall and remove the bottom symbol from a column that contains a coin. All symbols above fall down one place and the empty position at the top is filled by a new symbol. Any resulting wins are awarded.

 **BIRD**  
The bird may fly across the grid changing all positions in one row to the same symbol. This will result in a winning cluster.

 **MONKEY**  
The monkey may remove all the bananas in the grid. An award will be made for the number of bananas removed. Symbols will drop to fill the empty positions with new symbols being added to the grid.



FREE SPINS




3 or more bonus symbols anywhere in the waterfall award the Free Spins bonus.

6 Free Spins are awarded for 3 bonus symbols with additional trigger symbols each adding 2 Free Spins.



In Free Spins each winning cascade is paid and then increases the unlimited multiplier by +1. Both cluster wins and coin wins are multiplied by multiplier value within the bonus.

The Free Spins bonus can be re-triggered by another 3 or more bonus symbols landing in the grid within the feature.


Free Spins base prizes are the same as the trigger bet. The bonus win is added to any previous cluster wins.



Merging Coins



Where one coin falls into a position in the waterfall grid directly above another coin, then the top coin will merge into the one below. The new coin value will be equal to the value of the previous two. The empty position created will be filled by symbols falling into place from above.



Spin Chance


Spin Chance is triggered automatically if the credit is reduced below the current price of play, yet is still greater than zero.

Spin Chance offers the player an opportunity to wager their remaining credit in an attempt at winning an additional spin at the current bet.

To play Spin Chance, select the "PLAY" button to begin moving the pointer across the meter. Alternatively, select the "NO THANKS" button to exit Spin Chance with the remaining credit.

If the pointer stops on the green segment, a spin at the current bet is awarded and plays automatically. If the pointer stops on the red segment, the player loses any remaining credit and exits to the base game.

The red and green segments are proportional to the amount of credit in relation to the current bet. The chance of winning a spin is determined by this ratio.




