

















BASE PAYTABLE

SUBSTITUTE		SCATTER	
	BONUS		
Goddess	Bonus	Moon	
			
A	K	Q	J
9	10		
FEATURE PAYTABLE			
SUBSTITUTE	SUBSTITUTE		
			
Goddess	Goddess Stack		
			A

K

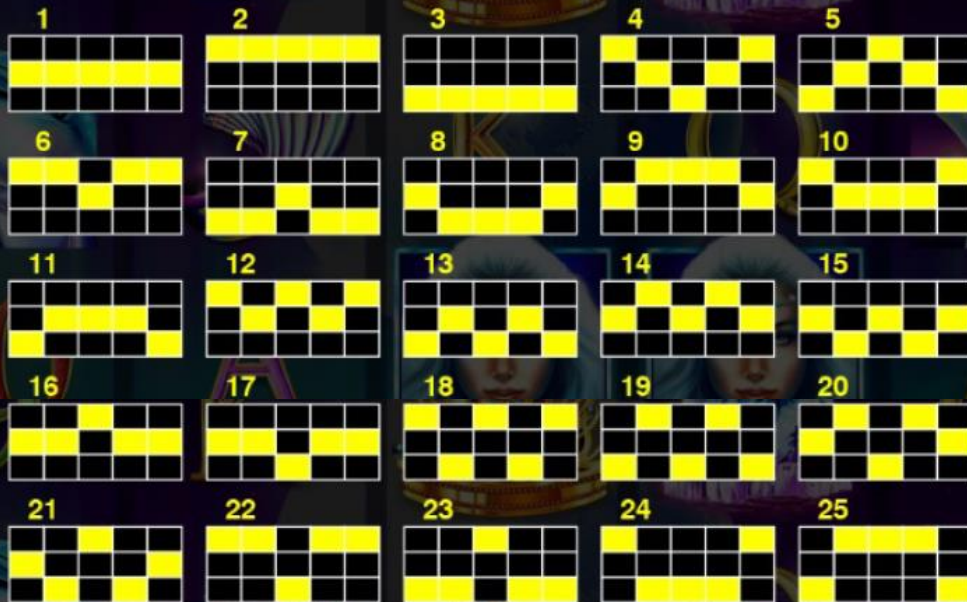
Q

J

9

10

LINES



Big Hit Feature



Extra Bonus Big Hit Feature



Game Rules

'Goddess' and 'Goddess Stack' substitutes for all symbols except scatters and 'Bonus'.
'Goddess' appears on reels 2, 3, 4 and 5 during paid games only.
'Moon' is a scatter and appears on reels 2, 3 and 4 during paid games.
6 or more scatter award a prize multiplied by 2 times the total bet.
Highest win awarded only on each scatter combination, if applicable.
The game has a return to player of 94.07%.

Scatters pay in any position.

All wins begin with leftmost reel and pay left to right on adjacent reels, except scatters and Bonuses.

All wins on lit lines only except scatters and Bonuses.

Highest win only on each line except scatters and Bonuses.

Highest win awarded only on each scatter combination, if applicable.

All Wins are added.

BONUS PRIZES

'Bonus' appears during paid games only.

'Bonus' appears on reels 2, 3 and 4 only with any symbol.

Any 3 'Bonus' randomly triggers either Major, Minor or Mini Bonus.

The chance of 'Bonus' appearing is proportional to the total bet.

Big Hit Feature

During paid games, any 6 or more scatters trigger the Big Hit Feature.

3 free respins are awarded.

Each scatter that triggered the Big Hit Feature will award either 1 or 2 free games that will be accumulated to the Free Games meter.

The scatters that triggered the Big Hit Feature are held in position.

If 1 or more additional 'Moon' appears, those 'Moon's are held and the number of respins remaining is reset to 3.

Paytable prizes are not awarded during the Big Hit Feature.

