





# JACKPOT FEATURE

On each spin,  may randomly appear in any position. The jackpot prize is awarded when 3, 4, 5 or 6 stacks of 4  appear.

1 of 4 jackpot prizes is awarded. The prize awarded is determined by the number of stacks of 4  appearing, as shown in the table below:

|               |   | <b>PRIZE</b> |
|---------------|---|--------------|
| 6 stacks of 4 |   | <b>GRAND</b> |
| 5 stacks of 4 |  | <b>MAJOR</b> |
| 4 stacks of 4 |  | <b>MINOR</b> |
| 3 stacks of 4 |  | <b>MINI</b>  |


Jackpot prizes are not multiplied by the bet multiplier. An increase in wager proportionally increases the odds of winning Mini, Minor, Major and Grand jackpot prizes.

At the completion of the feature, all  will fade and any winning combinations will be evaluated and paid.

PRESS GAME RULES BUTTON FOR MORE DETAILS.  
PRESS ANY OTHER BUTTON TO RETURN TO GAME.



# 2X WILD FEATURE

2X Wild Feature may be triggered on each spin. Win on each line is multiplied by 2 for each  substituting in the winning combination on that line. Winning combinations are evaluated before any 2X multipliers are applied. The maximum win multiplier per line is 64.

e.g.



2X Wild Feature is played on the game that triggered the 2X Wild Feature.

Bet multiplier is the same as the spin that triggered the 2X Wild Feature.

 becomes  only when appearing in a winning combination.

PRESS GAME RULES BUTTON FOR MORE DETAILS.  
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# MAX STACKS™

At the start of each spin, a stack consisting of only one of the following symbols is randomly added to the reel strips:




does not appear during the free games.

A stack is when a symbol occurs consecutively on the same reel.

PRESS GAME RULES BUTTON FOR MORE DETAILS.  
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# FREE GAMES FEATURE

Free games feature is awarded with any 3 or more stacks of 4 

Any 3 stacks of 4  awards **18** free games.

Any 4 stacks of 4  awards **36** free games.

Any 5 stacks of 4  awards **54** free games.

Any 6 stacks of 4  awards **72** free games.

Bet multiplier and lines played are the same as the game that triggered the free games.

Free games feature cannot be triggered again during the feature.

Bonus reels are in play during free games.



does not appear during the free games.

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# WILD

# GOLDEN GRIFFIN™ PAYTABLE

# SCATTER



Stacks of 4  
pay in any  
position.



|   |     |
|---|-----|
| 6 | 250 |
| 5 | 90  |
| 4 | 30  |
| 3 | 15  |
| 2 | 8   |

|   |     |
|---|-----|
| 6 | 100 |
| 5 | 50  |
| 4 | 20  |
| 3 | 10  |
| 2 | 5   |

|   |    |
|---|----|
| 6 | 75 |
| 5 | 40 |
| 4 | 15 |
| 3 | 7  |

|   |    |
|---|----|
| 6 | 50 |
| 5 | 35 |
| 4 | 12 |
| 3 | 6  |

|   |    |
|---|----|
| 6 | 40 |
| 5 | 25 |
| 4 | 10 |
| 3 | 5  |

|   |    |
|---|----|
| 6 | 30 |
| 5 | 20 |
| 4 | 10 |
| 3 | 5  |

|               |  |   |
|---------------|--|---|
| 6 stacks of 4 |  | 4 |
| 5 stacks of 4 |  | 3 |
| 4 stacks of 4 |  | 2 |
| 3 stacks of 4 |  | 1 |

, or do not pay.

becomes only when appearing in a winning combination.

All wins begin with leftmost reel and pay left to right on adjacent reels, except scatters and jackpot wins. All wins shown with the bet multiplier at 1.

becomes only when appearing in a winning combination.

substitutes for all symbols except and .

|  |      |
|--|------|
|  | 6 25 |
|  | 5 15 |
|  | 4 9  |
|  | 3 4  |

|  |      |
|--|------|
|  | 6 20 |
|  | 5 14 |
|  | 4 8  |
|  | 3 3  |

|  |      |
|--|------|
|  | 6 18 |
|  | 5 12 |
|  | 4 6  |
|  | 3 2  |

|  |      |
|--|------|
|  | 6 15 |
|  | 5 10 |
|  | 4 5  |
|  | 3 1  |

|  |      |
|--|------|
|  | 6 12 |
|  | 5 8  |
|  | 4 4  |
|  | 3 1  |

does not appear during the free games.