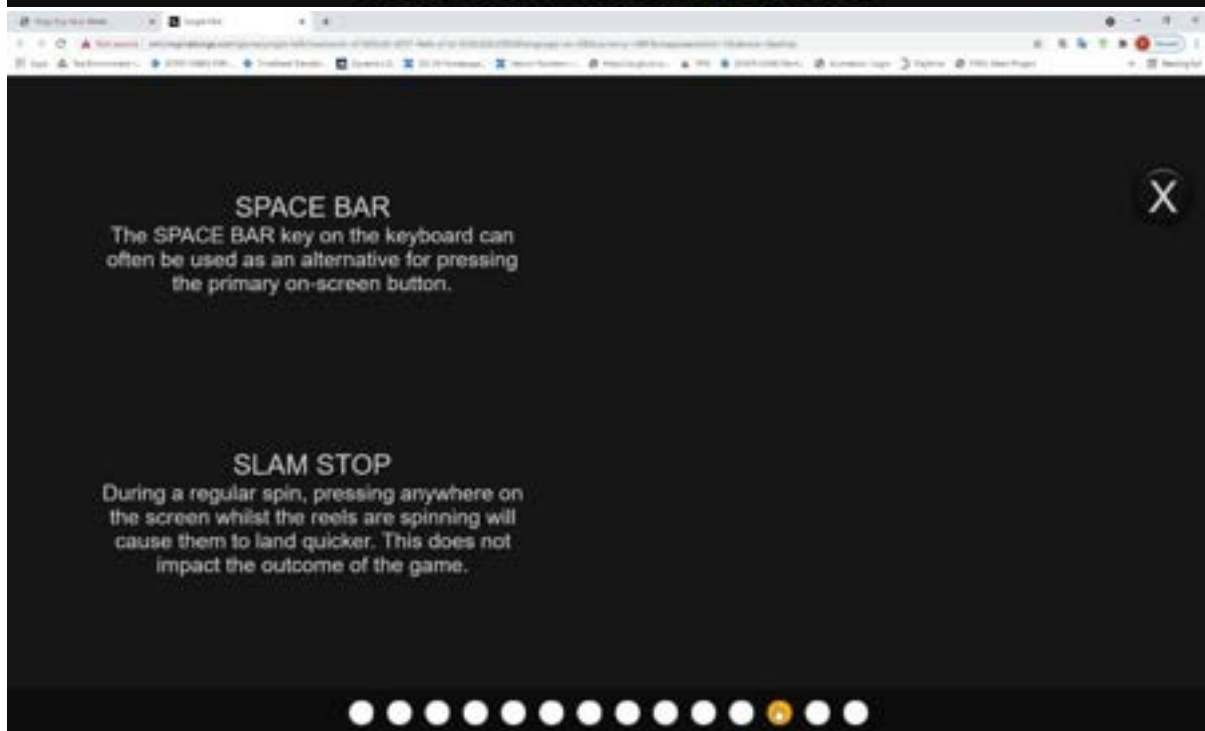
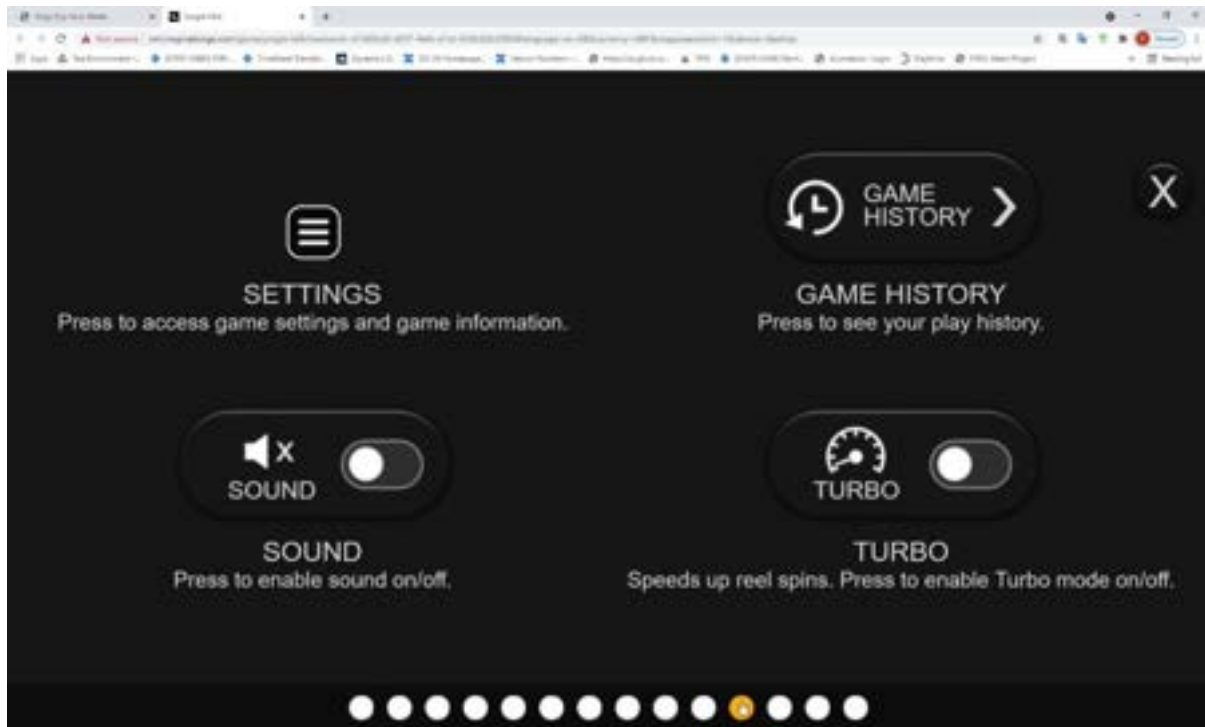
Main Game Controls