Each 'Moon' appearing awards a random Prize of 1, 2, 3, 5, 10, 25 or 50 multiplied by total bet as displayed, except for the 'Moon's that triggered the Big Hit Feature

The random Prize as displayed will be awarded and added to the Win meter.

The Big Hit Feature is completed when either no respin remains or the Grand prize is won.

The accumulated Free Games and random Prizes are awarded at the end of the Big Hit Feature.

The Free Games Feature commences with the Free Games accumulated at the start of the Big Hit Feature.

Big Hit Feature can be triggered during paid games only.

Extra Bonus Big Hit Feature

During paid games, the Extra Bonus Big Hit Feature may be triggered randomly except when Big Hit feature or Grand prize triggered.

3 free respins are awarded and a big 'Moon' will appear over reels 2, 3 and 4.

The big 'Moon' counts as 9 'Moon' towards the Grand prize.

When the Extra Bonus Big Hit Feature is triggered, it will award a prize of 2 multiplied by the total bet.

The big 'Moon' will randomly reveal 9 to 18 free games that will be accumulated to the Free Games meter.

If one or more additional 'Moon' appears, those 'Moon's are held and the number of respins remaining is reset to 3.

Paytable prizes are not awarded during the Extra Bonus Big Hit Feature.

Each 'Moon' appearing awards a random Prize of 1, 2, 3, 5, 10, 25 or 50 multiplied by total bet as displayed, except for the big 'Moon' symbol.

The random Prize as displayed will be awarded and added to the Win meter.

The Extra Bonus Big Hit Feature is completed when either no respin remains or the Grand prize is won.

The accumulated Free Games and random Prizes are awarded at the end of the Extra Bonus Big Hit Feature.

The Free Games Feature commences with the Free Games accumulated at the start of the Extra Bonus Big Hit Feature.

Extra Bonus Big Hit Feature can be triggered during paid games only.

FREE GAMES FEATURE

'Goddess' appears on reel 2, 3 and 4 only, and substitutes for all symbols.
'Goddess Stack' substitutes for all symbols.
'Goddess Stack' appears and occupies all positions on reel 5 only.
During this Feature, the corresponding Feature Paytable is applied.
Bet and lines played are the same as the game that triggered this Feature.

Grand Prize

The Grand prize is awarded when 15 'Moon's are collected during the Big Hit Feature or the Extra Bonus Big Hit Feature.
The Grand prize can also be awarded randomly on any paid game when the Big Hit Feature or the Extra Bonus Big Hit Feature is not triggered.
The Grand prize cannot be triggered during the Free Games Feature.

HOW TO PLAY

LINES: If available, Increase or decrease the number of 'LINES' by clicking on the '+ / ▲' or '- / ▼' button.

The 'TOTAL BET' is the 'BET' multiplied by the number of 'LINES'.

SPIN / PLAY: Click on '▶ / ⏪' or press spacebar to start the game. After the reels stop spinning, any winning combinations on the selected lines will be paid according to the payable.

STOP: Once play is initiated the '▶ / ⏪' button becomes a '■' stop button. Click this button or press space bar to stop reels from spinning. The '■' button has no effect on the game outcome.

AUTO: Click on the '⏮ / ⏭ / +' button and use the '+ / ▲' or '- / ▼' button to select the number of games to auto play. Number of auto play games remaining is displayed. During auto play, the '▶ / ⏪' button becomes a '■' button. Select this button to stop auto play once the current spin is complete.

MAXIMUM BET: If available Click on the 'MAX' button to set the maximum bet.

GAME HISTORY: This can be viewed by clicking on the 'clock / ⌚' button.

RESULT: Any wins are indicated by the highlighted lines and symbols animating wherever applicable. Wins are shown in the message box.

The game rules are identical in both real play and demo play modes.

The player is responsible for checking the correct bet has been registered before commencing play.

Malfunction Voids all Pays and Plays.

The prizes are paid in accordance with the payout table available on the game interface.