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# GAME RULES

All wins shown in credits, except jackpot prizes.  
Touch CREDIT, BET or WIN meter to show in currency or credits.  
10 lines are played. Choose your bet multiplier.

The bottom row of buttons and the big button will immediately commence play.  
While the reels are spinning you may press the big button to stop them.  
A player cannot influence the result of a game by stopping the reel spins.

All wins on played lines only except scatters and jackpot prizes. Wins on different lines are added.  
Highest win only on each line, before any multipliers are applied. Line wins are multiplied by the bet multiplier.  
Scatter wins are multiplied by the total credits bet. Scatter wins and jackpot prizes are added to line wins.

Malfunction voids all pays and plays. Player is responsible to confirm credits registered before game start.  
Aristocrat products are protected by patents. For a full list of Aristocrat patents please check with your local patent office.

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# GAME RULES

All wins shown in credits, except jackpot prizes.  
Touch CREDIT, BET or WIN meter to show in currency or credits.  
30 lines are played. Choose your bet multiplier.

The bottom row of buttons and the big button will immediately commence play.  
While the reels are spinning you may press the big button to stop them.  
A player cannot influence the result of a game by stopping the reel spins.

All wins on played lines only except scatters and jackpot prizes. Wins on different lines are added.  
Highest win only on each line, before any multipliers are applied. Line wins are multiplied by the bet multiplier.  
Scatter wins are multiplied by the total credits bet. Scatter wins and jackpot prizes are added to line wins.

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# GAME RULES

All wins shown in credits, except jackpot prizes.  
Touch CREDIT, BET or WIN meter to show in currency or credits.  
40 lines are played. Choose your bet multiplier.

The bottom row of buttons and the big button will immediately commence play.  
While the reels are spinning you may press the big button to stop them.  
A player cannot influence the result of a game by stopping the reel spins.

All wins on played lines only except scatters and jackpot prizes. Wins on different lines are added.  
Highest win only on each line, before any multipliers are applied. Line wins are multiplied by the bet multiplier.  
Scatter wins are multiplied by the total credits bet. Scatter wins and jackpot prizes are added to line wins.

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# GAME RULES

All wins shown in credits, except jackpot prizes.  
Touch CREDIT, BET or WIN meter to show in currency or credits.  
50 lines are played. Choose your bet multiplier.

The bottom row of buttons and the big button will immediately commence play.  
While the reels are spinning you may press the big button to stop them.  
A player cannot influence the result of a game by stopping the reel spins.

All wins on played lines only except scatters and jackpot prizes. Wins on different lines are added.  
Highest win only on each line, before any multipliers are applied. Line wins are multiplied by the bet multiplier.  
Scatter wins are multiplied by the total credits bet. Scatter wins and jackpot prizes are added to line wins.

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# GAME RULES

All wins shown in credits, except jackpot prizes.  
Touch CREDIT, BET or WIN meter to show in currency or credits.  
80 lines are played. Choose your bet multiplier.

The bottom row of buttons and the big button will immediately commence play.  
While the reels are spinning you may press the big button to stop them.  
A player cannot influence the result of a game by stopping the reel spins.

All wins on played lines only except scatters and jackpot prizes. Wins on different lines are added.  
Highest win only on each line, before any multipliers are applied. Line wins are multiplied by the bet multiplier.  
Scatter wins are multiplied by the total credits bet. Scatter wins and jackpot prizes are added to line wins.

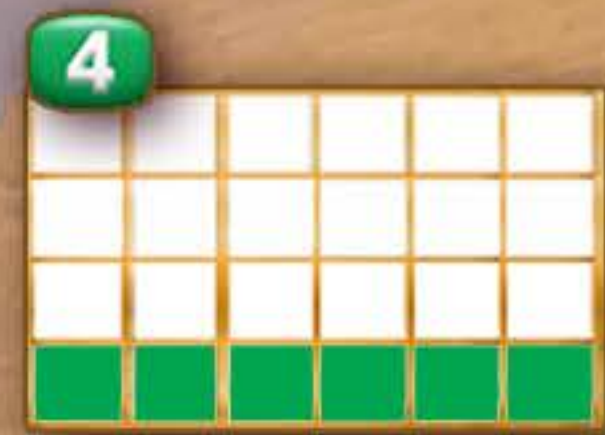
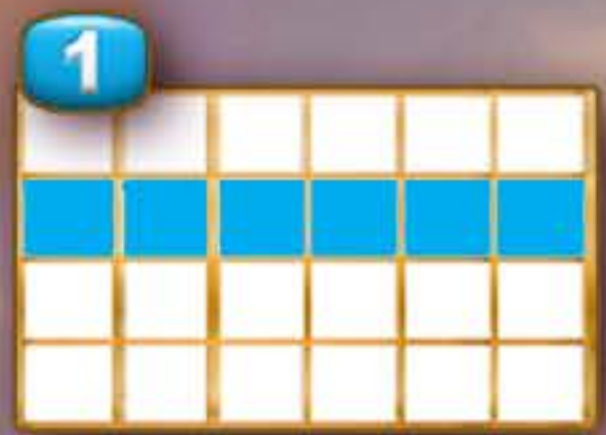
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# WIN LINES