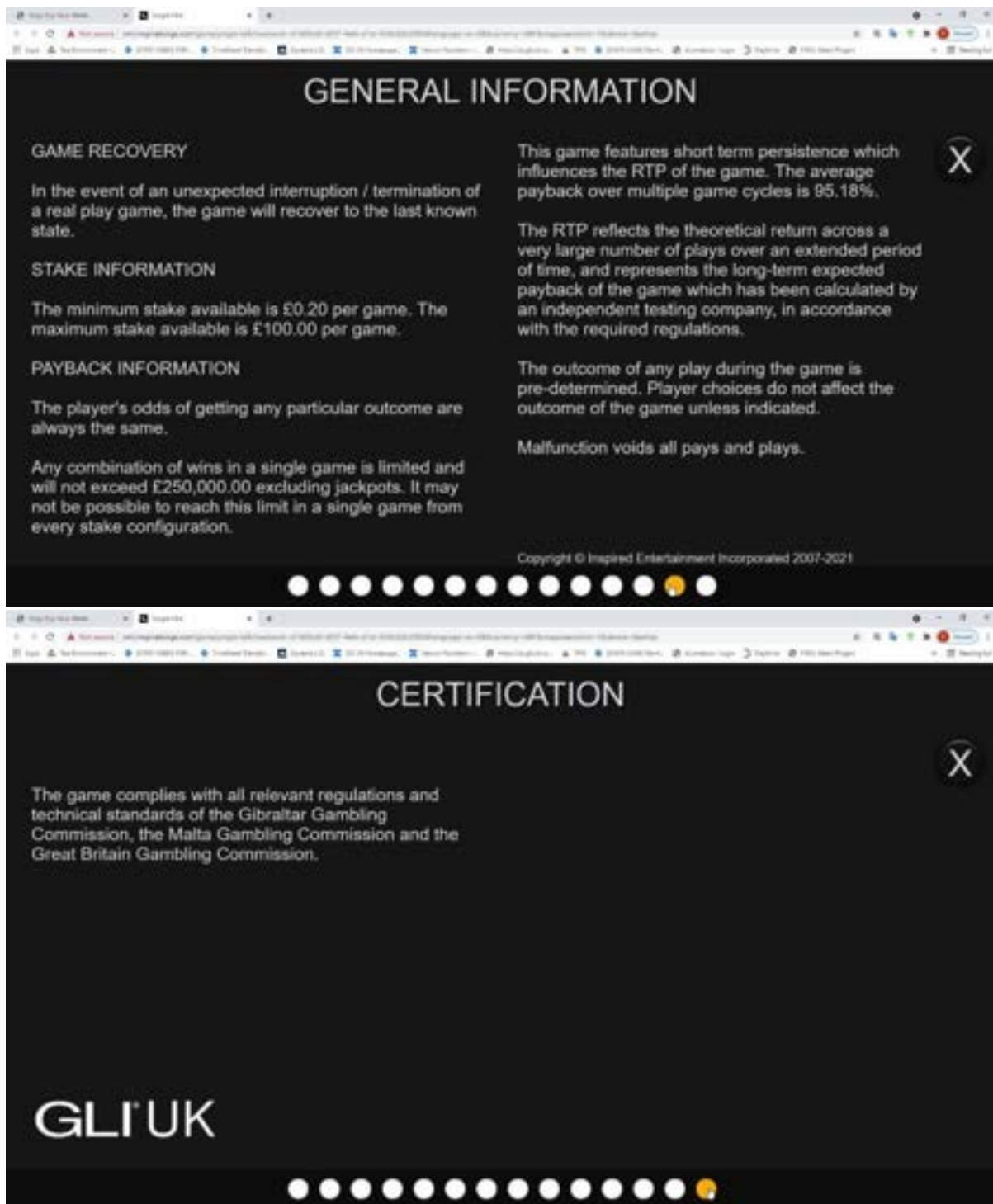
**SPIN**  
Press to start playing at the current stake value.

**STAKE**  
Pressing once will open stake window for you to adjust your stake amount.

**AUTOPLAY**  
In the Autoplay options panel, select the number of autoplay and loss limit amounts. Autoplay countdown is automatic.







The prizes are paid in accordance with the payout table available on the game interface.

Any game in progress for more than 35 days will be cancelled, and the corresponding bet will be refunded.