PRESS GAME RULES BUTTON FOR MORE DETAILS.  
PRESS ANY OTHER BUTTON TO RETURN TO GAME.



# WIN LINES



PRESS GAME RULES BUTTON FOR MORE DETAILS.  
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# WIN LINES

The image displays 40 numbered icons, each representing a unique win line pattern on a 5x5 grid. The patterns are as follows:

- 1: Blue horizontal line in row 1.
- 2: Pink horizontal line in row 2.
- 3: Red horizontal line in row 3.
- 4: Green horizontal line in row 4.
- 5: Blue horizontal line in row 5.
- 6: Yellow horizontal line in row 1.
- 7: Orange horizontal line in row 2.
- 8: Blue horizontal line in row 3.
- 9: Purple horizontal line in row 4.
- 10: Green horizontal line in row 5.
- 11: Purple horizontal line in row 1.
- 12: Cyan horizontal line in row 2.
- 13: Orange horizontal line in row 3.
- 14: Blue horizontal line in row 4.
- 15: Red horizontal line in row 5.
- 16: Pink horizontal line in row 1.
- 17: Purple horizontal line in row 2.
- 18: Red horizontal line in row 3.
- 19: Cyan horizontal line in row 4.
- 20: Green horizontal line in row 5.
- 21: Yellow horizontal line in row 1.
- 22: Green horizontal line in row 2.
- 23: Red horizontal line in row 3.
- 24: Blue horizontal line in row 4.
- 25: Purple horizontal line in row 5.
- 26: Cyan horizontal line in row 1.
- 27: Pink horizontal line in row 2.
- 28: Red horizontal line in row 3.
- 29: Green horizontal line in row 4.
- 30: Blue horizontal line in row 5.
- 31: Yellow horizontal line in row 1.
- 32: Orange horizontal line in row 2.
- 33: Blue horizontal line in row 3.
- 34: Purple horizontal line in row 4.
- 35: Green horizontal line in row 5.
- 36: Pink horizontal line in row 1.
- 37: Cyan horizontal line in row 2.
- 38: Orange horizontal line in row 3.
- 39: Blue horizontal line in row 4.
- 40: Red horizontal line in row 5.

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# WIN LINES

|    |    |    |    |    |    |    |    |    |    |
|----|----|----|----|----|----|----|----|----|----|
| 1  | 2  | 3  | 4  | 5  | 6  | 7  | 8  | 9  | 10 |
| 11 | 12 | 13 | 14 | 15 | 16 | 17 | 18 | 19 | 20 |
| 21 | 22 | 23 | 24 | 25 | 26 | 27 | 28 | 29 | 30 |
| 31 | 32 | 33 | 34 | 35 | 36 | 37 | 38 | 39 | 40 |
| 41 | 42 | 43 | 44 | 45 | 46 | 47 | 48 | 49 | 50 |

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# WIN LINES

|    |    |    |    |    |    |    |    |    |    |
|----|----|----|----|----|----|----|----|----|----|
| 51 | 52 | 53 | 54 | 55 | 56 | 57 | 58 | 59 | 60 |
| 61 | 62 | 63 | 64 | 65 | 66 | 67 | 68 | 69 | 70 |
| 71 | 72 | 73 | 74 | 75 | 76 | 77 | 78 | 79 | 80 |

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The image shows a game menu screen. The background features a large, golden-yellow pyramid on the right side, set against a dark, starry sky. The pyramid is composed of many small, rectangular blocks. The sky is a deep purple and blue, with numerous small white stars scattered throughout. The entire scene is framed by a decorative border with a repeating geometric pattern in shades of pink, purple, and gold. In the top-left and top-right corners, there are circular icons containing a stylized rose or flower. The word "ATTENTION" is written in a bold, yellow, italicized font with a black outline at the top center. At the bottom, there is a black bar with white text providing instructions on how to interact with the menu.

# ***ATTENTION***

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